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ISSUE 108

PowerStation

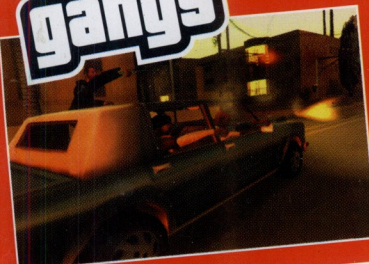
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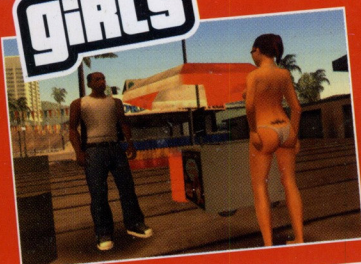
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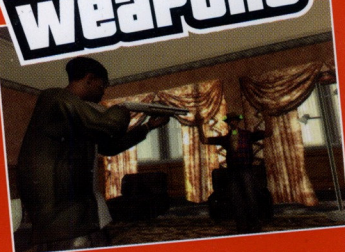
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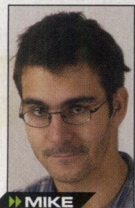
100% PlayStation 0% fair

PowerStation

#108

CONTENTS

EDITORIAL



WELCOME!

I need some sleep! While I am full of admiration for the sheer brilliance of

Rockstar's latest game, the POWERSTATION team (myself included) have been working round the clock to beat it! Make no mistake about it - *San Andreas* is going to be keeping us all very busy for a few months yet, especially those of you who want to complete every single element of the game. You can trust us to bring you the best solution around though, so turn to page 20 and get started! It's not all about *San Andreas* though, and this issue sees some other top titles given the usual POWERSTATION treatment. There's the second half of our *THUG 2* solution, a guide to beating the bosses in *Ratchet & Clank 3*, some tips for *Lord Of The Rings: The Third Age* AND the full solution to *The Getaway: Black Monday*. POWERSTATION: it's the only tips mag you'll ever need!

LOS SANTOS!
Page 20

grand theft auto San Andreas

Los Santos missions solved!

FULL GUIDE!
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Teach those cockney muppets a lesson!

THE GETAWAY 2: BLACK MONDAY

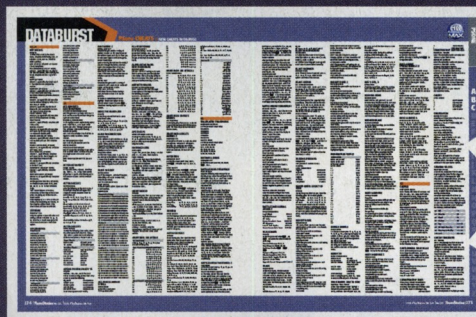
TOP GUIDE!
Page 74



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"If you're in need of a cheat for the PS2 or PSone, then Databurst is the only place you need to look..." *Databurst page 104*



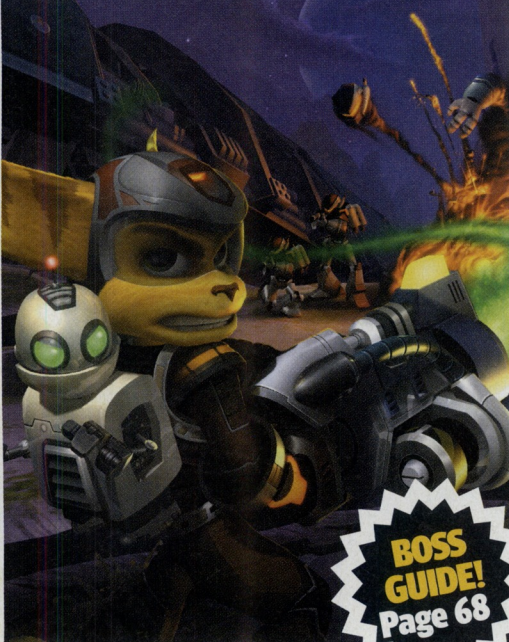
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BOSS GUIDE!
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Find out what will be happening next month!

THE TEAM

The team love their jobs so much, they actually BECOME their games...



MIKE
He's a lean, mean, killing machine



RUSS
He's a lean, mean, grilling machine



SIMON
Our own cute and cuddly hero



HELEN
The latina lovely keeps the boys in line. Almost



MATT
Has his future mapped out very clearly



ROB
Why is my text late again you useless gits?

OTHER GAMES IN THIS ISSUE!



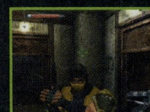
THUG 2

Mapped!060
Complete the game with part two of our fully mapped solution!



NFS: UNDERGROUND 2

Solved!092
Drive like the devil with the help of our fantastic guide!



PSI-OPS
Play as Scorpion from Mortal Kombat!006



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CONFLICT: DESERT STORM II
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CRASH: TWINSANITY
Evil Twins beaten010



HEADHUNTER REDEMPTION
Final boss beaten010



RISE TO HONOUR
Mui Lin sent packing!011



SILENT HILL 4
Subway shocker011



SECOND SIGHT
Hidden Space Invaders game revealed!011



TRANSFORMERS
Decepticlone defeated012



PROJECT ZERO 2
Final boss defeated012



007 AGENT UNDER FIRE
Action Replay codes099



X-MEN LEGENDS
Action Replay codes100



ALIAS
Action Replay codes100

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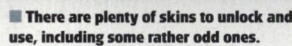
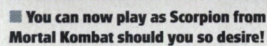
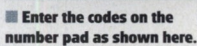
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▶▶ CHEATS NEWS NETWORK



If your psychic powers extend little further than spoon-bending then these cheats might be just what you are looking for in order to get even more enjoyment from this top title. Although if you were any good at this psychic lark, you'd already know them...



Select Extra Content on the main menu, and press **R1** to bring up a numberpad. Enter these codes to unlock the corresponding levels.

Unlockable Levels

Up And Over	020615
Floor Of Death	05120926
TK Alley	090702
Gear Shift	154684
Bottomless Pit	154897
Tip The Idol	428584
Gnomotron	456878
Psi Pool	565485
Bouncy Bouncy	568789
Aura Pool	659785
Panic Room	76635766
Gasoline	9442662
Stop Lights	945678

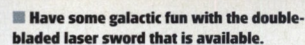
Game Modes

Arcade Mode	05051979
Coop Mode	07041979
Dark Mode	465486
Survival Mode	7734206

Skins

Marlena Kessler (Bikini)	135454
Sara Blake	135488
Marlena Kessler (Leather)	136876
Edgar Barret (Training 1)	196001

Edgar Barret (Training 2)	196002
Edgar Barret (Training 3)	196003
Edgar Barret (Training 4)	196004
Edgar Barret (Training 5)	196005
Edgar Barret (Training 6)	196006
Wei Lu	231324
Sarah Blake (Suicide)	231644
MP1	321646
Dock Worker	364654
UN Soldier	365498
The General (Clown)	431644
Crispy Soldier	454566
Nick Scryer (Stealth)	456498
The General (Default)	459797
Sara Blake (Psi)	468799
Jov Leonov	468987
Nick Scryer (Urban)	484646
Marlena Kessler	489788
Edgar Barrett	497878
Scorpion	546546
Nick Scryer (Training)	564689
Wei Lu (Tranquility)	654654
MP3	654659
Marlena Kessler (Saranae)	65496873
Tonya	678999
Jack	698798
MP2	698799
Nick Scryer (Wasteland)	975466
Wei Lu (Dragon)	978789
Labcoat	998789



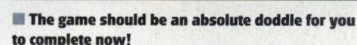
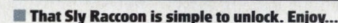
Is the third instalment of the terrible duo's platforming adventures proving a little too tough for you? Hopefully our cheats should help you out!

Cheat

To unlock a double-bladed laser sword, pause the game and enter the following code:        

Sly Demo

To unlock a Sly Raccoon 2 demo, hold down **L1**, **L2**, **R1** and **R2** on the title screen.





The UK's best unofficial magazine dedicated to PlayStation2
Price: £3.99

This issue of P2 contains within its pages a veritable gaming feast for you, including what you've all been waiting for: the full, unbiased review of the FINISHED version of GTA: San

Andreas. Elsewhere, over 30 games are reviewed by the magazine's team of industry experts, with four opinions given on every game to help you know exactly which titles are worth your money. Can you afford to miss it?

OUT NOW!



The UK's best unofficial PSone and PS2 magazine
Price: £3.99

This month, PLAY is honoured to feature an exclusive GT4 feature and an interview with the elusive mastermind behind the hugely successful racing franchise, Kazunori Yamauchi. With 31 pages of PS2 reviews including Pro Evo 4, Mortal Kombat: Deception and EyeToy: Play 2, PW 122 is a must-have and comes, as ever, with a CD filled with playable cheats! With all this and more, it isn't hard to see why PLAY is regarded as the best unofficial PS2 magazine in the country...

If there's a new cheat, code or secret, we'll have it crammed into our hot-off-the-press news section. And remember, the best readers' cheats each month win their senders a PSone or PS2 game of our choice!

SEND IN YOUR CHEATS

The best readers' tips printed each month in CNN earn their senders a PlayStation or Playstation 2 game, so keep writing in with your cheats, codes and secrets. However, before sending them, please check that they work - and that we haven't already got them in our Databurst section!

ALL THE VERY LATEST PLAYSTATION CHEATS AND CODES



You'll be able to assemble your dream team with our extra starting cash cheat.



You won't have to struggle along on a shoe-string budget any more!

LMA Manager 2005

If you fancy yourself as something of a budding Arsene Wenger but lack the tactical knowledge and know-how to take your side to the top of the league, then our cheats should be just the ticket! All you need to do is grab yourself a copy of LMA Manager 2005, then get cracking with these awesome cheats to help get yourself to the top of the league!

Cheat Codes

Enter the following codes as your name in order to unlock the corresponding cheat. Please note that you can only enter one of the shouting codes at a time, otherwise they will just cancel each other out and you won't hear either of them!

ALL INJURIES HEAL IN ONE DAY

LMA2005A

£500,000,000 STARTING FUND

LMA2005B

A MOON BALL WITH MAD PHYSICS

LMA2005MA

HIGH-PITCHED SHOUTING VOICE

LMA2005MB

VERY LOW SHOUTING VOICE

LMA2005MC

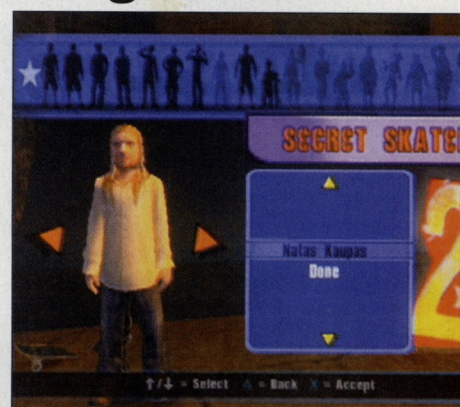
Tony Hawk's Underground 2

Do you find yourself spending more time eating the pavement than racking up sick scores? If so, read on for a little bit of skating help...

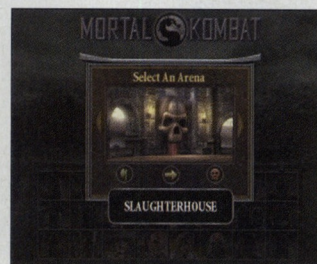
Cheat Codes

Enter these codes in the password screen in the options menus to unlock these characters and cheat. To activate the cheat, pause the game and turn the selected code on.

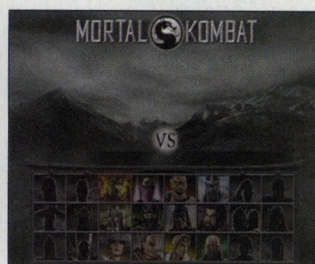
Password	Effect
straightedge	Rail Balance
oldskool	Unlock Natas Kaupas
sellout	Unlock Nigel



Unlock Natas Kaupas with our cheat!



You can now choose to play on any of the game's stages.



All you need to do is press R1 when selecting your characters.

Mortal Kombat: Deception

Bored of fighting in the same old surroundings all the time? Well, with our nifty little secret, you'll no longer get bored of your fighting environment!

Stage Select

When choosing your fighter, hold down the R1 button to be able to select the stage you will fight on. Note that this does not work in Arcade or Chess modes.



Conflict: Desert Storm II

Available on the platinum label for the bargain price of £20, we recommend you pick up this excellent squad-based shooter. If things get too tough for you, then don't worry as we've got a nifty cheat to help you out.

Cheat Menu

Enter this code at the main menu in order to unlock a hidden cheat menu inside the options screen: (L1, L1, R1, R1, D, D, A, A, O, O)



The cheat menu should make life a great deal easier for your squad of battle veterans!

CNN

CHEATS NEWS NETWORK



Enter the codes at the Passwords Entry Screen in order to activate them.



There are very few out there who would argue Tiger is anything but...

Tiger Woods PGA Tour 2005

Fore! The brilliant Tiger Woods has got you lot swinging away again, thanks to the release of the 2005 version of the game. However, not all of us can be golfing geniuses like the great man himself, and it seems like quite a few of you out there are struggling to get to grips with some aspects of the game. We popped our heads out of the bunker long enough to bring you this set of cool codes!

Codes

Get in full swing with these awesome codes to unlock lots of the hidden extras. Simply enter these case-sensitive cheats (carefully!) in the password entry screen and a voice can be heard to confirm correct entry.

Password	Effect
THEGIANTOYSTER	Unlock all courses and golfers
THEWORLDISYOURS	Unlock all courses
NICESOCKS	Unlock Alastair "Captain" McFadden
SOSWEET	Unlock Adrianna "Sugar" Dulce
TEMPTING	Unlock Aphrodite Papadapolous
THEKING	Unlock Arnold Palmer
THEHAWK	Unlock Ben Hogan
PUREGOLF	Unlock Ben Hogan
THEBEEHIVE	Unlock Bev "Boomer" Bouchier
TOOTALL	Unlock Billy "Bear" Hightower
INTHEFAMILY	Unlock Bunjiro "Bud" Tanaka
LANDOWNER	Unlock Caesar "The Emperor" Rosado
DDDUGLAS	Unlock Dion "Double D" Douglas

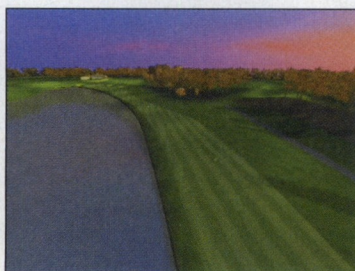
BLACKKNIGHT	Unlock Gary Player
GREENCOLLAR	Unlock Hunter "Steelhead" Elmore
GOLDENBEAR	Unlock Jack Nicklaus
SIXSHOOTER	Unlock Jeb "Shooter" McGraw
THETENNESSEKID	Unlock Justin Timberlake
ALTEREGO	Unlock Justin Timberlake
ENGLISHPUNK	Unlock Kendra "Spike" Lovette
DOUBLER	Unlock Raquel "Rocky" Rockers
REGGIE	Unlock Reginald "Reg" Withers
THEMAGICIAN	Unlock Seve Ballesteros
NEWLEGEND	Unlock Sunday Tiger Woods
RICHGIRL	Unlock Tiffany "Tiff" Williamson
NIGHTGOLFER	Unlock Skillzone Roof level

Equipment And Clothing

91treSTR	Unlock Adidas equipment
cgTR78qw	Unlock Callaway equipment
CL45etUB	Unlock Cleveland equipment
FDGH597i	Unlock Maxfli equipment
YJHk342B	Unlock Nike equipment
kjnMR3qv	Unlock Odyssey equipment
R453DrTe	Unlock Ping equipment
BRI3498Z	Unlock Precept equipment
cDsa2fgY	Unlock Tag Heuer equipment
TS345329	Unlock Tourstage equipment



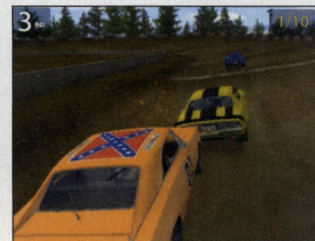
The usual characters aren't as much fun to use as our hidden extra golfers.



You'll soon be sending the ball flying down the fairways of the world!



Complete various missions in order to unlock the secret extras.



Complete this stock car race to unlock the Sheriff's Car!

The Dukes Of Hazard: Return Of The General Lee

Thanks to reader William Gold of Hampshire, who sent us these excellent unlockable extras via email. He wins himself a copy of *The Lord Of The Rings* for his trouble! Remember, if you have some cheats or secrets, make sure you send them in to us! Meanwhile, the Duke brothers will have a whale of a time in Hazzard County with these extras...

Unlockable Extras

Complete the missions and you can unlock these secret extras. Yee-Ha!

Multiplayer Modes

UNLOCK DEMOLITION DERBY

Complete Painting It Orange mission

UNLOCK HEAD TO HEAD

Complete Volatile Situation mission

UNLOCK HOT PURSUIT

Complete Stock Car Race mission

Car Accessories

UNLOCK MOONSHINE BOOST TURBO

Complete General Confusion mission

UNLOCK NEW CARBURETTOR

Complete Painting It Orange mission

UNLOCK NEW TRANSMISSION

Complete Stash Uncle Jesse mission

UNLOCK OFF-ROAD TYRES

Complete Pick Up The Pick-up mission

Hidden Cars

UNLOCK GENERAL LEE

Complete Picnic Persuasion mission

UNLOCK TURBO GENERAL LEE

Complete Runaway Daisy mission

UNLOCK SHERIFF'S CAR

Complete Stock Car Race mission

UNLOCK POLICE CAR

Complete Picnic Persuasion mission

UNLOCK DOUBLE ZERO

Complete Derby Race mission

UNLOCK LIMOUSINE

Complete Painting It Orange mission

UNLOCK PICKUP TRUCK

Complete Still Running mission

UNLOCK ROAD RUNNER

Complete Daisy's Directions mission

UNLOCK BLACK CAR

Complete Stock Car Race mission

UNLOCK TOW TRUCK

Complete Stock Car Race mission

Extras

UNLOCK RACETRACK HOT LAPS

Complete Stock Car Race mission

UNLOCK MAKING OF MOVIE

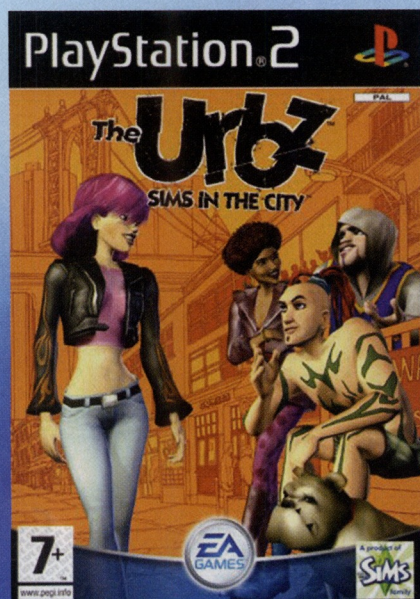
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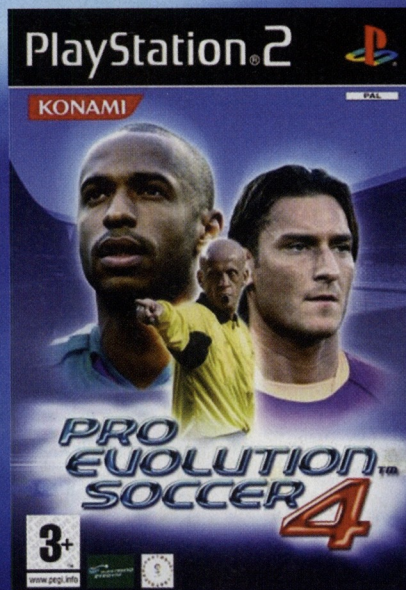
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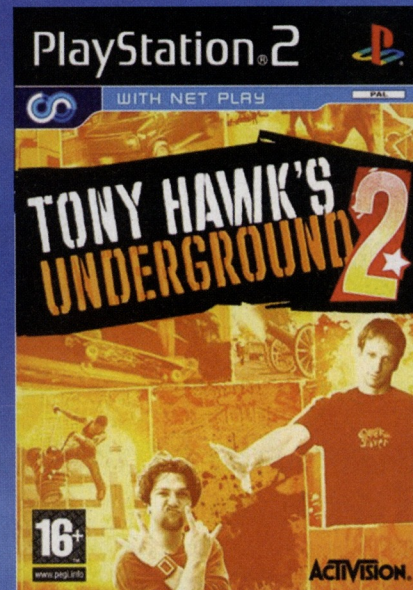
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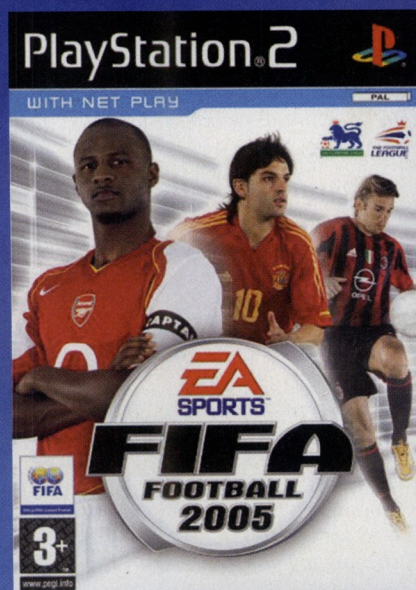
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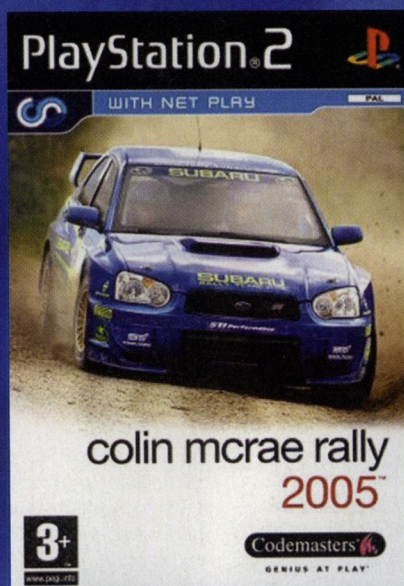
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**Tony Hawk's
Underground 2**
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**FIFA Football
2005**
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**Colin McRae
Rally 2005**
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Flat Out
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prices correct going to press

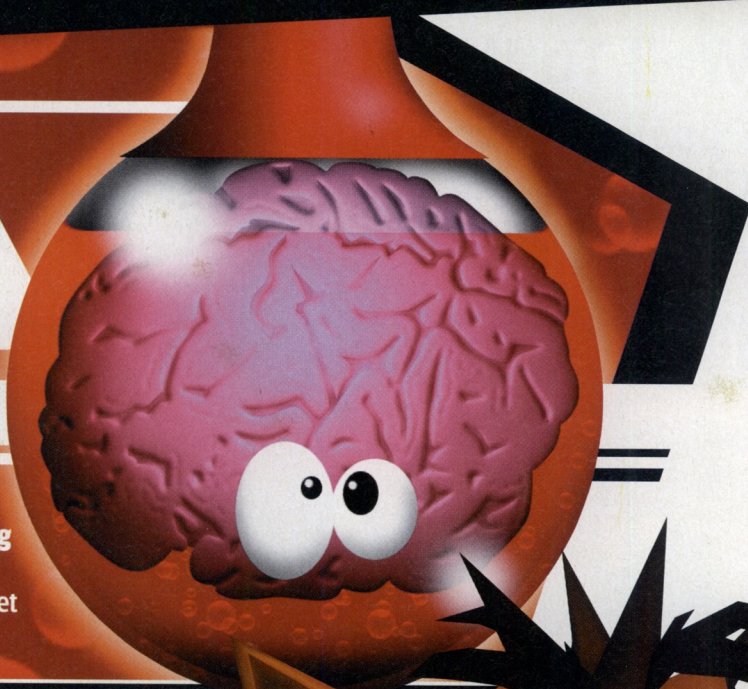
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Q&A

► WITH YOUR HOST, DR TIPPET

Got a problem on a PlayStation or PS2 game? Well, our resident professor of gamesology, Dr Tippet, is here to help. Send your gaming questions to: Q&A, POWERSTATION, Paragon House, St Peter's Road, Bournemouth, BH1 2JS. Alternatively, visit the forum at www.totalgames.net and ask your questions, or email powerstn@paragon.co.uk



Save Me From Twinsanity

How on earth do you beat The Evil Twins at the end of *Crash Bandicoot: Twinsanity*? I just can't seem to get the better of them; any help you can give me would be gratefully received!

Andy Williams, Dorset

■ You'll fight as Nina first so look around and you'll see three sets of platforms. Run to the first set ignoring the enemies and use the grapple claw to get up to the top ring. There's another ring that's tough to see and

strangely you'll need to jump away to grapple onto it. Once you have you'll land on the platform so spin and destroy the energy cell. Grapple on the floating ring once again and it will send you to the opposite platform. Destroying the other energy cell will cause both platforms to descend. Look out for enemies below and run to the other two sets of platforms to repeat the process.

Now you take control of Cortex so keep running and firing at the robot's two weapons. Just keep moving so you don't get hit and fire off a few shots when you get the chance. Eventually both guns should be destroyed.

Now you will take control of Crash inside the Mecha Bandicoot. The Evil Twin Robot will now have a big laser sword so keep moving to avoid getting hit by that. There is a rotating shield around the robot with gaps in it, all you need to do is fire through the gaps and hit him a couple of times and you will win the fight and complete the game. Congratulations! Time to sit back and watch the end sequence!



■ Use the grapple claw to get up to the top ring.



■ As Cortex, keep moving and fire at the weapons.



■ To avoid the giant laser sword stay on the run.



Candy Isn't Always Sweet

I am writing to you as my last resort to stopme from finally going completely mad! I am utterly and hopelessly stuck on Candy Floss in *Headhunter: Redemption*. No matter what I try to do, I seem to get an absolute pasting. Please can you help?

Caroline Owen, Oxford

■ Well, I always was a sucker for a damsel in distress! This disgusting creature is very difficult to hit and uses a shield to protect

himself from your attacks. Start the battle by moving around the arena dodging his attacks, then aim your shockwave at the shield generator and zap it a couple of times to disable it. Now quickly activate your EVM so you can find the boss and blast him up close with the shotgun. Blast the mech that joins the attack, then zap the generators and get up close to blast Candy Floss with the shotgun again. Keep using this routine to hurt Candy Floss until

he activates all four shield generators, making your task even trickier. This time blast each generator once to damage it, then run around and quickly zap them

all again to turn off the shield. Act quickly and blast the boss with your shotgun to finish him.

QUICK TIP!
Blast each shield generator once to damage it!



■ Aim your shockwave at the shield generator.



■ Candy Floss activates all four shield generators.

Death Without Dishonour

PS2 How do I defeat Mui Lin in *Rise To Honour*? I just can't seem to get past this boss. I know that it is quite an old game now but please help me before I go completely mad!

Lawrence Carpenter, Bury

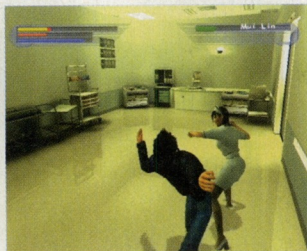
■ The first thing that you'll notice when you begin this fight is that there are a lot of objects lying around that you can pick up and throw. Mui Lin is just as eager and ready to use them as you are. So try to beat her to it and throw your object first, then clobber

her with a combo while she's stunned. Once all the objects have been used it's a good old fist fight.

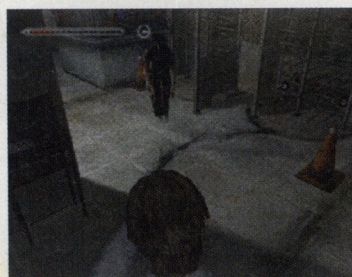
Mui Lin is pretty quick and particularly good at dodging your attacks, however if you're lucky enough to back her into a corner then you should be able to keep pummelling her. Most of the time, though, the best course of action will be to counter her until you can get a hit in. Hopefully she'll be stunned briefly, allowing you to land a quick combo. Keep doing this until she's defeated.



■ Mui is just as keen to throw stuff at you.



■ It's best to block until you can get a hit in.



■ Pin her to the floor with The Sword Of Obedience.

Subway Shocker

PS2 I am playing *Silent Hill 4*, but I am stuck on the Subway level.

The freaky ghost that looks like the one out of *The Ring* attacks and keeps on at me. I cannot kill her no matter what I try and do! Please can you tell me how to get rid of this annoying ghost?

Liam Quinn, Coventry

■ Liam, don't waste your bullets on her; use a melee weapon to batter her instead. Then when she is down, try to use the Sword Of Obedience to pin her to the floor. If you fail to achieve this then the ghost will continue to harass you on later levels – if you miss her, keep the Sword Of Obedience in your inventory and



■ X-Space '92 can be found on the Madness level.

pin her to the floor with it next time you see her.

Second Sight

PS2 My mate says that there is a version of *Space Invaders* that you can unlock in *Second Sight*. Can you tell me if this is true, and if so, how do you get it?

Ryan Martins, Aberdeen

■ Your friend is indeed correct, and the secret game can be found on the Madness level. *X-Space '92* is a secret mini-game that can be unlocked by using the floppy disk on the top shelf in the storage room. It can be placed in any of the computers, and allows you to play a shoot-'em-up in which you control a spaceship. The aim is to blast as many aliens as you can! Have fun!

"I PLAYED WITH IT ALL NIGHT AND WOKE UP WITH WRIST ACHE..."

TOMMY P, BOLTON

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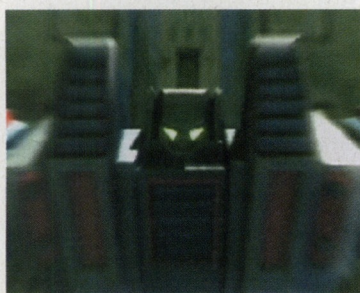
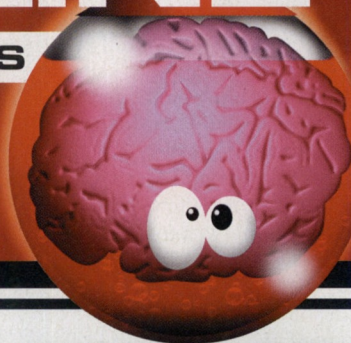


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Q&A ONLINE

► ONLINE HELP FOR OUR READERS

Are you stuck on a game? Feel like there's no one left to turn to? About to give up altogether? Well, worry no more! Simply visit www.totalgames.net/forum and select the POWERSTATION forum. Post your problem in there and a member of the POWERSTATION team will be only too happy to help!



■ The Giant Decepticlone's rockets pack quite a punch.



■ Don't get too close when the robot stomps the ground.



■ Run to a new location while your weapons build up.

Robots In Distress

I recently bought *Transformers: Prelude To Energon* for the bargain price of a tenner, but I can't beat The Giant Decepticlone. I missed your guide to the game, and the back issue has now sold out – please help me out with a few tips?
James Judge, Reading

■ The first thing to do is ensure you have your heat-seeking missiles installed as these are the only things

that'll do any damage, then let a few loose when the fight starts. The Giant Decepticlone has its own rockets which pack quite a punch so keep back and use the pyramid-like structure to keep a wall between you and the robot. If you get too close the robot will stomp the ground and the resulting shockwave will send you flying. Not only does this really hurt but you may also find yourself falling back to the bottom of the level! It'll

also create a similar shockwave when it leaps from level to level so make sure you keep your distance when it looks like its about to jump.

The best way to damage it is to stay off the level the robot is on, take cover and launch all your heat-seekers at him. While your weapons are building up again, run to a new location as far from him as possible and repeat the process. Combine this technique with good use of a shield Mini-Con and the giant robot will soon go down.

Camera Obscura

I've completed *Project Zero 2* on Hard, but I can't seem to get the better of the final battle that this unlocks. Please can you help out a very frustrated (and frightened) gamer?
Lynne Murphy, via e-mail

■ Walk down the path towards the abyss and you'll notice your sister standing near the hole. Raise your camera and aim directly at Mayu, then slowly walk forwards to trigger her attack.

Mayu moves quickly when she attacks so be ready to snap her during the Zero Shot moment. If you miss this shot you'll die and have to start over. Now you face the final ghost, Bloody Kimono. While this ghost is inside the red mist, you cannot cause it any harm, even with the most powerful film. Instead hold your ground and wait for the boss to attack, then run away when it strikes. Once the mist disappears, the spirit will be vulnerable. While

battling this tricky spirit there's a hidden ghost for you to find. Aim your camera down the hole and you'll find Swallowed By Dark, but only while fighting the final boss.



■ Inside the bloody mist you can't harm the spirit.

Further Reading



If you're still stuck on a game, then why not get the complete guide by ordering the relevant POWERSTATION back issue or PLAYSTATION SSS tips book? Here's where you'll find guides to the most popular and problematic Q&A games (call 01454 642442 to check availability and to order)...

007: Everything Or Nothing	#98
Amplitude	#94
Athens 2004	#103
Baldur's Gate 2	#100
Burnout 3	#105
Catwoman	#104
Colin McRae 04	#93
Conflict Desert Storm	#93
Conflict Vietnam	#106
Crash Twinsanity	#107
Dark Chronicle	#92 & #93
Def Jam: Fight For New York	#107
Destruction Derby: Arenas	#97
Dog's Life	#94
Driv3r	#103
EA Rugby 2004	#92
England International Football	#101
FIFA 2005	#107
Fight Night	#101
Final Fantasy X-2	#98, #99 & #100
Fire Warrior	#93
Forbidden Siren	#100
Freedom Fighters	#94
Futurama	#91
Ghosthunter	#97
Gran Turismo 4: Prologue	#102
Grand Theft Auto: Vice City	#82, #83 & #84
Grand Theft Auto: San Andreas	#107
Harry Potter And The Prisoner Of Azkaban	#102 & #103
Headhunter: Redemption	#105 & #106
Hitman Contracts	#101
Indiana Jones And The Emperor's Tomb	#91 & #92
Jak II: Renegade	#94
Killswitch	#98
Lara Croft Tomb Raider: Angel Of Darkness	#101
Legacy Of Kain: Defiance	#97
LMA Manager 2004	#99
Lord Of The Rings: The Return Of The King	#95
Mafia	#98 & #99
Manhunt	#97
Max Payne 2	#97
Medal Of Honor: Rising Sun	#95
Need For Speed: Underground	#98
Onimusha 2	#80
Onimusha 3	#103
Pop Idol	#96
Primal	#87 & #88
Prince Of Persia	#95
Pro Beach Soccer	#92
Pro Evolution Soccer 2	#81 & #84
Pro Evolution Soccer 3	#94
Pro Evolution Soccer 4	#107
Project Zero 2	#101
Rainbow Six 3	#99
Ratchet & Clank 2	#95
Red Dead Revolver	#102
R.T. Castle Wolfenstein: Operation Resurrection	#90 & #91
Rise To Honour	#100
Rocky Legends	#12107
Second Sight	#105
Secret Weapons Over Normandy	#95
Shellshock: Nam '67	#105 & #106
Shrek 2	#103
Silent Hill 4	#106
Simpsons Hit & Run	#94
Smash Court Tennis 2	#102
SOCOM II	#99
Sonic Heroes	#98
Soul Calibur II	#93
Spawn: Armageddon	#99
Spider-Man: The Movie	#76 or #84
Spider-Man: The Movie 2	#104
Splinter Cell: Pandora Tomorrow	#102 & #103
SSX3	#94
Starsky & Hutch	#91
Star Wars Battlefront	#106 & #107
Syphon Filter	#104
Teenage Mutant Ninja Turtles	#100
The Hulk	#91
The Italian Job	#92
The Sims Bustin' Out	#96 & #97
This Is Football 2004	#99
Transformers	#101
Tiger Woods 2005	#106
TOCA Race Driver 2	#107
Tony Hawk's Underground 2	#107
True Crime: Streets of LA	#94
UEFA Euro 2004	#102
Van Helsing	#101
Viewtiful Joe	#107
WWE Smackdown!: Here Comes The Pain	#96
XIII	#95 & #96

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PowerStation

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PlayStation 2



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DECEPTION

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HARDCOPY

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Welcome to your section of the magazine, where you can have your say on whatever you fancy. You can write in to Hardcopy via the usual address, or email powerstn@paragon.co.uk. Alternatively, head over to the forums at www.totalgames.net to meet some like-minded individuals and talk with other games fans!



WIN!



The star letter of the month, as judged by us, will win its sender a top title for the PSone or PS2. All you need to do is indicate on your letter whether you want a PSone or a PS2 game as a prize and we'll do the rest!

www.cex.co.uk

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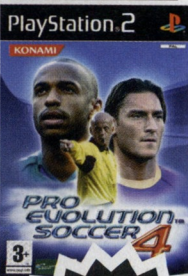
The prize

We'll send you a top-selling recently released title for the format of your choice (Psone or PS2). Feel free to ask for a specific game on your letter, but we regret that it may not always be possible to get the exact title you ask for.

PlayStation 2



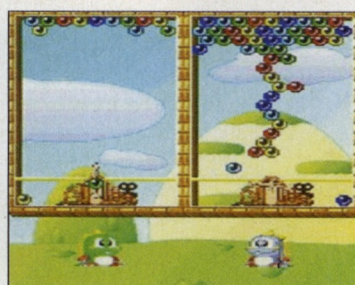
PlayStation 2



If you don't have internet access, you can call CeX on **01923 228828**



■ Fantavision is a great puzzle game for the PS2.



■ There are still some excellent puzzlers out there.



■ We'll eat our hats if Sony don't release another SingStar.

It's A Puzzler

Dear POWERSTATION,

I am writing to ask if I am the only gamer in the world bemoaning the apparent demise of the puzzle genre? I know that today's consoles are all about 3D graphics and immersive sound, but I used to really enjoy playing games that challenged my mind that little bit more. *Tetris* and *Columns* are two classic examples that spring to mind, but why is it that these games never appear on the PlayStation2? Hopefully some

games companies will read this and realise that there are still lots of people out there who enjoy playing puzzle games!

Stuart Large, Doncaster

■ We think that as technology has moved on, games developers and publishers have been looking to push the boundaries of what is possible on the PlayStation2 and inevitably that means puzzle games have been left behind. We definitely agree with your point though; we would like to see more puzzle games released too. However, there

are still some about. Check out *Fantavision* and *Puzzle Bobble* for some excellent puzzling action on your PS2!

Singing Spectacular

Dear POWERSTATION,

Can you please tell me whether you know if there will be a third *SingStar* game? I have played and enjoyed the first two titles immensely but have done them to death, and I was

Games Go Mad!

Dear POWERSTATION,

Why do games publishers release next to nothing all year, then flood the market with the best games at Christmas time? This year things are as bad as ever: *Pro Evo 4*, *San Andreas*, *The Getaway 2*, *Mortal Kombat: Deception*, *Prince Of Persia: Warrior Within* and *THUG 2* are ALL on my wish list but there's no way I can afford to get them all – or even ask for all of them for Christmas. It's a ludicrous situation, especially when you consider that the past 12 months has seen very few top quality games for the PS2. I know that the games companies want to maximise their sales over the

busy Christmas period, but it is really frustrating for people like me! What do you think of it all?

Martin McDonald, Belfast

■ We couldn't agree more, Martin. The fact is that shops only have a limited amount of shelf space, and gamers only have a limited amount of money. By releasing so many games at the same time, many publishers are actually missing out on sales because gamers who would otherwise purchase their product will choose something else instead. Unfortunately, so many games under-perform these days that companies are increasingly taking games, hoping that one



big blockbuster will bring in all the money lost by other, poorer-performing games. Let's hope that a few fingers are burned this time round, and next year is different. We're not holding our breath though...



■ Anyone who buys or uses pirated software...

wondering if Sony had any plans to release any more games in this excellent series?

Sarah, via email

■ Although nothing has actually been officially announced yet, we will eat our hats if Sony doesn't release more SingStar games in the future. The Company's commitment to innovative new peripherals like the USB microphone and the EyeToy is commendable and with both SingStar games selling really well, a third version is a racing certainty. In the meantime, why don't you try out something like Karaoke Revolution – which is a similar idea to the SingStar titles, and one that will keep you entertained until the next game comes out?



■ ... is effectively handling stolen goods.

The Piracy Problem

Dear POWERSTATION,

A friend of mine was one of those who downloaded the pirated copy of GTA: San Andreas from the internet, meaning he could play the game a full week before it was available in the shops. Now, I disagree with the concept of piracy and when I challenged him about the illegal nature of what he was doing, he pointed out that it didn't really bother him if he was caught because he only had one game, which was for his personal use. He claimed that the police would not be bothered about what he was doing, as they only prosecute people who sell illegal games and

Help PowerStation Get Even Better!

As part of our ongoing commitment to provide you, our loyal readers, with the best hints and tips around, we are asking you to help us help you! We're setting up a Reader Panel, a group of loyal readers whom we will contact regularly to ask your opinions on all sorts of things, from what

games you are looking forward to the most, to which bits of the magazine you like and dislike. If you are interested in joining this reader panel, please send an email to readerpanel@highburyentertainment.co.uk with the words **READER PANEL POWERSTATION** as the subject line.

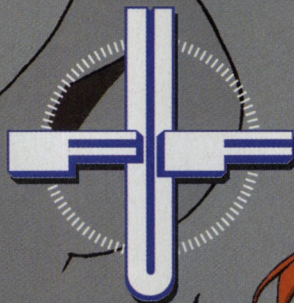
music, rather than those who have it for their own personal use. This strikes me as faintly ridiculous, especially because most pirated music and games are available over the internet these days, rather than at car boot sales. How is this approach going to deter people?

Liam Miller, Kidderminster

■ We totally agree with your point, but moves are afoot to change this point of law. At present, the law mainly targets those who distribute

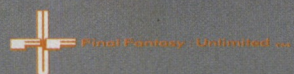
illegal software, be it over the internet or on CD. However, at the moment there is little deterrent for those who buy and use this software, even though they are effectively handling stolen goods. This is something that the government is looking into, and in the future sizeable fines may well be introduced for those found to be using such illegal software. Hopefully this will act to discourage people like your friend who currently feel that there is nothing to deter them acting illegally.

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GTA WISEGUYS

No sooner was *San Andreas* on the shelves than I started receivin' dumb-ass letters from morons stuck already. Ya can find the entire first city solved in this very issue so no questions on Los Santos until you've read that - clear? Tha rumours are flyin' already, some true an' some not so true, I'll tell ya which is which.

FRANKIE SAYS "It's HERE!"

Dear Frankie,
I have heard a lot of rumours about the main character from *Manhunt* being in the woods at night in *San Andreas*. I looked around all over the woods and could not find a thing. I need to find him so I can take a picture and kill him but I haven't seen him yet, do you have any tips on where to find this guy?

Jordan Spencer, via email

FRANKIE SAYS: This is a new one on me but ya never know I'll have a hunt around tha woods an' report back next month if I find anything. If anyone else out there has found Mr Cash wanderin' tha woods then write in an' let us know, ya got me?

Dear Frankie,
First I just want to say how great your page is and that I read it every month. Second, I wanted to ask about burglaries in *San Andreas*, I know on a certain level, it tells you



■ If you spot Mr Cash in woods let me know...

how to do it but I skipped the instructions and now I don't know what to do. Please help!

George Allen, via email

FRANKIE SAYS: Ya frickin' mook, make sure ya pay attention next time! All ya gotta do is find a black Boxville an' press R3 to begin the mission, just like any other vehicle mission. However ya can only do this between the hours of 22:00 an' 06:00, as it ain't very sensible ta rob in broad daylight is it? Houses ya can rob will have a yellow marker outside so go in an' pick up anything of value, making sure ya don't wake the occupants. When you've taken everything ya want drive tha van ta tha lockup, which'll be shown on tha radar. Find a black Boxville round tha corner from ya house on Grove Street.

Dear Frankie,
I've heard that all the cheats from *Vice City* work in *San Andreas* is this



DO SOME
LOOTIN' IN A
BOXVILLE

FRANKIE SORTS IT!
Send your questions or cheats to:
GTA Wiseguys,
POWERSTATION,
Paragon House,
St Peter's Road,
Bournemouth,
BH1 2JS

Or email
thefinger@
paragon
.co.uk

http://www.totalgames.net/forum

TOTAL GAMES.net

ON THE FRICKIN' FORUM!

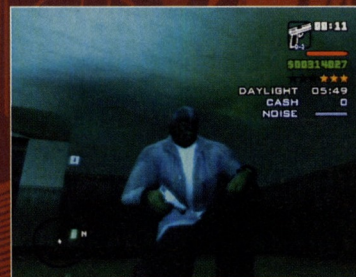
Visit the forum at www.totalgames.net/forum or I'll give you a visit you'll never forget!



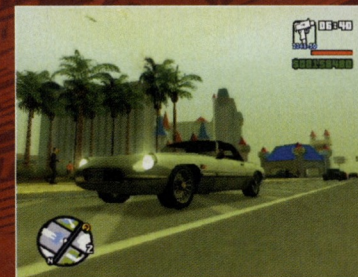
■ Tha Vice City cheats work in San Andreas!



■ Ya can buy a monster truck for \$32,000.



■ Ya get a balaclava for burglaries.



■ Tha cars are made up but similar to licenced ones.

true and can you remind me what they are?

Harry Glenn, Worthing

FRANKIE SAYS: Some of tha cheats are tha same, but others ain't. For morons who are too lazy ta find 'em for themselves we've printed 'em in this very issue. Knock yerself out.

Dear Frankie,

In GTA San Andreas I've heard that you can get a monster truck but I don't know whether it is true. If it is please could you tell me where it is and how I can get my hands on one?

Kyle Lewis, via email

FRANKIE SAYS: There are a couple of different ways ta get hold of a monster truck.

Ya can either win tha 8-track stockcar stadium race at tha Los Santos Forum or, if you're not good enough to do that ya can buy one for \$32,000 form tha import garage.

Dear Frankie 'The Finger',

I am in San Fierro in San Andreas and I can't find a balaclava or ski mask. I've looked everywhere and I can't find one. Is this a bug or am I just useless, and if I'm just useless please tell me where to find one.

Also I know you aren't Rockstar but could you please, please, please give me Rockstar's email because I want to tell them some of the new ideas I have that they could include in the next GTA.

Anon, via email

FRANKIE SAYS: I assume ya want a balaclava to perform burglaries in? If that's tha case then ya get one automatically when ya begin a burglary mission. As for Rockstar's email, as temptin' as it is I don't think they'd appreciate getting emails from a crazy fanboy like yerself. Why tha hell are ya thinkin' about tha next game anyway? San Andreas has only just come out!

Dear Frankie,

I can't wait to get San Andreas but I'll have to wait till Christmas for it seeing as I never have any money. Anyway I was just wondering if there are any real cars in the game that you can tell me about?

Grant O'Neill, via email

FRANKIE SAYS: There ain't no real cars in San Andreas, they're all computer generated - getti? By real I assume ya mean licensed, an' if ya do then the answer is no they're all made up. However, if you've got half a brain (doubtful) then ya can work out what real cars they are similar to.

Dear Frankie,

I'm really enjoying San Andreas at the moment but I've heard that there's a Harrier-type plane in it somewhere. Where can I get my hands on this wondrous machine, as surely it's the quickest way of getting across the map?

David Campbell, via email

FRANKIE SAYS: Ya gotta get a fair way through tha game if ya want ta get yer hands on one of these little beauties, but it is worth it. Complete the Vertical Bird mission for Toreno an' the plane will be available from your Verdant Meadows airstrip whenever ya want.

Dear Frankie,

I've been to the top of Mount Chiliad, which has some astounding views but I'm more interested in the downhill mountain bike challenge and it won't let me take part until my bike skills are better. Do you know how good I have to be on a bike before it will let me do the race?

Steve Robinson, London

FRANKIE SAYS: Ya need to get yer bike skill up to about 40 per cent before ya can take part in tha races at Mount Chiliad. Ya need the skills too, as the races are anythin' but easy.

Dear Frankie,

I've heard there is a string of missions that sees you stealing cars in the desert. I've done all the missions there but it hasn't appeared. Have I been misled or am I missing something? Any help you could give me would be much appreciated.

Geoff Baker, via email

FRANKIE SAYS: Ya heard right but you've got to complete all the challenges at tha San Fierro drivin' school an' the mission Yay Ka-Boom-Boom before ya can start those missions. Once you've completed three of tha four missions tha Import/Export garage will be open for odd jobs.



TAKE TO THA
SKIES IN A
HARRIER



■ The bike races are damned tough!



■ Complete tha San Fierro driving school missions.

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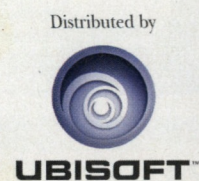


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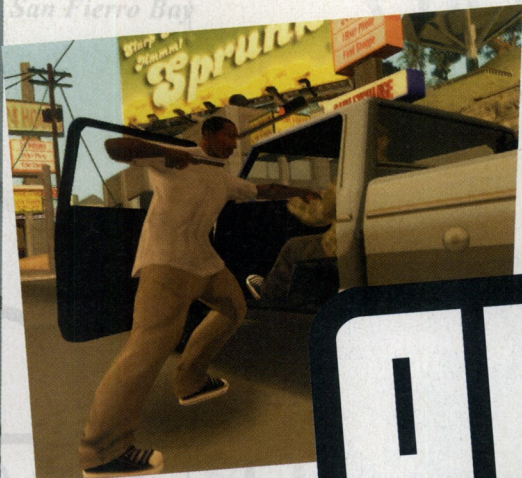
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INFORMATION

**GRAND THEFT AUTO:
SAN ANDREAS**

PUBLISHER	ROCKSTAR
GENRE	ACTION
PRICE	£44.99
PLAYERS	1-2
NETWORK PLAY	NO

GUIDE WRITTEN BY: MIKE O'SULLIVAN



Any questions about this guide? Contact me via:

EMAIL
simong@paragon.co.uk

FORUM NAME
Si_PowerStation

WWW.TOTALGAMES.NET

The streets of San Andreas are no place to grow up. Follow our guide to keeping one step ahead of the pack and you might just stand a chance...



BEACON
HILL

Gangsta Cheats!

ENTER THESE CHEATS WHILE PLAYING. IF DONE CORRECTLY "CHEAT ACTIVATED" WILL APPEAR IN THE TOP LEFT OF THE SCREEN

With the full health and armour cheat, even a tank needn't scare you too much.



Use the cheats to get the cool stuff even quicker!



If you like that evening light, you can have it all day long!



Commit a burglary, then lower your wanted level immediately!

Full Health, Armour and \$250,000

R1, R2, L1, X, ←, ↓, →, ↑, ←, ↓, →, ↑

Commit Suicide

→, L2, ↓, R1, →, →, R1, L1, L2, L1

Weapon Set 1

R1, R2, L1, R2, ←, ↓, →, ↑, ←, ↓, →, ↑

Weapon Set 2

R1, R2, L1, R2, ←, ↓, →, ↑, ←, ↓, ↓, ←

Weapon Set 3

R1, R2, L1, R2, ←, ↓, →, ↑, ←, ↓, ↓, ↓

Commit Suicide

→, L2, ↓, R1, ←, ←, R1, L1, L2, L1

Raise Wanted Level

R1, R1, O, R2, ←, →, ←, →, ←, →

Lower Wanted Level

R1, R1, O, R2, ↑, ↓, ↑, ↓, ↑, ↓

Rhino

O, O, L1, O, O, O, L1, L2, R1, A, O, A

Bloodring Banger 1

↓, R1, O, L2, L2, X, R1, L1, ←, ←

Rancher

↑, →, →, L1, →, ↑, O, L2

Hotring Racer 1

R1, O, R2, →, L1, L2, X, X, O, R1

Hotring Racer 2

R2, L1, O, →, L1, R1, →, ↑, O, R2

Romero

↓, R2, ↓, R1, L2, ←, R1, L1, ←, →

Stretch

R2, ↑, L2, ←, ←, R1, L1, O, →

Trashmaster

O, R1, O, R1, ←, ←, R1, L1, O, →

Caddy

O, L1, ↑, R1, L2, X, R1, L1, O, X

Blow Up All Cars

R2, L2, R1, L1, L2, R2, O, A, O, A, L2, L1

Aggressive Drivers

R2, O, O, R1, L2, ←, R1, L1, R2, L2

All Cars Pink

O, L1, ↓, L2, ←, X, R1, L1, →, O

All Cars Black

O, L2, ↑, R1, ←, X, R1, L1, ←, O

Perfect Handling

A, R1, R1, ←, R1, L1, R2, L1

Dusk Sun

R2, X, L1, L1, L2, L2, L2, ↓

Midday Sun

R2, X, L1, L1, L2, L2, L2, A

Dawn Sun

R2, X, L1, L1, L2, L2, L2, O

Stormy Weather

R2, X, L1, L1, L2, L2, L2, O

Foggy Weather

R2, X, L1, L1, L2, L2, L2, X

Speed Up Time

O, O, L1, O, L1, O, O, L1, A, O, A

Slow Down Game

A, ↑, →, ↓, O, R2, R1

Speed Up Game

A, ↑, →, ↓, L2, L1, O

Faster Cars

→, R1, ↑, L2, L2, ←, R1, L1, R1, R1

Cars Float On Water

→, R2, O, R1, L2, O, R1, R2

Flying Boats

R2, O, ↑, L1, →, R1, →, ↑, O, A

Pedestrians Riot (can't be turned off)

↓, ←, ↑, ←, X, R2, R1, L2, L1

Pedestrians Attack You (can't be turned off)

↓, ↑, ↑, ↑, X, R2, R1, L2, L2

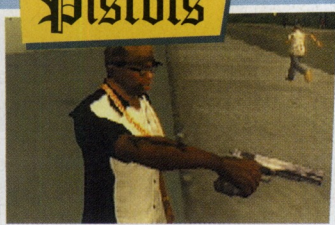
Pedestrians Have Weapons

R2, R1, X, A, X, A, ↑, ↓

Weapons

San Andreas is a dangerous place, so you need to make sure you're tooled up. Check out the arsenal of weaponry available...

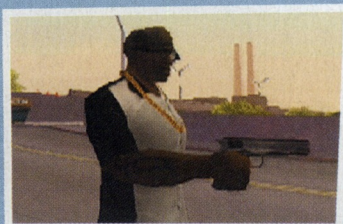
Pistols



Pistol

The standard handgun enables you to move while aiming.

Gangster Level: 10% Pistol Skill



Silenced Pistol

Great for stealth kills, it's also more powerful than the standard pistol.

Gangster Level: 20% Silenced Pistol Skill

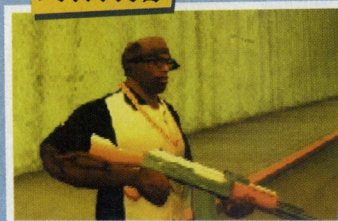


Desert Eagle

It's powerful enough to kill unarmoured enemies with a single shot.

Gangster Level: 20% Desert Eagle Skill

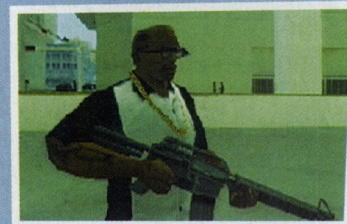
Assault Rifles



AK-47

The standard guerilla weapon, it's very powerful and accurate.

Gangster Level: 30% AK-47 Skill

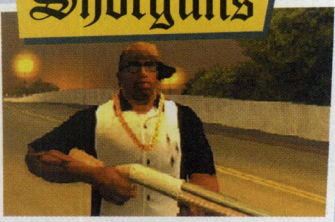


M4

Not quite as powerful as the AK-47, but still a mighty weapon.

Gangster Level: 20% M4 Skill

Shotguns



Shotgun

The standard shotgun is a decent close-range weapon.

Gangster Level: 20% Shotgun Skill



Sawn-Off Shotgun

This classic bank robber's weapon is more powerful than the standard shotgun.

Gangster Level: 20% Sawn-Off Shotgun Skill



Combat Shotgun

This little beauty is the most powerful of the shotguns.

Gangster Level: 20% Combat Shotgun Skill

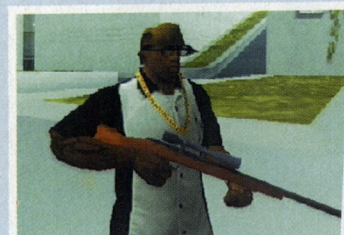
Rifles

No skill upgrades are available for these weapons.



Rifle

A very accurate and powerful weapon. There's no auto-targeting though.



Sniper Rifle

Great for stealth kills. While holding **RT**, you can press **LB/RB** to zoom the scope in/out.

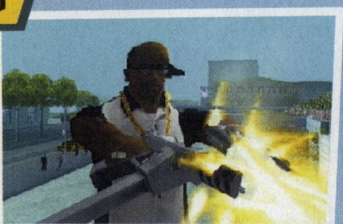
Machine Pistols



Machine Pistol

The standard and weakest in this class, but it'll do for drive-bys.

Gangster Level: 10% Machine Pistol Skill



Tec-9

The next step up from the standard machine pistol, this is more powerful.

Gangster Level: 10% Tec-9



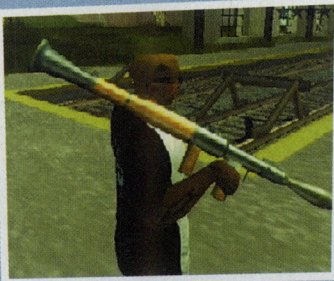
SMG

By far the most powerful machine pistol, this is the business!

Gangster Level: 30% SMG Skill

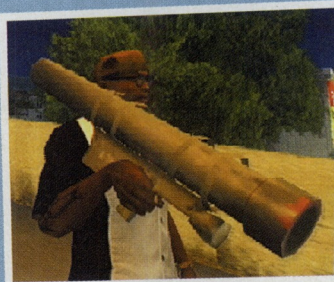
Artillery

No skill upgrades are available for these weapons.



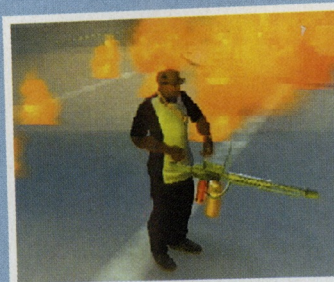
Rocket Launcher

Hold **R** to bring up the targeting reticle, then fire off a rocket – just make sure you're not too close to the explosion!



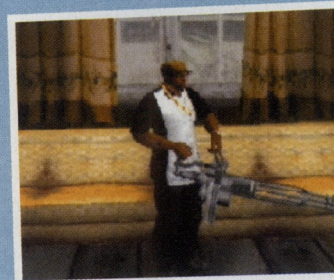
Heat-Seeking Rocketing Launcher

With this one you can lock on to a target (the reticle turns red) and fire a homing missile.



Flame-Thrower

This is a great close-range weapon. Just be careful not to get burned by your own flames!

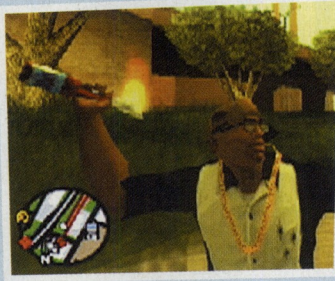


Mini-gun

Powerful as hell, with a rapid rate of fire, this is an awesome weapon. Naturally, it's hard to get hold of.

Projectiles

No skill upgrades are available for these weapons.



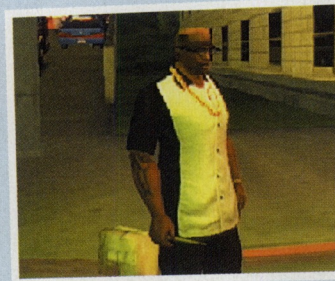
Molotov Cocktail

Not as good as a proper grenade, but good for setting fire to things.



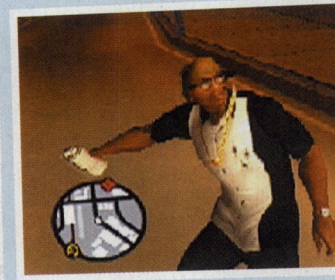
Grenade

Chuck one of these into a crowd of enemies and it'll blow them all to pieces.



Remote Satchel Explosive

Throw one and it'll stick to the unlucky target. Then switch to the detonator to blow it up.



Tear Gas

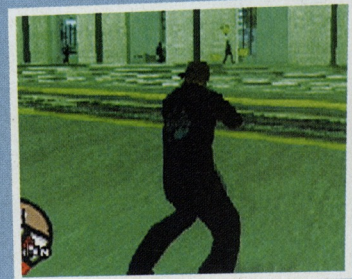
This is good for stunning groups of enemies and can even kill. Luckily it doesn't affect you.

Upgrade Your Skill

With every shot fired that hits, your weapon skill increases for that gun (or class of weapon for some)...

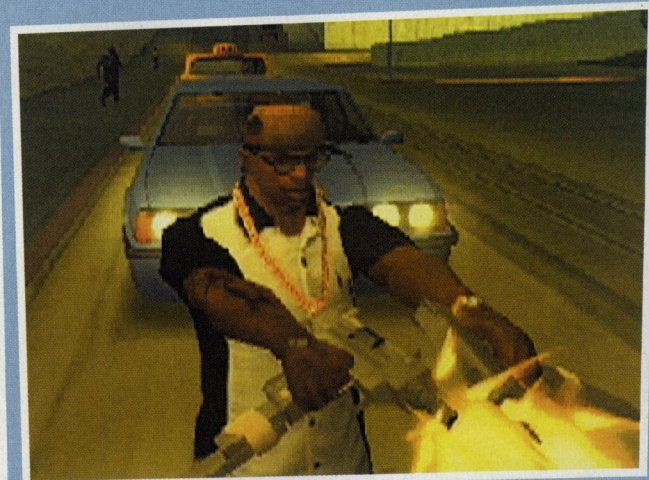
Gangster Level:

Reached at between 20-50% skill, depending on the weapon, this enables you to move while aiming – and your accuracy, targeting range and rate of fire is improved. It applies to the silenced 9mm, Desert Eagle, all shotguns, all machine pistols and both assault rifles. For the standard pistol, you get improved accuracy, targeting range and rate of fire (as you can already move while aiming).



Hitman Level:

This is reached at 100% skill and enables you to fire while moving. Your accuracy, targeting range and rate of fire is also improved. It applies to the silenced 9mm, Desert Eagle, shotgun, combat shotgun and both assault rifles.



Double Weapon Level:

Reached at 100% skill, this enables you to hold two weapons at the same time. Your targeting range also increases. It applies to the pistol, sawn-off shotgun, Tec-9 and Micro-SMG.

More Things To Do In San Andreas

AS WELL AS THE MAIN AND OPTIONAL MISSIONS, THERE ARE LOTS OF OTHER THINGS TO DO IN SAN ANDREAS - FROM DINING, SHOPPING FOR CLOTHES AND WORKING OUT, TO BUILDING UP A GANG, MODIFYING CARS AND GETTING A GIRLFRIEND!

Eat Up!

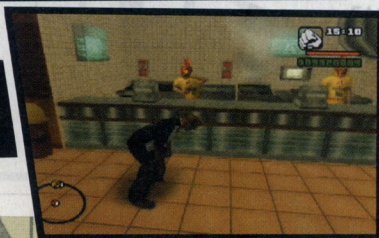
As your momma always said, you need to eat to keep your strength up – go hungry and your Muscle will start to decrease rapidly. Food also restores your energy. However, if you eat more than 11 meals in a six-hour period, you'll throw it all back up!

There are three restaurant chains where you can dine: Cluckin' Bell, Well Stack Pizza Co and Burger Shot. It doesn't really matter – they're all pretty bad! Obviously, the bigger the meal, the more energy is restored. Apart from the salads, food will also add a little Fat, but don't worry about this too much: it's quite hard to get fat if you're running, swimming and cycling around during the missions. So eat up!



Eat up to restore energy and avoid losing Muscle.

Don't eat too much in one go or you'll puke.



Lookin' Cool

If you want the respect of other gang members, and get lucky with the ladies, you'll need to look good. There are various ways to raise your Respect and Sex Appeal ratings...

Clothes

First off, you need to get some gang colours: anything green will do, even a rag. But later, you'll want to dress to impress: clothes count for 50 per cent of your Sex Appeal rating. Chains, watches and shades may look cool, but most don't add much to your ratings – even the expensive ones. There are various stores to get your threads from, and anything you buy will be added to your wardrobe at any safehouse...

Binco: This is the bargain basement for clothes. Best value items include:

Torso	Eris t-shirt	\$35
Legs	Green jeans	\$60
Shoes	Green low-tops	\$50
Hats	Green rag back	\$25

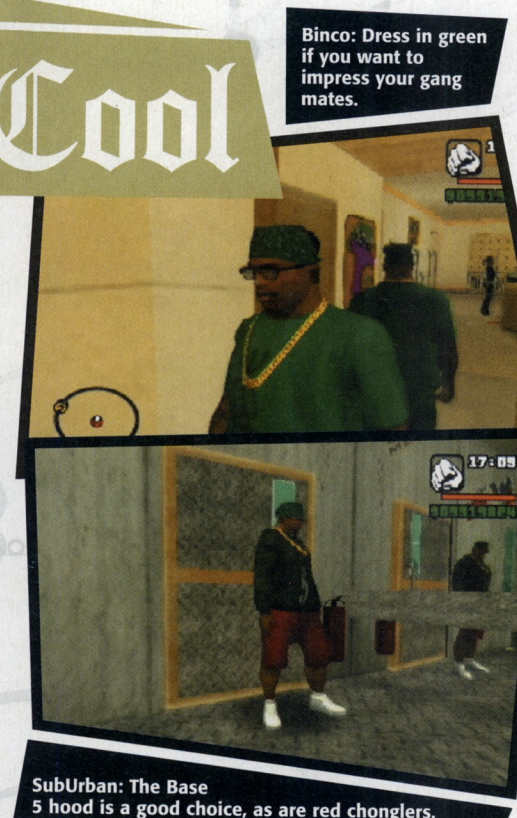
SubUrban: It looks scruffy, but it's a step up from Binco. Recommended items are:

Torso	Base 5 hood	\$105
Legs	Red chonglers	\$50
Shoes	White hi-tops	\$80

ProLaps: A trendy sportswear shop. Recommended items include:

Torso	Track top	\$85
Legs	Track pants	\$100
Shoes	White mid tops	\$70

Zip: You only unlock these when you get to San Fierro. Best items include:



SubUrban: The Base
5 hood is a good choice, as are red chonglers.

Torso	Jean jacket	\$90
Legs	Beige khakis	\$150
Shoes	Gray boots	\$125
Hats	Black sun hat	\$20

Victim: You only unlock these when you reach Las Venturas. Best items include:

Torso	Hooded jacket	\$75
Shoes	Biker boots	\$145

Didier Sachs: Only available later in the game, it's very expensive! If money is no object, buy:

Torso	Tweed jacket	\$5,500
Legs	Tweed pants	\$3,000

Hairstyles

A good haircut can earn you much Respect and Sex Appeal – as long as it isn't Elvis style or pink! Los Santos barbers are found in Idlewood, Playa Del Seville and Marina – all with different styles on offer. The latter's styles can also be found at the barbers in Queens, San Fierro and Redsands East, Las Venturas. Best cuts are:

High fade	\$150
Wedge	\$150
Cornrow	\$500
Blonde cornrow	\$550
Groove cut	\$500

Welcome to one of the many barber's shops in San Andreas.

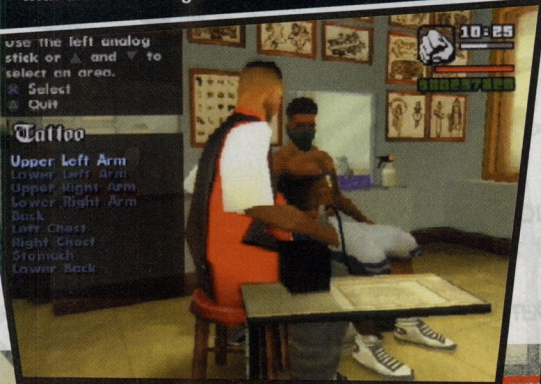


You can look at your hairstyle before you decide to pay for it!

Tattoos

These are quite expensive, and only add marginal Respect and Sex Appeal, but what the heck? You can always get them removed later, although it'll cost you \$400 per tattoo. There are two tattoo parlours in Los Santos (Idlewood and Willowfield) and one in San Fierro (Hashbury) – which all offer the same designs. There's another in Las Venturas which offers fancy designs for fancy prices.

You can have various parts of your body tattooed with different designs.



Down The Gym

If you want to build up some muscle, stamina and burn off any fat, the Gym is the place to go. There's a Gym in each city, equipped with an exercise bike, dumbbells, bench press and treadmill. However, you can only gain 20% Muscle or Stamina, or lose 40% Fat, in one session – then you'll have to wait 12 hours for the next one. You can also learn some new hand-to-hand combat moves from the fight trainer – as long as you have enough Muscle to start.

Equipment

Exercise Bike:

Select a level of resistance, from 1 to 10. Press **X** repeatedly to pedal away on the bike. This will increase your Stamina, so you can sprint, cycle and swim for longer without getting knackered. You may also burn off some Fat in the process.



Dumbbells:

Select your weight from 20 to 110 lbs. Then press **X** and **Y** alternately to build up the power bar for each rep. Depending on the weight, every so many reps will increase your Muscle. Note that your Muscle rating will gradually decrease in the game, so you'll need to keep visiting the gym to top it up.



Bench Press:

Similar to the dumbbells. Select your weight from 40 to 300 lbs. Then press **X** and **Y** alternately to build up the power bar for each rep. Depending on the weight, every so many reps will increase your Muscle.



Treadmill:

Similar to the exercise bike. Select a level of resistance, from 1 to 10. Press **X** repeatedly to run on the treadmill, to increase your Stamina – if you're too slow and don't keep the power bar up, you'll fall off. You may also burn off some Fat during this exercise.



Los Santos Gym

Location: Ganton

Required: Complete Drive-Thru mission

Reward: Improve your fitness, learn boxing moves

Boxing Trainer

To learn some new combat moves, you need to defeat the trainer in the ring. Just keep battering him with combos till he goes down, then repeatedly punch or kick him so he can't get up! Once he's defeated, you'll have learnt three new moves: running attack, floor attack and combo.



San Fierro Gym

Location: Garcia

Required: Open once you reach San Fierro

Reward: Improve your fitness, learn martial arts moves

Martial Arts Trainer

As before, you need to defeat the trainer to learn new moves. Staying within the boundaries of the mat or you'll lose the fight. The quickest and easiest way to win is to knock the trainer back towards the edge of the mat, then out of bounds. You'll then learn three moves: these are performed in the same way as the boxing ones, but done in a martial arts style and more powerful.



Las Venturas Gym

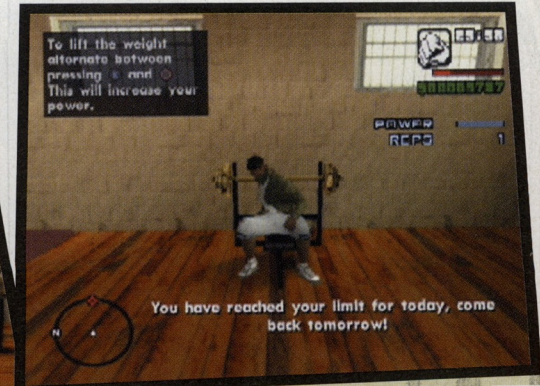
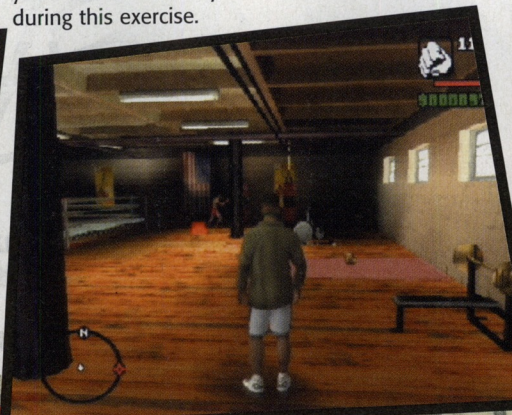
Location: Redsands East

Required: Open once you reach Las Venturas

Reward: Improve your fitness, learn kick boxing moves

Kick Boxing Trainer

Once again, you need to defeat the trainer to learn the moves. As with the boxing trainer, just charge in from the start and keep hitting him with combos till he goes down. Then just kick or punch him repeatedly, so he can't get back up. Once he's defeated, you'll have learned three moves: these are performed in the same way as the previous combat moves, but done in a kick-boxing style and even more powerful.



San Fierro Bay

Girls

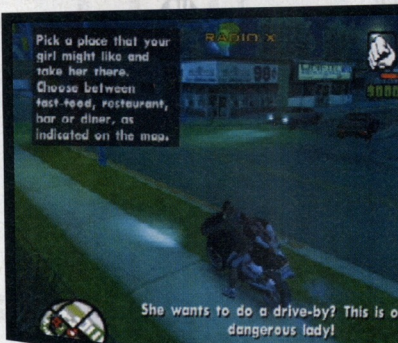
A life of crime can be a lonely one at times, so it is little wonder that CJ longs to find a lady to share the finer things in life with. There are a total of six prospective partners in San Andreas. Two of them reveal themselves to CJ during the course of the story, but the remaining four can be found around the state separately. Their locations are as follows, along with the times at which they can be dated.

Name	Location	Time
Denise Robinson	Los Santos, found in the Burning Desire mission	16:00 to 06:00
Michelle Cannes	San Fierro inside the Driving School	00:00 to 12:00
Helena Wankstein	The Ammu-Nation balcony in Blueberry, Red County	08:00 to 12:00 and 14:00 to 02:00
Barbara Schternvart	The car park outside the sheriff's office in El Quebrados	16:00 to 06:00
Katie Zhan	Near the golf course in San Fierro	12:00 to 00:00
Millie Perkins	Las Venturas, found in the Key To Her Heart mission	02:00 to 10:00 and 14:00 to 18:00



NO FLY ZONE

To date successfully, you will need to look good and ensure that the last car you were in was a sexy one. Points are deducted for damage, so drive carefully on your way to a date! When dating, your lady will let you know what she wants to do, so check your map for available options, such as restaurants, bars and discos. If your girlfriend just wants to 'have fun', you are best off driving around like a lunatic until her fun meter reaches full.



Some of the ladies' idea of fun is a trifle bizarre...

After a successful date, present your lady with some flowers and move in for the kill...



Try to turn up in a decent, undamaged car if possible.

Show the lady a good time, and take her out for a burger.

Modding Your Car

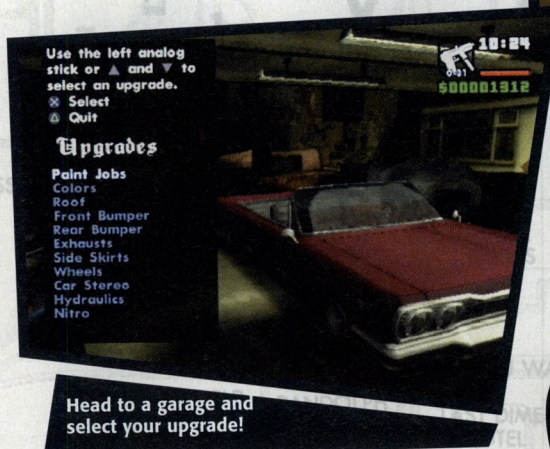
Any moron can pick up a motor, but if you really want to get yourself noticed on the streets, you'll want to improve your motor to impress the girls.

Once you complete the Cesar Vialpando mission, you'll unlock three Transfender garages (one per city). The Loco Low Co garage (Willowfield, Los Santos) is also unlocked after the same mission, but this only customises low-riders. After completing the Zeroing In mission, you also gain access to Wheel Arch Angels (Ocean Flats, San Fierro) which caters exclusively for street-racers.

Take your car to one of the mod garages and the discerning driver can make some nice changes. Only certain cars can be modified (see Vehicles section on p92-97), but there's plenty to be done. Resprays, hoods, exhausts, spoilers, lights and nitros can all be added, as well as extra bass for the stereo and hydraulics to make your car 'dance'.

However, getting your car modified does not seem to impress the ladies of Los Santos, so only

splash the cash if you are doing this for yourself. Your missus won't be falling at your feet unless your car is a darned sexy one to start with.



You will now be the talk of the town in your awesome ride!

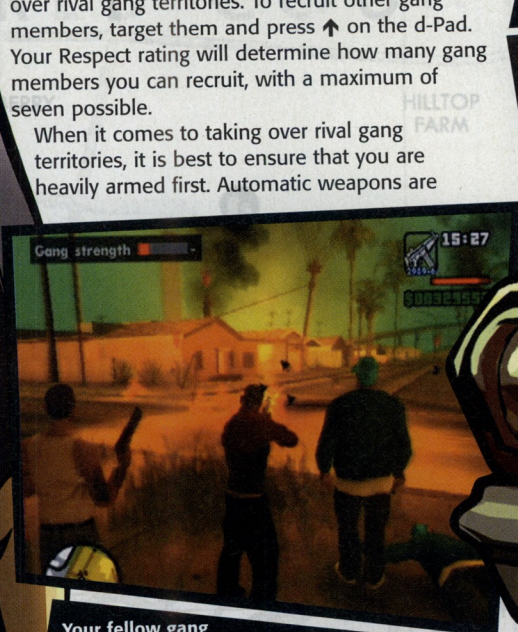
Gangs

If you want to be a successful gang leader, there are a few things you need quite urgently – the main one being other gang members! In order to convince fellow hoodlums that you are the man to follow, you will need to have as high a Respect rating as possible. The best ways to do this are to kill rival gang members and drug dealers, and take over rival gang territories. To recruit other gang members, target them and press ↑ on the d-Pad. Your Respect rating will determine how many gang members you can recruit, with a maximum of seven possible.

When it comes to taking over rival gang territories, it is best to ensure that you are heavily armed first. Automatic weapons are

definitely the way to go here, so tool up your gang and look like you mean business! Head into a rival gang's area and start firing on some of their gang members. After four kills, gang war will be declared and gang members will start coming from everywhere. Don't worry too much about your fellow gang members: they will have to look after themselves for a while. You will have the biggest say in how the battle turns out, so be sure to crouch down low, and use any cover available to take down enemies. Try to get behind a house, as this will force all the rival gang members to file down the side of the building, making it easier for you to pick them off!

Try to position yourself in an alleyway during gang battles,



Your fellow gang members aren't especially useful.



Los Santos

Welcome to Los Santos

1. Framed

The police have dumped you in Balla territory (1A), with no weapons. Don't stand around gawping – get on the nearby BMX and pedal to the Johnson home in Ganton (1B). There shouldn't be too many gang members about, but move quickly anyway just to be safe – and if you see any coming after you, pedal for your life!

Get on the BMX and start pedalling to your house.



Pedalling fast will start to build up your stamina, so don't be afraid of exerting yourself.

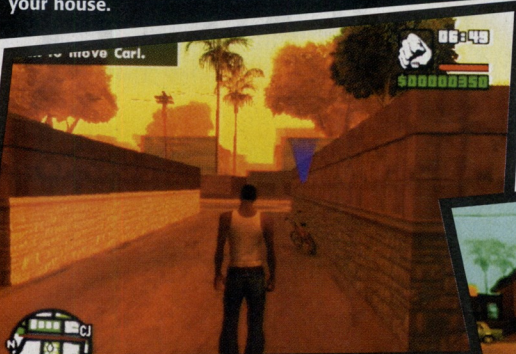


Get off the bike and walk into the red marker to complete the mission.

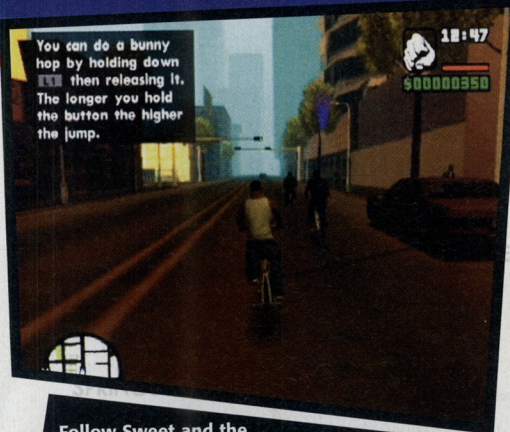
Big Smoke

Once you reach your house, a cut-scene will kick in, where Big Smoke mistakes you for a burglar. Fortunately he doesn't smash your face in with a baseball bat and instead takes you to the cemetery to meet Sweet, Kendi and Ryder.

Big Smoke very nearly ends your game early, but fortunately he recognises you.



If you see any Ballas coming after you, don't stop for a chat – leg it!

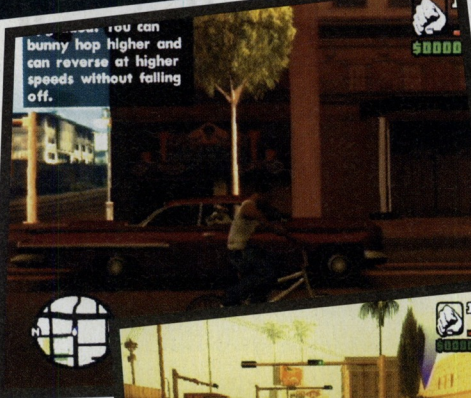


Follow Sweet and the guys while trying to avoid the traffic.

you'll lose him. Once you get home, the save house and garage will be explained, so pay attention and save your game.

Reward: **Respect +**

Try not to let the Ballas get alongside you or your ride will come to an abrupt end.



Keep up with Ryder once Sweet goes a different way.

2. Sweet & Ryder

After the cut-scene the Ballas will show up and wreck Smoke's car at the cemetery (2A). You and the gang must escape on the BMX bikes across the street. Follow Sweet and stay close to him while trying to avoid getting shot by the Ballas. You'll be crossing some busy roads so look out for traffic. If the Ballas manage to get up alongside you, try to steer them towards a hazard such as oncoming traffic and make them crash. After a while Sweet will split up with the rest of you to lead the Ballas away and now you'll need to follow Ryder back to the Johnson house (2B). Don't get left too far behind or



Once you reach Grove Street the Ballas will stop following you.

3. Ryder

Head to Ryder's house, which is next door, to start this mission (3A). Ryder suggests you get a new haircut so you'll get a little more respect in the hood. Drive him to Reece's Hair & Facial Studio in Idlewood (3B) and pick whatever haircut you want, then go back outside. Ryder now wants something to eat, so walk across the road to the Well Stacked Pizza restaurant and pick a meal. Ryder now tries to hold up the restaurant, but the cashier has other ideas and chases you out with a shotgun. Jump into the car and drive back to Ryder's place (3C). Now you can do missions for Sweet, so head over to his place.

Reward: **Respect +**

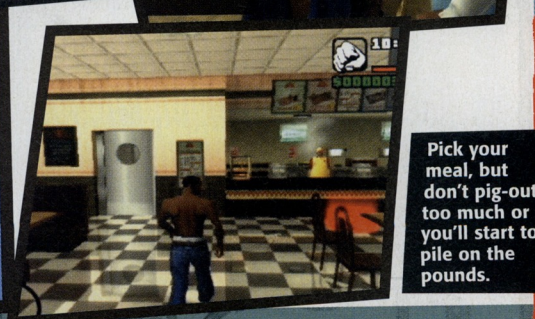


Stop in the red marker and you will have arrived at the barber's shop.

Pick whatever haircut you want, although you probably won't be able to afford some of them.



Pick your meal, but don't pig-out too much or you'll start to pile on the pounds.



San Fierro Bay

Sweet's Missions

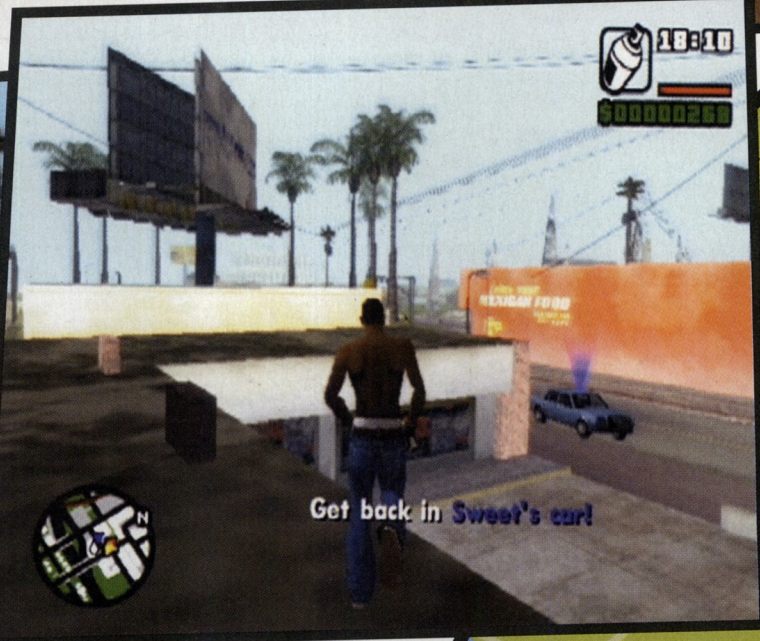
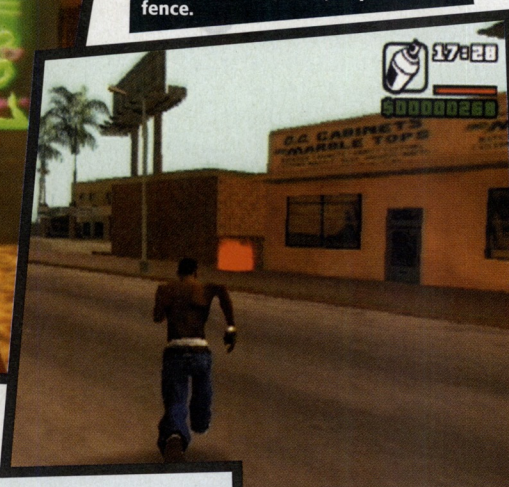
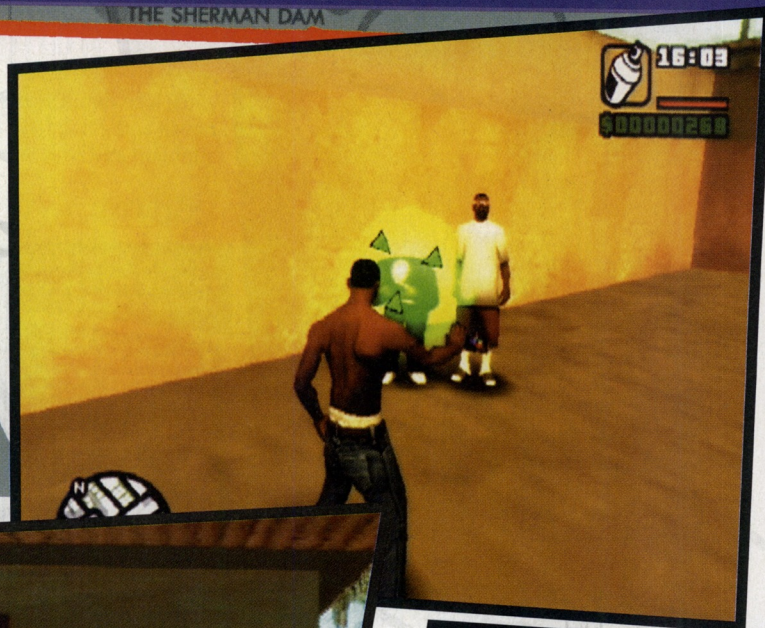
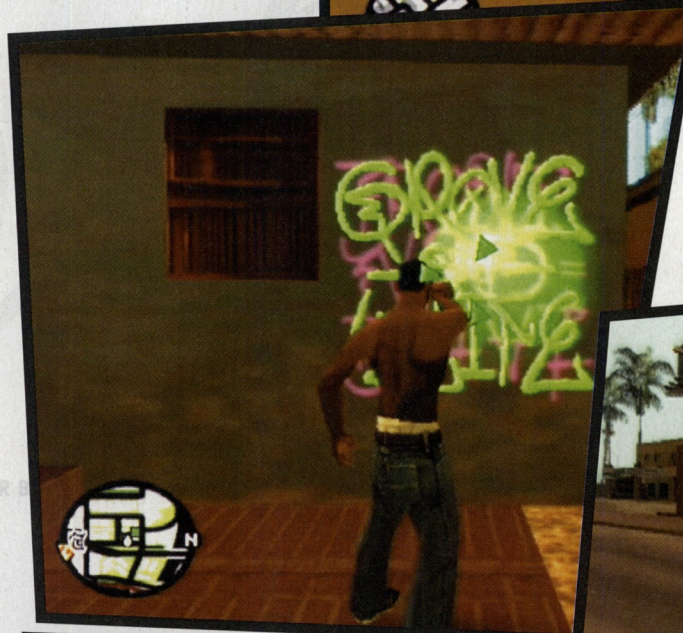
1. Tagging Up Turf

Get into Sweet's car (1A) and head to Idlewood. Stop at the marker and watch as Sweet sprays one of the tags (1B). There are two more tags in this area that Sweet wants you to spray. The first is across the street so head over and do it, then climb over the wall to the rear of this house to find the second.

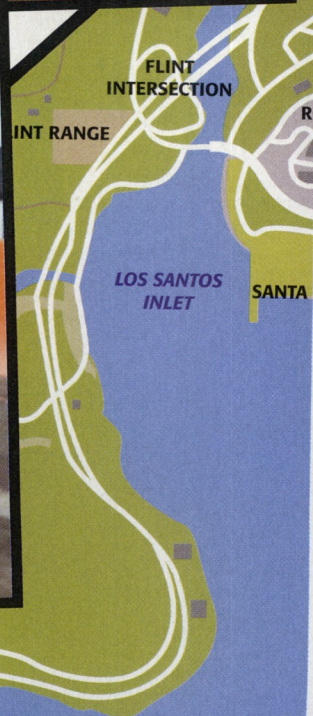
Now get back in the car and drive to East Los Santos (1C), which is Ballas territory. Sweet will drop you off to spray another three tags. The first is on the wall across the street, but make sure there are no cops around before you start spraying. The second is around the corner on the left, so spray the two Ballas in the face then tag the wall and run away. You can kill the Ballas if you spray them enough but it will get you a wanted rating so it's not advisable. The third tag is across the street, so jump over the fence when running away from the Ballas, then hop over the small fences at either end of the alley. Climb up the wall on the left to find the tag on the roof. Spray it then drop down to the ground again to meet with Sweet and drive him home (1D).

Reward: \$200, Respect +

Spray the tags in this area while Sweet waits in the car.



Drop down and run over to Sweet's car, then drive home.



2. Cleaning The Hood

Get into the car (2A) and drive to B Dup's crib, which is just round the corner (2B). After the cutscene, get back into the car and drive over to the next block to find a crack dealer (2C). Beat the crap out of him then pick up the bat. Drive to the end of the street to find the dealer's place and head inside (2D). Use your bat to kill the Ballas and the crack dealer, making sure you block so you don't lose too much energy. Once that's done, get back in the car and drive to Sweet's house (2E).

Reward:

Respect +

Stop at the marker to enter B Dup's crib.



Kill the crack dealer, making sure he doesn't get the chance to club you round the head.



Stop at the marker and head into the crack den.



Club the dealer to death to stop him peddling his crap in the hood.

3. Drive-Thru

Get into the car (3A) and drive the guys to the Cluckin' Bell in Willowfield to get some food (3B). Some Ballas will take shots at you while you're there, so give chase. You don't need to shoot, but Ryder and Sweet do, so stay close enough for them to get a few shots in. Try to block the path of the Balla car so Sweet and Ryder can pump plenty of bullets into it. The Ballas will shoot back, but your car should last longer than theirs. Once their car catches fire they will jump out, so stay close so that Ryder and Sweet can shoot them or just run them over.

Once they're all dead, head back to Sweet's house (3C). When you've dropped Ryder and Sweet off, take Big Smoke back to his place in Idlewood (3D). Head back home and you'll get a call from Sweet who will tell you about Gyms. If you feel like working out, go and check out the one round the corner.

Reward:

\$200, Respect +

Head to Cluckin' Bell to get some tasty fried chicken.



Get alongside the Balla car so Ryder and Sweet can shoot at them.



Once they stop, turn round and finish them off.



Drop Big Smoke at his house to complete the mission.



Sweet's Missions continued

4. Pines and AKs

Drive Big Smoke from Sweet's place (4A) to Emmet's in Willowfield (4B). Learn how to use guns by following the on-screen instructions and shooting the bottles and car gas tank. Once you've done that, drive Smoke back to his house (4C) then answer your phone to talk to Sweet, who tells you to go to the local Binco and buy some gang colours. Head over there (4D) and buy something green – it doesn't have to be trousers or a shirt, even a head rag will do. Once you've made your purchase, head back outside to complete the mission.

Reward:

Respect +

Shoot the bottles in the way you are instructed.



Blow up the gas tank of the car with one well-placed shot.



Drive to Binco and stop outside, then go in through the door.



Pick whatever clothes you want then head back outside.



5. Drive-By

Get into the car (5A) and drive to the Balla territory in Jefferson, then stop in the marker (5B). After the short cut-scene, drive round the corner so your homies can shoot at the Ballas standing there (5C). If they don't get them all on the first pass, turn around so they can have another go. Once that group are dealt with, head round the corner and do the same again (5D). Keep an eye on the car health while performing these drive-bys and make sure you keep your speed up to reduce the amount the Ballas hit you.

Once the second lot are down, head round the next corner to take some more down (5E) – they might run down the alley, so drive down there and run them over if they do. The final group are in the nearby Glen Park (5F), so try not to crash into any trees while the guys take them out. You will now have a two-star wanted rating, so head to the Pay 'N' Spray in Idlewood to lose it (5G). Your car is probably pretty knackered by now, so do everything you can to avoid crashing, especially into pursuing cop cars. Once the car is sprayed and fixed, drive back to Sweet's place to complete the mission (5H).

Reward:

\$500, Respect +

Use the side view to see how many Ballas are getting hit and to take a few shots yourself.

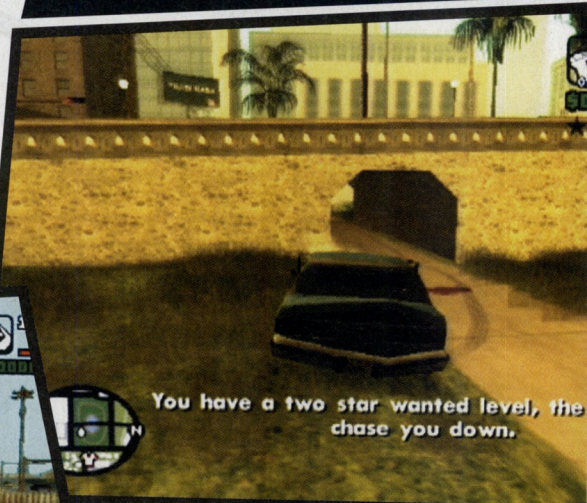


The second group of Ballas are round the corner, standing on a driveway.



If any Ballas try to flee, just run them down.

You'll get a two-star wanted rating when you kill all the Ballas in the park.



You have a two star wanted level, the chase you down.



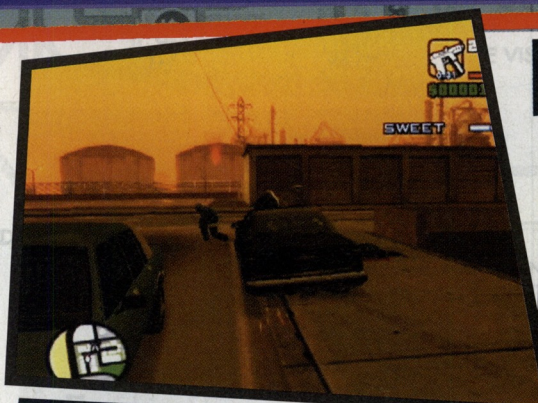
Try not to crash into the cops like this when on the way to the spray shop.

6. Sweet's Girl

Sweet's in trouble over in Playa Del Seville and is pinned down by the Seville Boulevard set. Get in his car (6A) and head over there as quickly as possible, stopping at Emmet's on the way if you need a gun (6B). Keep an eye on Sweet's health meter then, once you get to Playa Del Seville (6C), run as many Seville boys over as possible, as it's quicker and easier than trying to shoot them all. Jump out of your car and shoot the rest to save Sweet. You'll now need a four-door car, so jump into Sweet's, which should be parked in the road. Now put your foot down and get back to Sweet's house (6D), trying to shake the pursuing Seville boys on the way.

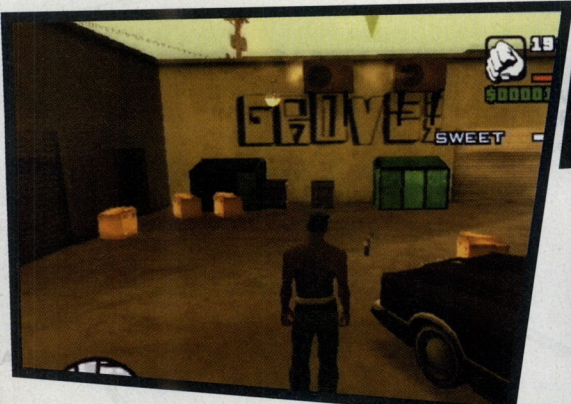
Reward:

Respect +



Running the Seville boys down is easier and quicker than shooting them.

Sweet will give you a call and tell you to find a four-door car.



Head to Emmet's and pick up a gun if you need it.

Try to lose the Seville boys on the way back to Sweet's house.



Enter the Pay 'N' Spray to lose the cops, then head home.

Sweet's Missions continued

7. Cesar Vialpando

You need to keep an eye on Kendal so jump in a car (7A) and head over to the garage in Willowfield (7B) to pick up a low-rider. Once you have it, you are told to back it up into the mod garage. You don't have to modify it at the moment and you probably can't afford to yet anyway, so drive back out of the garage and head to the low-rider meeting in El Corona (7C).

You can now make a wager on whether you'll win the bounce contest. It's best to start with a low bet first until you get the hang of it. Once you make your bet, the contest will start. You need to press the right analogue stick in the direction shown when it passes through the circle (if you've ever played a dancing game you'll know what we mean). Try to time your bounces with the rhythm of the music and you'll find you do much better than if you concentrate on the circle. Score more points than your opponent and you'll win – good bounces get you points; bad bounces award points to your opponent. After you complete this mission, Cesar will give you a call and invite you to take part in some illegal street racing.

Reward:

\$100

Stop in the red marker to visit the garage and get your low-rider.



Willowfield

Use the left analog stick or ▲ and ▼ to select an upgrade.
* Select
○ Quit

Upgrades

Paint Jobs
Colors
Roof
Front Bumper
Rear Bumper
Exhausts
Side Skirts
Wheels
Car Stereo
Hydraulics
Nitro

Take a look at the mods available – and buy some if you can afford to.

Low-Rider Competition

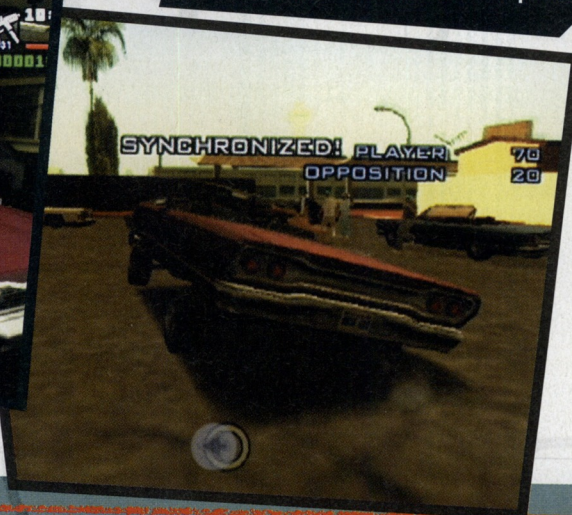
Once you've completed the Cesar Vialpando mission, you can return to the same place to compete again to earn some cash. For more details, see page 101.

Stop in the red marker and the bounce contest will begin.



Keep your bet low for the first attempt in case you're not very good.

Bounce in time to the music to score points.



Cesar Vialpando



Cesar's

1. High Stakes, Low-Rider

You'll need a low-rider car to take part in this race, but don't worry if you can't find one: there are usually a couple parked in the driveway of some of the houses in Cesar's street (1A). If you want to guarantee success in the impending street race, it can be a good idea to take your car to a mod garage and get some Nitros fitted. However, it's not essential and the race can be won without it as long as you apply a little bit of skill.

Once you have your chosen vehicle, drive into the red marker at Cesar's place in El Corona, then follow him to the starting grid (1B). Once you start, get to the front as quickly as possible to avoid the inevitable automobile carnage that is caused by the race. Follow the red checkpoints, making sure you take note of which direction the arrow is pointing so you don't miss any turns. Low-riders can be tough to

Ryder's Mission

1. Home Invasion

You can only get this mission from Ryder (1A) between the times of 12:00 and 22:00. Ryder wants some guns and there's a retired Colonel who has a stash in his house. You have a limited time in which to complete part of this mission, so keep an eye on the timer and get moving.

Drive the truck to the Colonel's house in East Beach and park outside (1B). Ryder will keep watch while you go inside. This is your first taste of burglary, so take care and move slowly. Watch the noise meter: if it fills, you are making too much noise and the Colonel will wake up to look for you, armed with a shotgun. You can kill him but this will give you a two-star wanted rating, which makes the mission tough to complete.

The fist crate of guns is in the room on the right, so creep in and pick it up then sneak back out to the van. The other two crates are upstairs, one just at the top of the stairs and another at the other end of the corridor up there. Make as little noise as possible as you steal the crates, then get back into the truck. Once this is done, you no longer have to worry about the timer. Drive to the lock-up in Playa del Seville and park the van inside (1C). Now this mission is complete, you can perform other burglaries to earn cash.

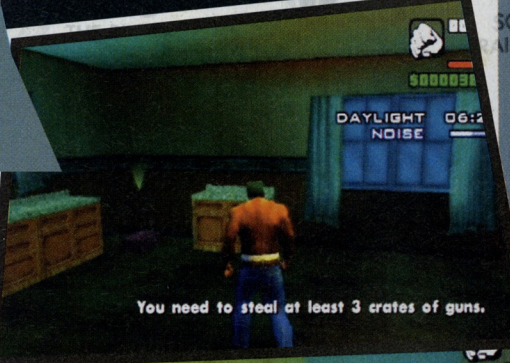
Reward: Respect +

Home Invasion



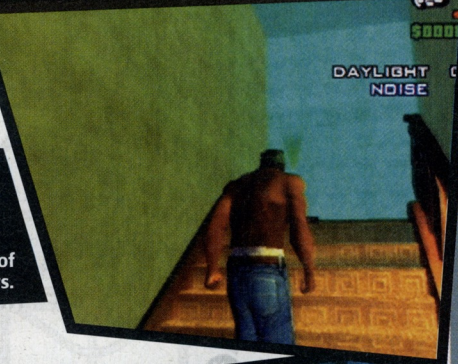
Take the van to the Colonel's house and park outside.

Sneak in and go through the door on the right to find the first crate.



You need to steal at least 3 crates of guns.

You'll find the second crate at the top of the stairs.



Take the van to the lock-up to complete the mission.

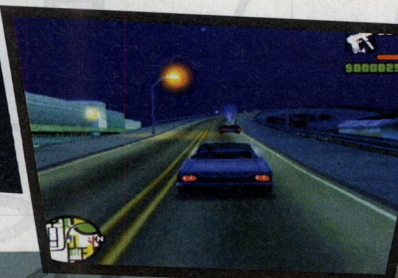


Mission

handle, especially around corners, as the back end tends to slide out if you don't brake enough. Don't worry about being a little overzealous with the braking, as it's better to go a bit slow round a corner than to crash. Look out for traffic on the roads and do your best to nudge your rivals into it – hey, it's an illegal race, so you can't be expected to play fair, can you? There's a nice big straight before the finish, so if you are a couple of places behind, use this stretch to catch up and take the lead. Reach the last red marker (1C) first and you'll win the race!

Reward: \$1,000

Follow Cesar to the starting grid of the race.



Try to get to the front as quickly as possible at the start of the race.



Try to nudge your opponents in the wrong direction so you can gain ground.



Race to the finish and come first to earn a stack of cash.



High Stakes, Low-Rider



Ryder's Missions continued

2. Catalyst

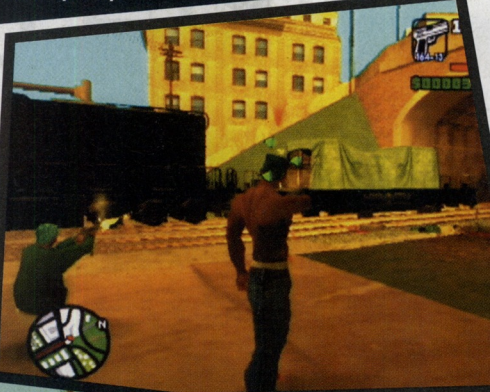
The cops want you and Ryder to do some of their dirty work and inform you that there is a train arriving in a few minutes with something on it. Get in Ryder's car (2A) and drive him to the train, which is stopped in Las Colinas (2B).

Unfortunately the Vagos have beat you to it and are already attempting to rob the train. Jump out of the car and gun them all down before they take you out. Once the Vagos are taken care of, some Ballas show up to cause you even more problems. Try to blow their car up before they can move away from it, so you can take them out quickly.

Now go to the red marker at the end of the train so you can climb up onto it. The train starts moving again and you must now throw ten ammo crates down to Ryder in his pickup. You only have 90 seconds to do this so don't hang about. You'll find it hard to actually get the crates to Ryder at first, but there are loads to throw so take a little time to get used to it. Once Ryder has caught ten crates, you can get off the train and back into the pickup. You now have an instant three-star wanted rating, so your next stop should be the nearest Pay 'N' Spray, which is a couple of blocks away (2C). Once the heat is off, you can take the pickup back to Grove Street (2D).

Reward:
Respect +

Shoot the gang members on the train quickly.



Blow up the Ballas car to take care of them.



Throw the crates to Ryder, who's following behind.



Watch out for the cops on the way to the Pay 'N' Spray.



Enter the Pay 'N' Spray to lose your wanted rating.

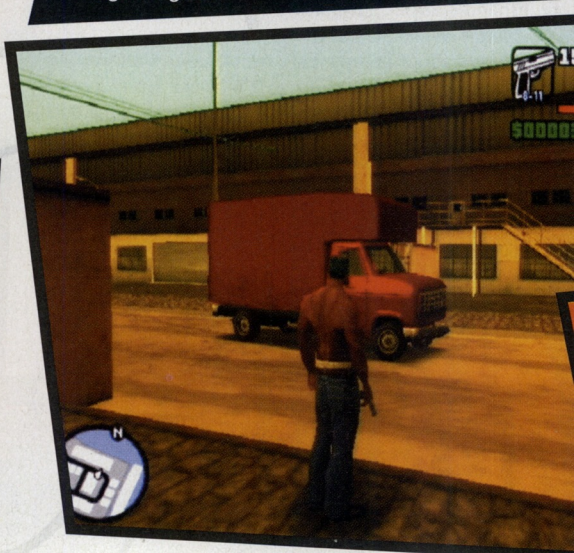
3. Robbing Uncle Sam

Ryder has a crazy idea of where to get some guns – the local military base at Ocean Docks! Get in the van parked outside Ryder's house (3A) and drive it to the Docks (3B). Watch as the jeep enters the base, then jump out of the van, hop over the wall and shoot the switch to open the gate. Shoot any National Guards who attack you and watch as Ryder drives in and over to the warehouse. Take out any more soldiers then shoot the switch on the warehouse wall to open the door. Kill the guards inside then run over to the forklift and hop aboard. Start to load the four crates in here into the back of the truck while Ryder keeps watch. More National Guards will come along, so if Ryder starts to lose too much health, jump out of the forklift to quickly give him a hand.

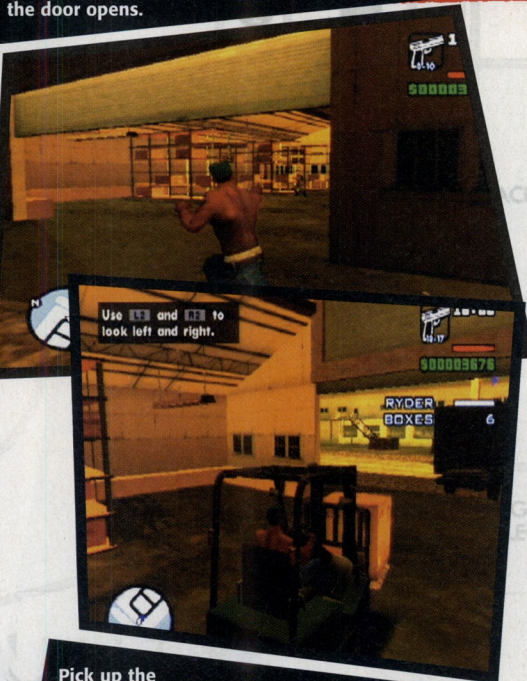
Once the four crates from inside the warehouse are loaded, drive the forklift over to the last two crates to the right of the van. Load these too, still looking out for soldiers, then get back into the van. Leave the base and drive as quickly as you can to the lockup in Willowfield (where Emmet's place is). This isn't as easy as it sounds though, as the National Guard will chase you in Patriots. Fortunately, Ryder has the bright idea of throwing some of the explosives you've just stolen at them. To make Ryder throw them you'll need to sound the horn, so do this when the soldiers are getting too close for comfort. Once you deliver the truck to the lockup (3C), the mission is complete.

Reward:
Respect +

Once you've shot the switch, Ryder will drive in through the gate.



Kill the guards inside the warehouse when the door opens.



Big Smoke's Missions

1. OG Loc

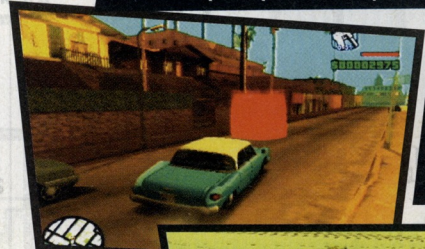
An old gang member, Jeffery aka 'OG Loc' is being released from prison, so meet Sweet and Big Smoke at Smoke's place (1A) and drive them to the police station in Pershing Square (1B). Once OG Loc is aboard, he wants to be taken to a house in East Los Santos where a guy called Freddy lives, who supposedly stole Loc's rhymes. Drive over there and stop at the red marker (1C).

Sweet and Smoke will leave you and Loc to it, so go up the steps to Freddy's door. He and Loc will exchange some words before Freddy makes a run for it and jumps on a bike. You and Loc do the same and give chase, with Loc firing from the back. Freddy leads you on a merry tour of Los Santos, weaving down narrow alleys and through oncoming highway traffic. He takes the same route every time, so if you have trouble keeping up you should eventually get to know the route. You can't kill Freddy so just concentrate on keeping up with him until eventually he stops at not far from where the chase started (1D) and tries to take you out with the help of some fellow gang members, so shoot him first. When Freddy is dead, Loc needs to be taken to his new job at the Burger Shot in Verona Beach – once this mission is complete, OG Loc will have some missions for you there.

Reward:

Respect +

Drive to the police station to pick up the recently released OG Loc.



Stop outside Freddy's house and go up to the door with Loc.



Try to keep up with Freddy as he weaves through the streets of Los Santos.



Shoot Freddy and his friends before they shoot you.



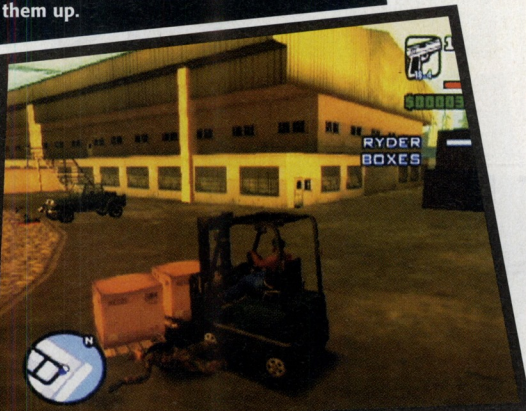
Drop Freddy off for his new job at the Burger Shot.

Pick up the crates and put them in the back of the van.

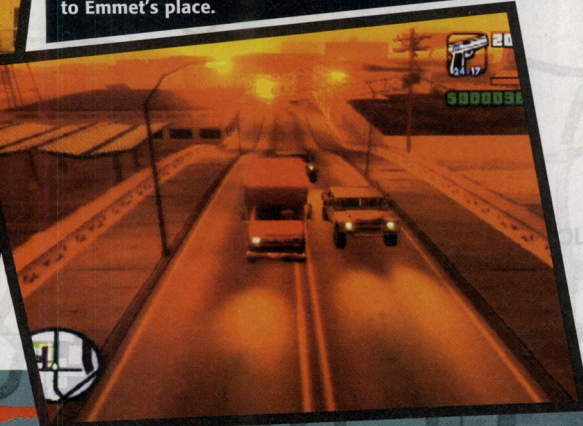


If Ryder is attacked, stop to help him out.

The last two crates are outside so pick them up.



Blow up the Patriots with the crates and head to Emmet's place.



Big Smoke's Missions continued

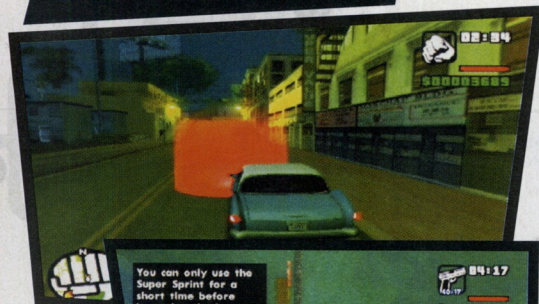
2. Running Dog

Smoke says he needs to meet his 'cousin' in East Los Santos, so leave his place (2A), drive over there and stop at the marker (2B). If you need a weapon you can go to Emmet's first, but you should already have a gun by now.

Once at the meet, Smoke asks the two Vagos members for some grass but is told to 'go away'. Smoke gets a bit annoyed and hits one of the Vagos with a baseball bat. The other gang member makes a run for it, so it's your job to chase him down. If your Stamina is at a decent level, you should be able to sprint and catch the Vagos quickly. Don't worry if it's not though, as you should still catch up with him eventually as he slows to jump over fences. When you get close enough, pop a few caps in his back to stop him in his tracks and complete the mission. If you take too long to catch the Vagos, he'll jump in a car to make his getaway, so make sure that doesn't happen. You might also encounter some other Vagos on the way, so look out for them too.

Reward: Respect +

Stop at the marker to start the cut-scene of the meet.



Double tap **Q** to super-sprint for a short time before becoming tired.



Unload in his back to stop his getaway.



Catch up with the train so Smoke can shoot the Mexicans.

3. Wrong Side Of The Tracks

Smoke has heard about a deal going down between the Vagos and the San Fierro Mexican Rifa gang. Drive from his place (3A) to Unity Station in El Corona and stop in the red marker (3B). The Mexicans will spot you and jump onto the top of the moving train. Hop onto the Sanchez and get after the train. Keep to the right-hand side of the train and catch up to the first car, where the Mexicans are stood. Keep up with it while Smoke takes them out.

When you see a car parked on the crossing ahead, move onto the road briefly, as the train will hit the car and the wreckage will more than likely get in your way if you remain on the tracks. Move back onto the track and catch up to the front car again. As you approach the tunnel, a train will come in the opposite direction, so move to the side again as it passes then return to the tracks once again.

If you've managed to keep up with the front car for most of the journey, Smoke should take out the last Mexican soon after you enter the tunnel. If you are still chasing the train when you leave the tunnel, there will be a raised dirt road to the side of the tracks. Smoke suggests that you take it and you should, as it will get you around some more obstacles and give Smoke a better angle for taking out the remaining Mexicans. The road will take you away from the train for a few moments, but you'll rejoin the track again so don't worry. If you don't kill all the enemies by the time the train reaches the bridge, you'll fail. Once they're all dead, you need to take Big Smoke back to his house in Idlewood (3C).

Reward: Respect +

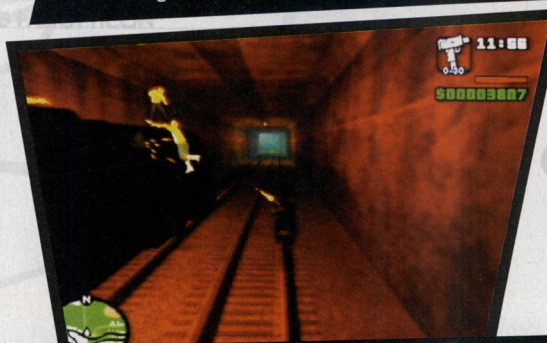
Look out for the car that has stopped on the tracks.



Watch out for the train coming the other way.



Stay up with the first car so Smoke can keep on shooting.



Get on the dirt road after the tunnel, to avoid a barrier.



4. Just Business

Big Smoke wants to go for a ride Downtown and, as is the *GTA* way, this ride inevitably turns into a bloodbath! Leave Smoke's place (4A) and drive to a high-rise building in Pershing Square (4B) and watch the cut-scene.

You are crouching and confronted by some angry Russians. Help Smoke take them out, keeping your head down in the process. There are enemies to the left and right and also up on the balcony opposite. Once they're all dead, pick up the dropped cash, ammo and the armour in the corner. Follow Smoke outside and shoot some more Russians, ensuring you pick up their ammo and cash.

Once that area is clear, you'll hop onto a motorbike with Smoke doing the driving. Your job now is to keep all the enemies off your tail. These include both motorbikes and cars, all with gun-toting Russians on board. A Packer will also get on your tail, but don't let that concern you too much as there's nothing you can do to stop it. Concentrate on the bikes and cars and clear the way when Smoke stops so you can continue. Don't let any enemies get too close for too long or the bike health will rapidly fall until it's destroyed. Listen to what Smoke says, as he'll warn you of incoming enemies and their locations.

When you enter the flood trench, it looks like you've lost the truck, but lo and behold it comes crashing down over the side of a bridge. It will move in front of you and start dropping its load of cars. Since you aren't in control of the bike, there's little you can do about this, but Smoke should get you through it unscathed. The truck will stop up ahead as part of a roadblock, but don't worry – a

cut-scene will kick in that sees Smoke drive up the ramp and over the danger.

Soon after this, Smoke tells you to shoot the gate coving a sewer tunnel that runs all the way to East Beach. Once inside, some more bikes will be on your tail, so look behind and shoot them, watching out for barrels that can be shot to take out multiple targets. Once you leave the sewer, the mission is complete and Big Smoke will drop you off (4C).

Reward: **Respect +**

Stay crouched and shoot all the enemies you can see.

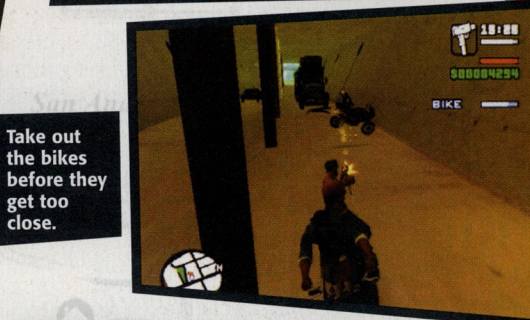
If enemies are using cover it may be better to use precision aiming on the right analog stick whilst shooting.

NORTHSTAR ROCK

There aren't too many outside so it shouldn't take long to take them all out.



Shoot the guys by the stationary car so Smoke can continue.



Take out the bikes before they get too close.

Shoot the gate so smoke can drive into the sewer.

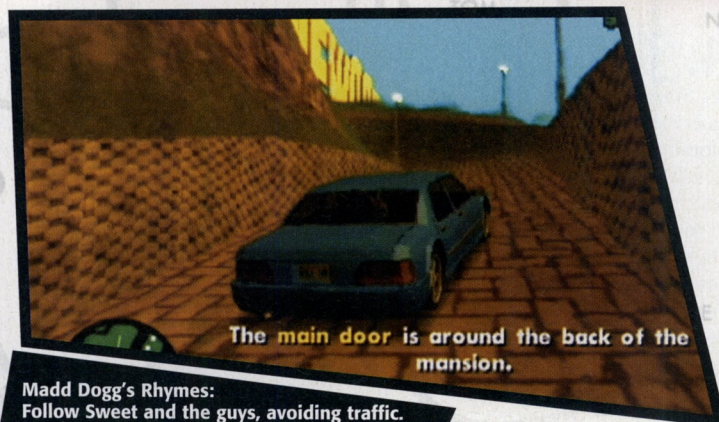


Shoot the barrels to take out multiple targets.



San Fierro Bay

OG Loc's Missions



Madd Dogg's Rhymes:
Follow Sweet and the guys, avoiding traffic.

1. Life's A Beach

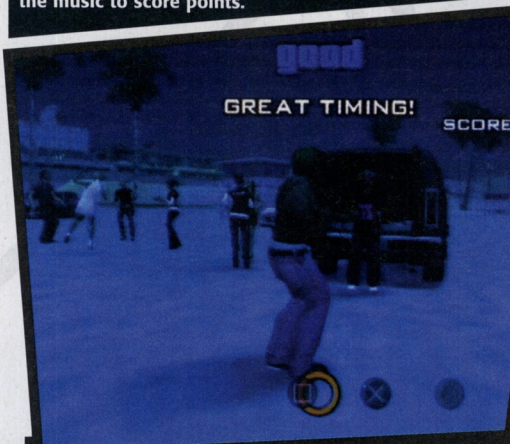
This mission is available between 22:00 and 06:00, so get to the Burger Shot (1A) during that time. OG Loc wants a new sound system for a party he's planning – and he saw a van come through the drive-thru with just what he's looking for in the back. The van was heading to a beach party on Santa Maria Beach (1B) so head over there and park up next to the other cars. Go over to the aforementioned van and talk to the DJ. Respond positively to her questions and she'll invite you to dance.

As with the low-rider contest, this is just like a dancing game, but this time round you use the X, O, D and A buttons. Once again, listening to the beat of the music will help you no end with this challenge and you should hopefully do well enough to impress the partygoers and achieve the required 4,000 points. If you do, the DJ will invite you into her van, so get into the driver's side and make off with it. The DJ will fall out, but the partygoers will give chase and start shooting at you. Drive quickly to the parking garage in Commerce (1C) and stop in the red marker to complete the mission.

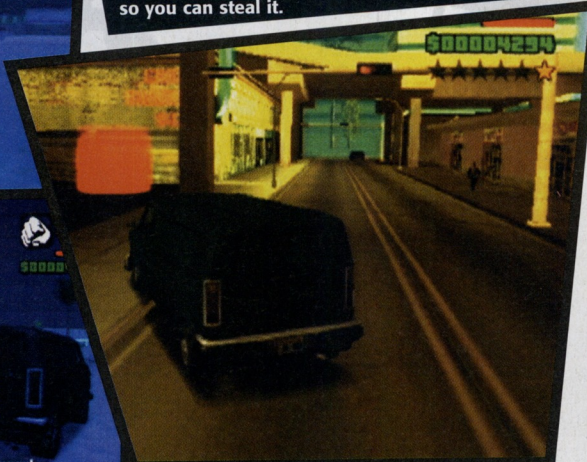
Reward: Respect +

Drive across the sand to the beach party and park your car.

Life's A Beach: Press the correct buttons in time to the music to score points.



Talk to the DJ again and join her in her van so you can steal it.



Deliver the van to the garage to complete the mission.

2. Madd Dogg's Rhymes

Talk to OG at the Burger Shot (2A) and he'll tell you he wants you to steal Madd Dogg's rhyme book from his mansion in Mulholland (2B). Get over there and go through the back door. Read what the game tells you about stealth kills, then perform one on the guard in front of you. Head left down the corridor and into the room with the swimming pool. Hide in the shadow just inside the doorway and wait for the guard to come round. He won't see you, so perform a stealth kill. Enter the next room then hide in the shadows on the left as the guard passes. When he's looking into the pool room, sneak up and stealth-kill him.

Now continue down the corridor then head left again, keeping low so the barman or the guy playing a videogame doesn't see you. Head right then into the room on the left to find some armour. Sneak out the other door and kill the guard on the right. You'll see the rhyme book on the left, so grab it and look out for the guard who comes round the corner outside. Avoid him and head back the way you came.

There's a new guard at the entrance to the lounge, so stealth-kill him and pick up his silenced gun and shoot the guy playing the videogame, who will probably have seen you. Sneak past the barman and you'll see another guard in the corridor with his back to you. Stealth-kill him and head to the pool room where you can either sneak past or kill the guard. Head outside and jump on the Mountain Bike and ride it back to OG at the Burger Shot (2C).

Reward: Respect +



Hide in the shadows and the guard won't see you.

Talk to the DJ and respond positively to her questions.

To reply negatively press
To reply positively press

Well, hey, let's dance, sugar!

3. Management Issues

Go to the Burger Shot (3A) and Loc will tell you that Madd Dogg's manager has been badmouthing him to stop his career from taking off. Loc wants this problem taken care of – permanently. The manager is attending an awards ceremony and his driver is going to pick him up later. Intercept the car in the Market area (it's the red blip on the map) and ram it. The driver will jump out and open fire, so quickly jump into his car and speed off.

You must now repair the damage to the car at the nearest Pay 'N' Spray (3B), so take the car there then drive to meet up with the other drivers a few blocks away before 22:00 (3C). Park in between them, facing in the same direction and

Get the car fixed before you meet the other drivers.

making sure you don't damage the car in the process. The drivers will now head to the awards and you must keep your position in the convoy without hitting the other two cars. You don't have far to go to the awards, where you will pick up the manager (3D). Once you have him, put your foot down and head for the pier at Verona Beach (3E). The other two cars will give chase but they aren't too hard to shake off and you don't have very far to go. When you reach the pier, head along it at top speed then bail out right at the end and watch as the car plunges into the murky depths. If the other cars managed to keep up, you'll still have to deal with them, so don't relax straight away.

Reward:

Respect +

Ram the car so the driver gets out and you can steal it.

Be careful not to damage the car when you park it.

Stay between the other two cars as you drive to the award ceremony.

Try to shake the bodyguards before you reach the pier.

Dump the car in the water but make sure no-one sees you!

Sneak past the guy playing a videogame.

Grab the armour from the room on the left.

Hop on the Mountain Bike and ride back to the Burger Shot.



OG Loc's Missions continued

4. House Party

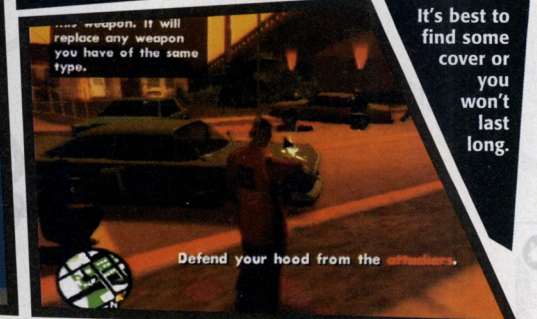
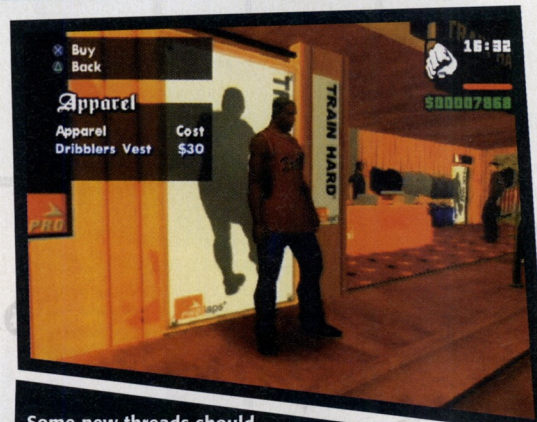
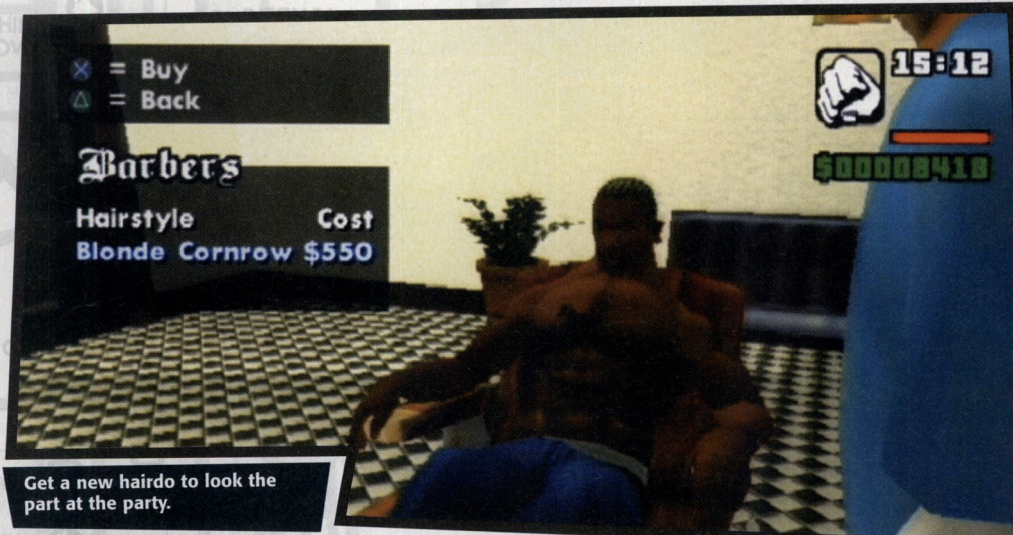
OG Loc is having a party before he gets sent back to prison. Head for the Burger Shot (4A) and he'll tell you to get some new threads and a haircut. The party starts at 20:00 and ends at 05:00, so you have that time to get this done. There's a barber (4B) across the street from the Burger Shot, so go there first to get your new hairdo. Then head to the Pro-Laps store in Rodeo (4C) to get some new clothes.

Now get back to Grove Street (4D) in time for the party. It's a good idea to get some armour before you join the party, and there's some under the bridge to the east. Unfortunately the party is

interrupted by some Ballas who are making a move on your turf. Crouch down behind the nearest car and shoot them all (you see why you needed the armour now, right?) then look out for more on the bridge above. Grab the dropped ammo then turn around and help your homies take out more coming from the alley. While you're taking care of them, more will appear on the left so take cover and shoot them too. This fire fight can get rather frantic and if you stand out in the open too long you'll be cut down very quickly, so use all the available cover and watch out for attacks from behind.

Reward:

Respect +



Crash Missions

Sweet's Phone Call

When you exit your car after completing Burning Desire, you'll get a call from Sweet about a Grove Street boy who's been buying drugs from the Ballas in Glen Park. Sweet's last two missions will now be available.



Collect the Molotov cocktails from the alley - you'll need them.

Throw a Molotov through each window to set the house alight.

1. Burning Desire

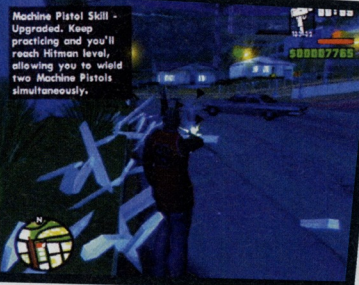
Officer Tenpenny wants you to do more of his dirty work, so head to the donut shop in the Market area (1A). He wants you to take down a Vagos thug in East Los Santos by burning down the building he's holed up in. On the way to East Los Santos, pick up the stash of Molotov Cocktails hidden in the alley in Downtown Los Santos (2A). Once you reach the target building (3A), you need to throw a Molotov through each of the five downstairs windows. There may be some gang members trying to stop you so take them out first. Don't stand too close as you throw a Molotov, as you don't want to be caught in the explosions.

Once you've successfully thrown them through all five windows, you'll see that a girl is trapped inside. Now it's time to rescue her so head into the house through the front door. You need the fire extinguisher from the kitchen, so head forward down the hall then go down the corridor on the right just after the bathroom. The kitchen is the room at the end on the left and you'll find the extinguisher inside. Pick it up then go through the door on the left then over to the right and up the stairs. The girl is in the room at the end on the left, so douse the flames so she can get out.

The house now starts to collapse, so enter the room opposite and put out the flames in the doorway on the right. Go through the doorway on the right and put out the flames on the left in the hallway then go back downstairs. Put the flames out in the kitchen doorway then head through and back out to the hall. Enter the room opposite the bathroom and head left to the exit. You then need to take the girl home to her house just off Grove Street (4A). Denise is now your girlfriend, so look for the heart icon on the map and take her out on a date when you feel like it. (For more details, see 'Girlfriends' section.)

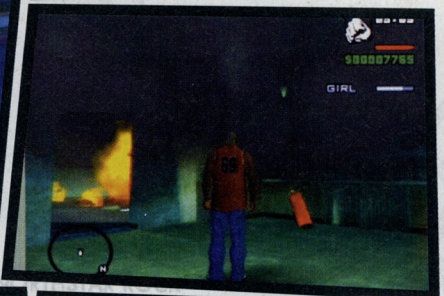
Reward:

None

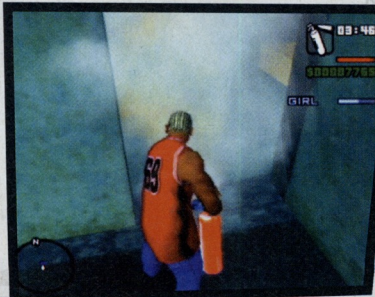


Shoot any gang members who try to stop you.

Grab the fire extinguisher from the kitchen.



Drop Denise at her house and she'll be your girlfriend.



Put out the fire so the girl can escape.



Crash Missions continued

ESPLANADE NORTH

2. Gray Imports

It might be a good idea to recruit some gang members to join you on this mission, as their help will make things a great deal easier. Pay a visit to the donut shop (2A) and Tenpenny will tell you to check out a warehouse at Ocean Docks (2B) – you might not like what you see. Drive into the red marker and watch the cut-scene.

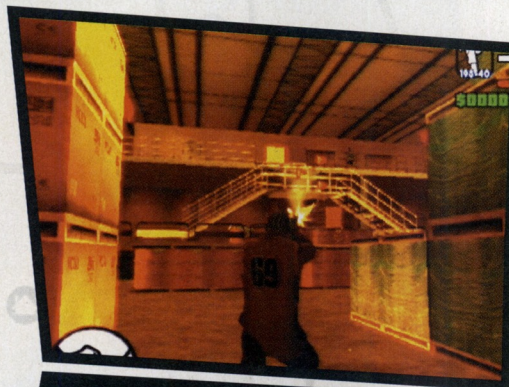
Now, instead of entering the area through this main entrance, drive to the left to find a railway entrance. Follow the tracks then climb up onto the platform on the right (grab the sawn-off shotgun and armour from the freight cars on the way if you need them). There are containers ahead, so climb up onto them so you have a good vantage point to kill all the enemies below. Once they're all taken care of, head over to the warehouse door

and shoot the keypad to open it. Kill the guards just inside, then head inside past the containers, taking out any more enemies you encounter. There's some health in the corner on the right and some armour a little further on if you need it.

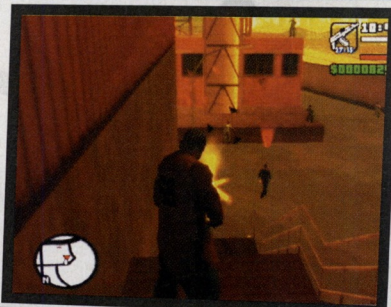
Once you reach the stairs, grab the AK-47 behind them, then head up and kill the Balla in the doorway. Go through the door and turn right and kill the second Balla and chase the Russian Arms Dealer. He runs outside, so kill more guards on the way and jump onto the bike you come across to continue the chase. The Russian has gotten into a car and is heading along the trench, so follow and shoot the car. After a real deal of bullets it should eventually blow up and the mission will be complete.

Reward:

None

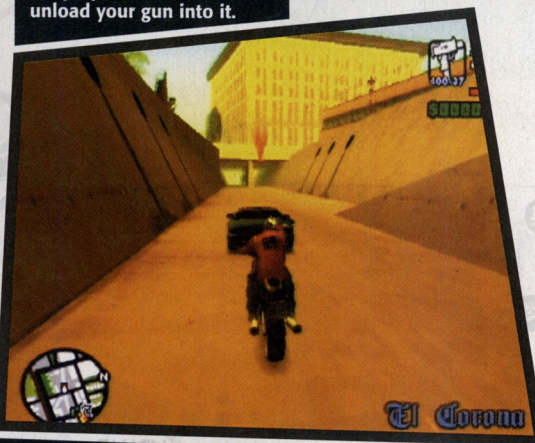


Kill all the enemies as you make your way through the warehouse.

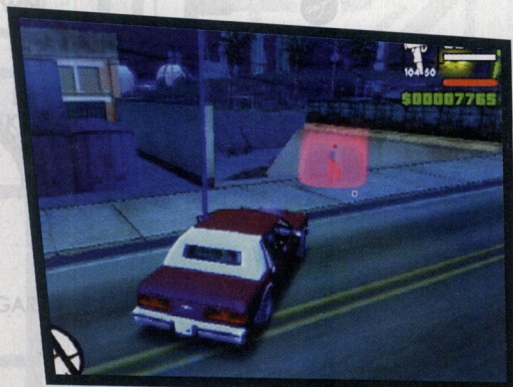


Chase the Russian and kill any guards you see.

Keep up with the car and unload your gun into it.

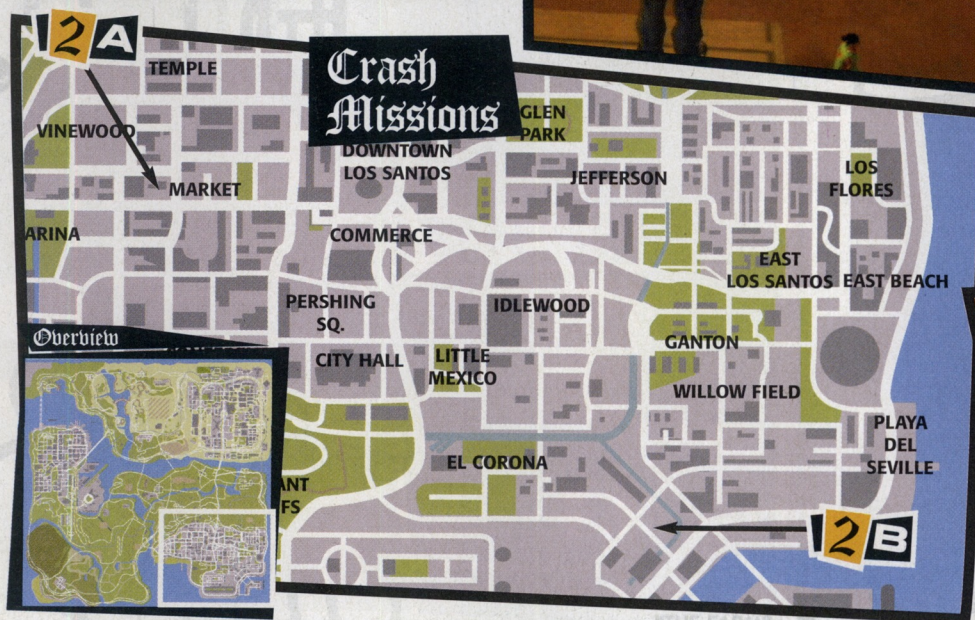


When the car blows up, the mission is complete.

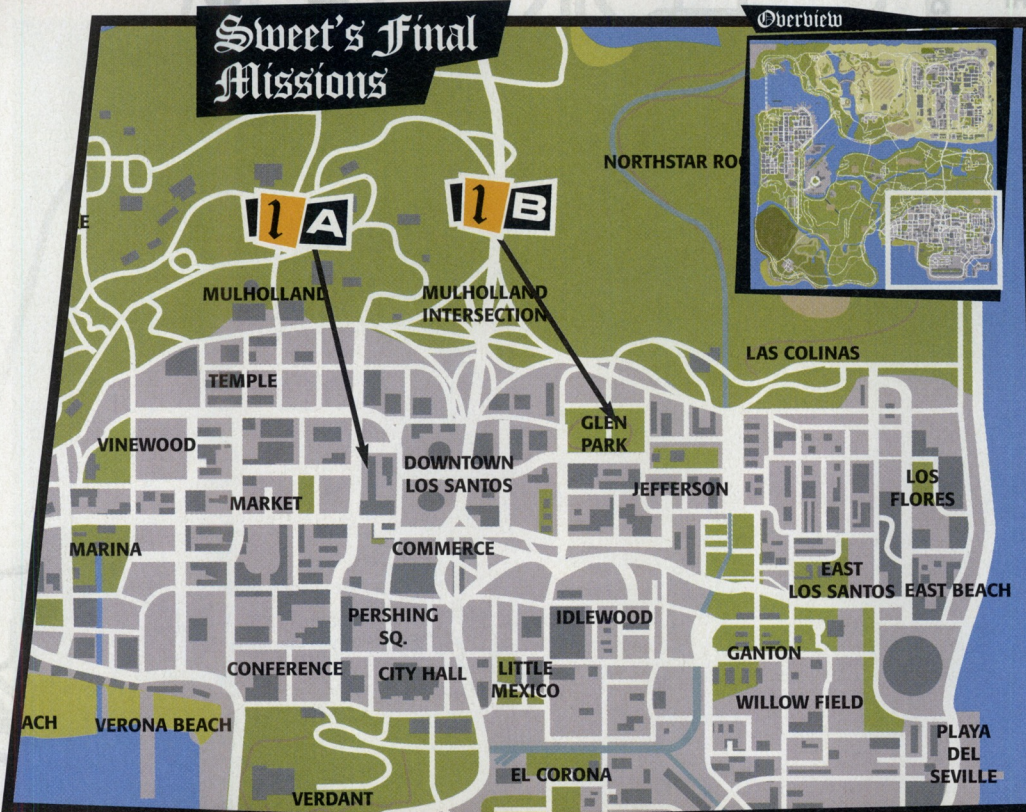


Stop at the red marker and watch the cut-scene of the Balla and Russian

Kill all the enemies below, shooting any barrels you can see.



Sweet's Final Missions



Sweet's Final Missions

1. Doberman

Go to the Ammu-nation in the Market area (1A) to start this next mission. You need to take out the Balla members in Glen Park so you can take over that territory. This will be your first taste of gang warfare so arm up in Ammu-nation and head to the park (1B) (you might want to take a detour to Grove Street first to pick up some homies to help you out).

The entire purple area on the map is Balla territory, so head into it and leave your vehicle (you have to attack on foot for the gang war to start) and kill any Ballas you see. This will provoke a gang war (the area on the map will flash red) so use all the cover that's available and try not to stand out in the open, as this will give the Ballas an opportunity to attack from all sides. Try to avoid shooting any passing cops as this will only attract more and give you even more to deal with.

The Ballas will come in three waves so you'll need to make sure you don't lose too much energy in the first. Once all three waves are defeated, the territory will be yours and gang warfare will be explained, including the fact that there is cash to collect in Grove Street. The grass will have been flushed out by the gang war, so run over and kill him to complete the mission.

Reward:

Respect +

Use the left analog stick or ▲ and ▼ to select a weapon.
 × Select
 △ Quit.

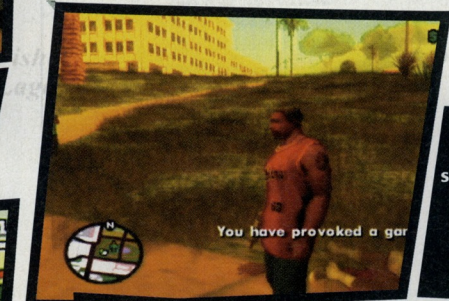
Ammu-Nation

Pistols
 Micro SMGs
 Shotguns
 Thrown
 Armor
 SMG

Buy whatever guns you need from Ammu-nation.

Shoot some Ballas to start the gang war.

Pick up some homies to help you fight the gang war.



Once you've started the gang war, get ready for the Ballas to attack.



Once the grass appears, chase and kill him.

San Fierro Bay

Overview

Sweet's Final Missions continued



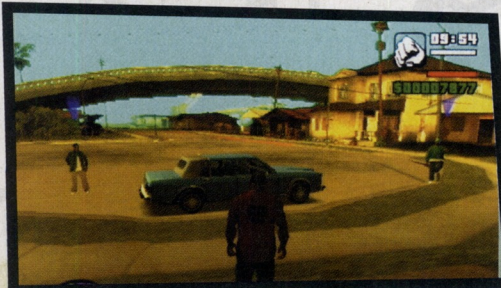
2. Los Sepulcros

Sweet's next mission is available at his house (2A), so head there between 9:00 and 17:00 to start it. Sweet wants to take out the Ballas at a funeral they're attending across town, so recruit the two gang members then get into the car with Sweet and drive to the cemetery in Vinewood (2B). You only have four minutes to do this, so don't hang about.

Stop in the red marker then hop over the wall and watch the cut-scene. Head forward through the cemetery, killing Ballas as you go. Use the tombstones for cover as you move towards Kane. When you reach him, fire until he's down, then kill the last remaining Ballas. You now have a two-star wanted rating so get in the car that's parked in the cemetery and take Sweet home (2C), stopping at a Pay 'N' Spray on the way if the attention from the cops gets too much.

Reward:

Respect +



Recruit the gang members to join you on the mission.



Gun down the Ballas to get to Kane at the other end.

Stop in the red marker and get out of the car.



Get into the car and drive Sweet back home to Grove Street.



3. Reuniting The Families

Head to Sweet's house (3A) to hear his plan for bringing all the families of Los Santos together and get rid of the Ballas once and for all. Get into the car with the guys and drive to the motel in Las Colinas (3B). When you reach the meet, the cops will ambush while Sweet is inside. Smoke and Ryder bail on you so it's up to you to save Sweet. Take out any nearby cops and enter the motel through the door behind you. Go up the stairs along the balcony and kill the SWAT guy who rolls through the door. Head through the doorway and take out some more SWAT guys round the corner. If you've lost any health, enter the room on the left and the luscious lady inside will give you a kiss that will return it.

Head to the end of the corridor and kill the SWAT guys that come in through the skylight then go up the stairs to grab the armour there. Go back

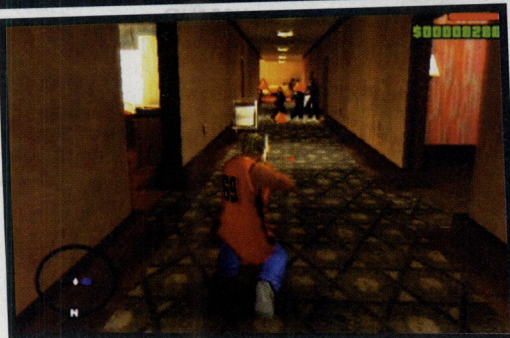
down and along the corridor taking out the four SWAT guys in the next room (two above and two below). Use some cover and shoot all the SWAT down the next corridor then proceed down it, looking out for the guy who rolls out of the room on the left.

Enter the room on the right to find Sweet. You're now up on the roof so shoot the four SWAT guys hanging to the side of the helicopter, then help Sweet to take down the chopper itself. Follow Sweet down the stairs and watch the cut-scene. Now you are firing from the car as Smoke drives. Most of the cops come from the rear, so just keep emptying the AK at them to blow up the cars. When the motorcycle cops arrive, they'll jump onto the car so shoot them quickly, otherwise they'll start to punch you. Carry on shooting every cop in sight until the AK jams. Once it does there's nothing you can do, so just watch the rest of the mission play out.

Reward:

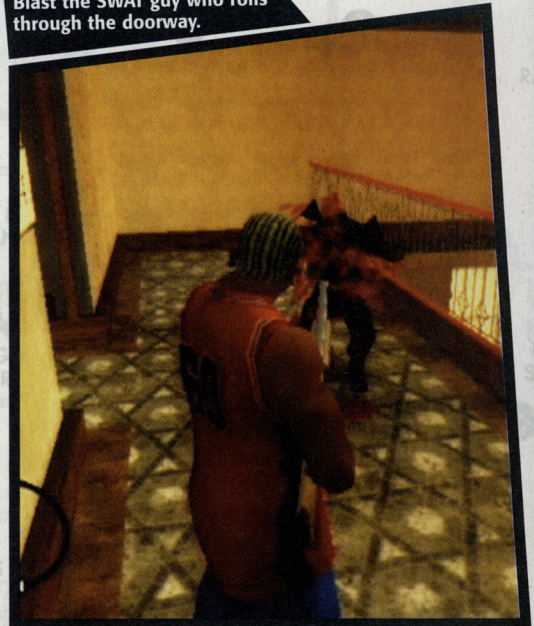
Respect +

Roll from side to side in the corridor to avoid incoming fire.



Shoot the SWAT guys before they shoot Sweet.

Blast the SWAT guy who rolls through the doorway.



Fire at the cop cars until they catch fire and blow up.



4. The Green Sabre

Go to Sweet's house to begin this mission (4A). Once you get outside, Cesar gives you a call and says he wants to meet you right away under the freeway in Verdant Bluffs (4B). Get over there and stop in the red marker, then get into the car that's parked in the alley. Watch the cut-scene, which has some startling revelations!

Now you need to race to the area under the Mulholland Intersection (4C) before Sweet is killed. When you get there, kill all the Ballas who are attacking Sweet. Once that's done, use the cars for cover as more waves of Ballas come running in. The cars are good cover, so don't move away from them and you should survive until the cops arrive.

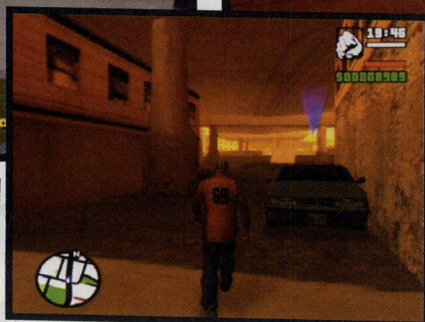
Reward:

Respect +

Get a car and head to Verdant Bluffs to meet Cesar.



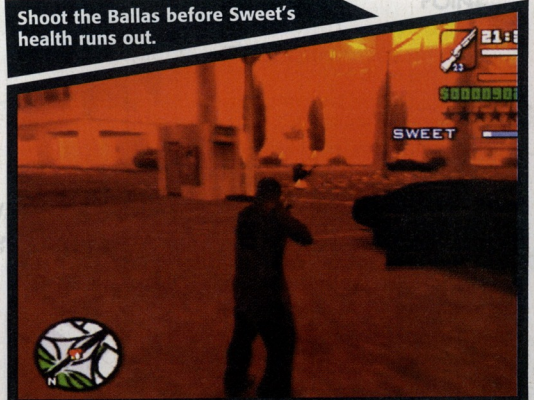
Get into the car parked in the alley to meet with Cesar.



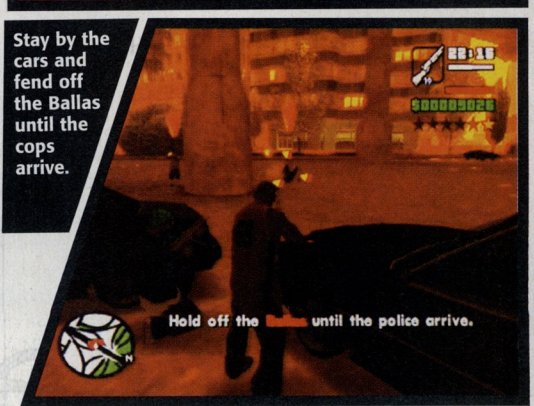
When you arrive, the ambush is in full swing.



Shoot the Ballas before Sweet's health runs out.



Stay by the cars and fend off the Ballas until the cops arrive.



Hold off the until the police arrive.

Los Santos Red County

Gang Tags

- 1 ON THE PILLAR OF THE BRIDGE
- 2 OVER THE REAR WIRE FENCE AND JUST TO THE RIGHT
- 3 ON THE SIDE OF THE BRIDGE
- 4 ON THE FRONT OF A HOUSE
- 5 IN THE ALLEY, ON A BRICK WALL
- 6 ON A WALL IN THE COURTYARD
- 7 ON THE SIDE OF AN APARTMENT BLOCK
- 8 ON THE WALL BEHIND THE RAILINGS
- 9 CLIMB ONTO THE ROOF TO FIND IT
- 10 ON THE CORNER OF THE MEXICAN RESTAURANT
- 11 ON THE WALL BEHIND THE WIRE FENCE BEHIND THE CLUCKIN' BELL
- 12 IN THE TUNNEL BEHIND THE CAR WASH
- 13 IN THE SOUTH ALLEY DEAD-END
- 14 ON THE WEST SIDE OF THE S-SHAPED ROAD
- 15 IN THE SLOPING BACK ALLEY
- 16 RIGHT NEAR NUMBER 15
- 17 ON THE WALL BY THE CROSSROADS
- 18 BEHIND THE HEDGE TO THE SOUTH OF THE BLANK BILLBOARD
- 19 ON THE SIDE OF THE STEPS TO THE NORTH OF THE ROAD
- 20 ON THE SOUTH WALL OF THE SOUTH YELLOWISH HOUSE
- 21 ON THE LARGE WHITE APARTMENT BLOCK
- 22 ON THE HOUSE OPPOSITE COLONEL FUHRBERGER'S
- 23 RIGHT NEAR THE ARMOUR BY THE HIGH HOUSE
- 24 CLIMB ONTO THE HOUSE ROOFS TO FIND IT
- 25 ON THE GROUND FLOOR OF THE MULTISTOREY CAR PARK
- 26 ON THE 2026 BUILDING, EAST SIDE OF THE STREET
- 27 BY THE GARAGE DOORS SOUTH OF THE CAR PARK
- 28 ON THE WALL OF THE LOS SANTOS FORUM
- 29 ON THE NORTH WALL OF THE BLUE HOUSING BLOCK
- 30 ON THE EAST STONE WALL, NEAR THE CAR ON THE DRIVEWAY
- 31 ON THE WALL FACING THE BEACH
- 32 BY THE BASKETBALL COURT, ON THE WEST WALL
- 33 ON THE WALL BY THE ELECTRICITY SUB STATION
- 34 ON THE SOUTH WALL OF CLUCKIN' BELL
- 35 BETWEEN HONG KONG DELI AND SUSHI MAN
- 36 ON THE SIDE OF 98c STORE
- 37 ON WALL UNDER MIDDLE PILLARS OF BRIDGE

- 38 ON THE CORNER OF THE STREET
- 39 ON TOP OF BRIDGE - ON BASE OF A SUSPENSION TOWER
- 40 ON OUTSIDE OF RAILWAY STORAGE BUILDING
- 41 ON STORAGE CONTAINER BY THE WATER
- 42 ON BUILDING ON THE CORNER
- 43 TO RIGHT OF ENTRANCE TO FLOOD TUNNEL
- 44 ON SUPERMARKET WALL
- 45 TO LEFT OF WHOLESALE PRODUCE
- 46 IN THE 24 HR MOTEL CAR PARK
- 47 ON BACK OF CAR WASH SIGN, ON ROOF
- 48 TO FAR LEFT OF ALHAMBRA ENTRANCE
- 49 ON STREET CORNER
- 50 ON EAST WALL OF AWNING BUILDING
- 51 ON THE INSIDE WALL OF A GARAGE
- 52 ON THE HOSPITAL GARDEN WALL
- 53 ON SOUTHWEST CORNER OF THE CHURCH
- 54 IN THE ALLEY BY THE LIQUOR STORE
- 55 IN UNDERGROUND CAR PARK
- 56 UNDER A STAIRWAY OF JEFFERSON HOTEL
- 57 JUST INSIDE ENTRANCE OF TRAIN TUNNEL
- 58 ON SIDE OF EASTERNMOST HOUSE
- 59 ON BOTTOM OUTSIDE WALL OF ZIGZAG SLOPE
- 60 IN THE NARROW ALLEY
- 61 ON WALL BEHIND WIRE FENCE BY COUTT & SCHUTZ
- 62 ON THE WOODEN FENCE IN ALLEY BEHIND HOUSES
- 63 INSIDE NE CORNER OF SKATE PARK FENCE
- 64 ON WALL IN NARROW ALLEY TO WEST OF OPTICA
- 65 UNDER NORTH SIDE OF BRIDGE OVER THE POND
- 66 IN SECOND WESTERNMOST COURTYARD, THROUGH AN ARCHED DOORWAY
- 67 IN ALLEY BETWEEN HOUSES ON SOUTH SIDE OF STREET
- 68 ON CURVED PARTITION WALL IN FLOOD CHANNEL
- 69 ON THE WALL WITH LOTS OF OTHER GRAFFITI
- 70 ON SIDE OF ONE OF THE HOUSES TO SOUTH OF RAILWAY
- 71 ON THE WALL OF THE BAR ON THE STREET CORNER
- 72 ON SOUTH SIDE OF NUDE & XXX SHOP
- 73 ON THE GREENISH FENCE ON NORTH SIDE OF ROAD
- 74 ON SIDE OF HOUSE ON STREET CORNER, BEHIND WIRE FENCE
- 75 ON STREET CORNER BUILDING
- 76 ON SOUTH SIDE OF LSPD HQ
- 77 ON NORTH SIDE OF CITY HALL
- 78 TO RIGHT OF DISCHARGER POSTERS ON LEGAL BUILDING
- 79 BY FIRE EXITS, UP STEPS OF LARGE WHITE

CORNER BUILDING

- 80 DOWN STEPS TO NORTH SIDE OF LARGE MODERN BUILDING
- 81 CLIMB ONTO SOUTHEAST LOW ROOF OF WHITE BUILDING SOUTH OF CLUCKIN' BELL
- 82 CLIMB ONTO BUILDING LEDGE OPPOSITE SPACEY!
- 83 ON SIDE OF STREET CORNER BUILDING
- 84 ON EAST SIDE OF BUILDING WITH PILLARS, AT TOP OF STEPS
- 85 ON EAST SIDE OF THE SKYSCRAPER
- 86 ON SQUARE-PATTERNED WALL, NEAR THE TWO TREES
- 87 UNDER SLIPROAD OF JUNCTION, NEAR PILLAR
- 88 BY BINS IN NORTHWEST CORNER OF CAR PARK
- 89 ON EAST SIDE OF YELLOW BUILDING ON STREET CORNER
- 90 ON STREET CORNER BUILDING
- 91 ON THE VINYL COUNTDOWN STORE (TO RIGHT OF LOVE FIST BILLBOARD)
- 92 ON THE BRICK WALL BEHIND THE RANCH BILLBOARD
- 93 ON STONE WALL AT BOTTOM OF STEPS BY WATER
- 94 ON THE BRICK WALL ROUND THE BACK OF THE PAY 'N' SPRAY
- 95 ON THE LOW ROOF BEHIND THE BIG WHEEL
- 96 ON CUT-OFF CORNER OF BUILDING TO SOUTH OF ROAD
- 97 ON THE SOUTHEAST STREET-CORNER BUILDING
- 98 AT THE NORTH END OF THE OBSERVATORY ROOF
- 99 ON SOUTH SIDE OF THE CONTROL TOWER BUILDING
- 100 UP TO RIGHT OF TUNNEL ENTRANCE

Unique Stunts

- 1 GO SOUTH BETWEEN RAILWAY AND TREES TO GO UP BRIDGE SIDE.
- 2 HEAD EAST ONTO RAMP TO LAND ON RAILWAY PLATFORM ROOF (NEED A FAST BIKE).
- 3 GO UP THE SOUTHEAST DIRT RAMP BEHIND THE METAL FENCE
- 4 HEAD WEST UP THE STEPS BY THE BASKETBALL COURTS.
- 5 HEAD NORTH ONTO LEFT STAIRWAY OF BRIDGE OVER RAILWAY
- 6 HEAD WEST UP NARROW STEPS TO CLEAR RAILWAY TRACK
- 7 GO EAST UP THE STEPS OF THE BRIDGE.
- 8 HEAD NORTH UP THE STEPS OF THE BUILDING.

- 9 DRIVE NORTH UP RAMP OUT OF FLOOD CHANNEL.
- 10 GO EAST UP THE STEPS TO CLEAR THE ROOF AND LAND IN THE STREET.
- 11 HEAD NORTH UP RAMP ON WEST SIDE OF FREEWAY (IE TOP LEVEL).
- 12 HEAD SOUTH ONTO RAMP UNDER JUNCTION, TO LAND IN CAR PARK.
- 13 GO SOUTH ONTO RAMP ON EAST SIDE OF FREEWAY (IE TOP LEVEL)
- 14 HEAD "SOUTH?" TO RIGHT OF DOWNWARD CAR-PARK SLOPE, TO CLEAR ROOF AND LAND IN STREET.
- 15 HEAD SOUTH-SOUTHEAST UP GRASS BANK AND OVER THE WHITE FENCE TO LAND ON PIER.
- 16 GO EAST ALONG BEACH, UNDER THE PROM, AND UP STEPS.
- 17 GO NORTH UP STEPS TO THE RIGHT OF THE LARGE YELLOW CRANE AND LAND IN THE STREET.
- 18 NEAR NUMBER 17, GO SOUTH UP THE OPPOSITE STEPS AND LAND IN THE STREET.
- 19 GO SOUTH ONTO THE SMALL RAMP AND LAND ON THE CORRUGATED ROOF.
- 20 HEAD WEST UP THE STEPS IN THE OIL DEPOT AND LAND ON THE BUILDING.
- 21 GO SOUTH ALONG THE ROAD AND ONTO THE SMALL WOODEN RAMP, TO LAND BY THE GAS STATION.
- 22 HEADING WEST ON THE FREEWAY, HIT THE DIRT RAMP IN THE MIDDLE OF THE FORK.
- 23 HEAD EAST UP THE BROKEN BRIDGE TO CLEAR THE RIVER.
- 24 GO WEST UP THE BROKEN BRIDGE TO FLY OVER THE RIVER.
- 25 HEAD WEST ONTO RAMP IN CENTRAL RESERVATION, BEFORE TUNNEL.
- 26 FROM INSIDE THE AIRPORT, GO UP THE PLANE BOARDING RAMP AND OVER THE FENCE.
- 27 GO EAST ONTO THE SMALL RAMP AND CLEAR THE 06L-2 SIGN.
- 28 HEAD EAST OVER THE PATIO TO THE RIGHT OF BRIDGE AND THROUGH HOLE IN THE WALL.
- 29 GO EAST UP THE STEPS BEHIND SPRUNK BILLBOARD, TO CLEAR THE BUILDING.
- 30 HEAD SOUTHEAST UP THE RAMP AND OVER THE TWO TRUCK TRAILERS TO LAND SAFELY.
- 31 REVERSE OF NUMBER 30 - HEAD NORTHWEST UP THE RAMP TO CLEAR THE TRAILERS.

Oysters

- 1 AT THE END OF THE JETTY
- 2 UNDER THE BRIDGE
- 3 OFF THE SOUTH SIDE OF THE DOCK
- 4 UNDER EAST SIDE OF BRIDGE
- 5 IN SHALLOW WATER OFF BEACH
- 6 NEAR CLIFFS BY SOUTH ENTRANCE OF TUNNEL
- 7 JUST SOUTH OF THE LIGHTHOUSE
- 8 UNDER THE ARCHED FOOTBRIDGES
- 9 UNDER THE BRIDGE
- 10 IN PARK POND, UNDER BRIDGE
- 11 IN THE SWIMMING POOL
- 12 UNDER THE BRIDGES
- 13 AT THE END OF THE JETTY
- 14 UNDER THE BRIDGE
- 15 JUST NORTH OF THE MIDDLE BRIDGE PILLAR



The Badlands

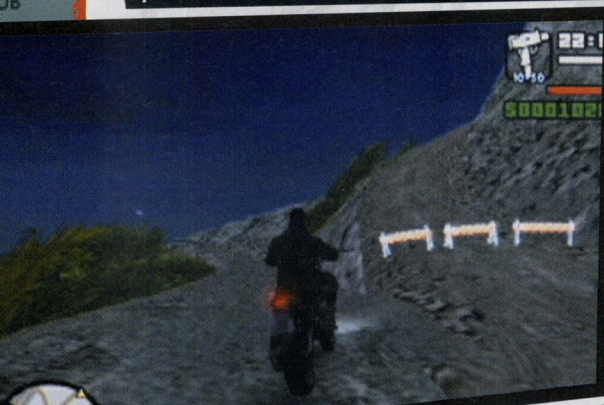
1. Badlands

Officer Tenpenny and pals take you for a ride and drop you off in Angel Pine, way out in the countryside. Head straight for the safe house and save your game (1A), then hunt around behind the cabins to grab yourself a Tec-9. When you are ready, step into the red glow to begin the next mission. Grab yourself a Sanchez dirt bike and follow the yellow marker to the red marker (1B), then head up the mountain to hunt down the snitch who is hiding in a nearby hut. When you reach the fork in the road (1C), follow the trail to the left and you'll soon arrive at the hut (1D). Stay on the bike and ride along the road past the guards, then wait for the snitch to make a run for it. Chase the car back down the mountain and perform a drive-by to stop the car, then blast the snitch and take a photo to prove your mission has been a success. Now jump back onto your bike and ride back to the trailer park to complete your mission (1A).

Reward: Respect +



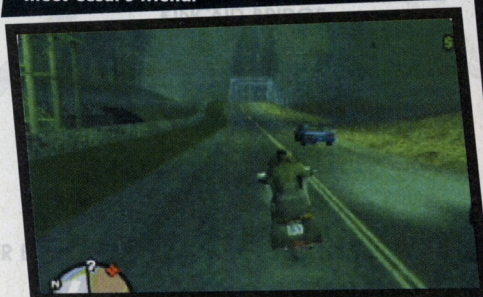
Grab the Sanchez dirt bike parked next to the save hut.



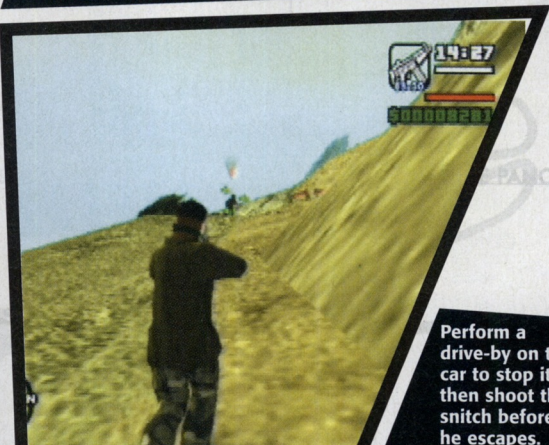
Pay attention to the 'road closed' signs on the mountain and follow the trail to the left.



Answer your phone and arrange to meet Cesar's friend.



Steal a bike or a car and make the long journey northeast to Dillimore.



Perform a drive-by on the car to stop it, then shoot the snitch before he escapes.



Take a snapshot of the dead grass, then return the camera to the drop point.

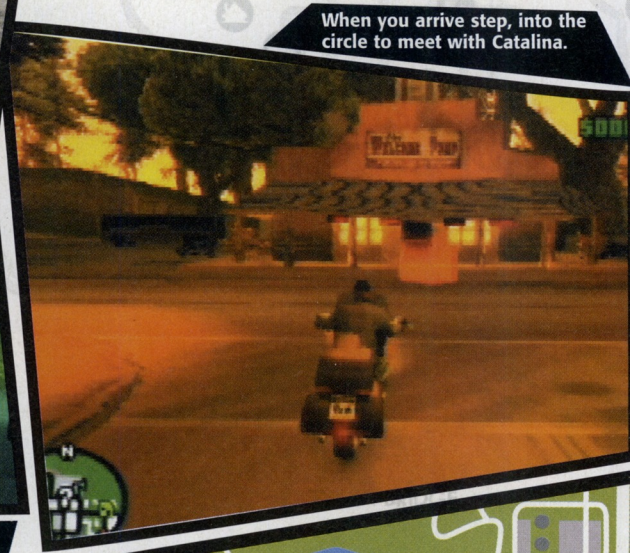
Photograph the body.

2. First Date

Once the camera has been delivered, Cesar will phone and explain that your sister is really worried. He tells you some help is on the way, but asks you to meet in Dillimore. Quickly grab yourself some transport (2A), then set off on the long journey to the ? symbol that has appeared on your map (2B). When you arrive, step into the red circle and you'll bump into Catalina who you may remember from GTA III.

Reward: Respect +

When you arrive step, into the circle to meet with Catalina.



Snap Happy

The camera is fairly easy to control and you have plenty of film inside. Why not test the lens first by finding some amusing things to take photos of in the local area? Press the **R1** button to bring up the lens, then use **L2** and **R2** to zoom in and out. To take a picture, simply press **L1** and it will be added to your gallery in the pause menu.



Jump into the rig and then carefully reverse to attach the trailer to the back.



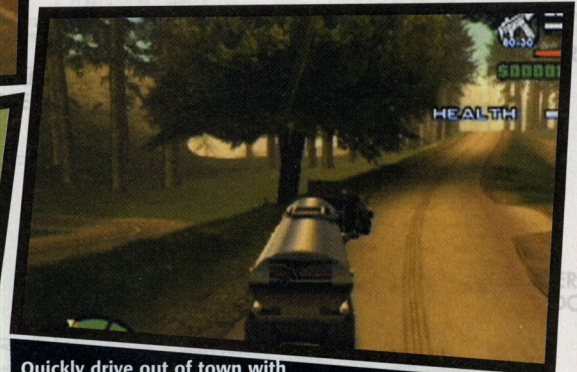
3. Tanker Commander

Grab a bike from outside the Welcome Pump, then head back into town to find the first of four \$ symbols on the map. Get off the bike and enter the red circle (3A) to start the next mission.

Unfortunately the bulletproof glass prevents you from making some easy cash, so quickly dash to the truck cab and climb inside. Use **L2+R2** to get a decent view, then connect the trailer to the back of the truck by reversing into it slowly.

As soon as the trailer is attached, put your foot to the floor and get away from the pursuing attendants and deliver it to Catalina's contact (3B). Be careful driving this huge rig, as going too fast will result in the trailer becoming unattached, while going too slow will allow the attendants to catch up and shoot your load.

Reward: \$5,000



Quickly drive out of town with the attendants following being careful not to crash.

Drive into the yard and park in the red circle to complete the mission.

Keep On Trucking

After completing this assignment, the trucking missions will become available for you to attempt at your leisure. There is plenty of cash available for hauling goods around the area, and you can also get to look at all the scenery as you drive.

Badlands Mission continued

4. Body Harvest

After 'not delivering' the tanker and 'not receiving' any reward, an unknown caller referring to himself as The Truth phones (4A) and asks you to meet him in a motel in Angel Pine. It appears you have a mutual friend in Officer Tenpenny, so you'd better get down there and see what he wants. Quickly steal a car or bike, then ride south to find the motel in Angel Pine (4B). Meet with The Truth and he'll ask you to help him by stealing a combine harvester. Dash to the trailer park and save your game, then follow the map northeast to find a farm (4C) inhabited by a survivalist cult. Quickly drive past the maniac cultists and make your way to the field at the back (4D), then jump inside the combine harvester and start mowing down anyone who stands in your way. To complete the mission you just need to drive to The Truth's farm nearby (4E) and park it inside the barn.

Reward: Respect +

Make your way to the cult farm and steal their combine harvester.



Mow down as many cult members as you can when you leave, and drop off the harvester at The Truth's farm nearby.

5. King In Exile

Now that The Truth has his harvester, he is very happy and tells you he will call again when the dope is ready. At this moment Cesar phones and informs you that hell has broken loose in Los Santos and that there is now a price on his head. Naturally you are worried about your sister and insist he takes her to Angel Pine immediately. Jump into the nearby BF Injection (5A) and cruise back to Angel Pine as quickly as you can. When you arrive, drive straight to the trailer park and you can find your friends inside the handy save hut (5B).

Reward: None

Cesar and your sister are safe and can be found in the trailer park.



Inside Track Betting

After completing the mission, you are able to return to the betting shop and use the ITB betting machines to gamble for extra cash. The machines are really simple to use and work very much like the old penny arcade horse races. Choose your horse, select your stake and then watch the race to see if you have picked a winner.



LARGE ACRES		YOUR CASH: \$1000	
Obesity Horseblower	3/1	\$0	\$0
Facial Lancer	5/1	\$0	\$0
Gypsy's Cat	6/1	\$25	\$100
Stool Pigeon	9/1	\$250	\$1000
Rocinante	11/1	\$5000	\$10000
		PLACE BET	



6. First Base

After checking on your sister, (6A) Catalina will phone and ask what you have been doing. She needs your help again; this time she is waiting for you up in Fern Ridge. Catalina is one lady you do not want to make any angrier, so grab yourself a vehicle and set off on the long journey northeast

to find her (6B). When you arrive at the cabin, save the game outside, then knock the door and wait for Catalina to appear. Thank God you got here quickly or she might have blown you away. Now you are back together, the three remaining robbery missions will appear and you can go make some money.

Reward:

None

Make the long journey northeast and search for Catalina's cabin near Fern Ridge.



Once she has forgiven you for being late, you can now take on another robbery.

7. Against All Odds

Jump into the Buffalo parked on the drive (7A), then make your way to the nearby town of Montgomery (7B) and drive into the red circle to start your next robbery. The betting shop is fairly well-protected and solid doors prevent you from getting at the cash easily. Luckily Catalina has some satchel charges and these can be used to blast big holes in everything. While Catalina shouts at all the punters in the shop, quickly throw a charge at the red door, then switch to the detonator to blast

through it. Once inside, blast another hole in the safe and then leg it outside.

Unfortunately the alarm has alerted just about every cop in the area and they have already surrounded the building and are waiting for you. Quickly get into your car and race out of the town, heading for the Pay 'N' Spray in Dillimore (7C). Once the car has had a new paint job, the cops will no longer recognise you and you can safely make your way back to Catalina's cabin (7A) and share out all the loot.

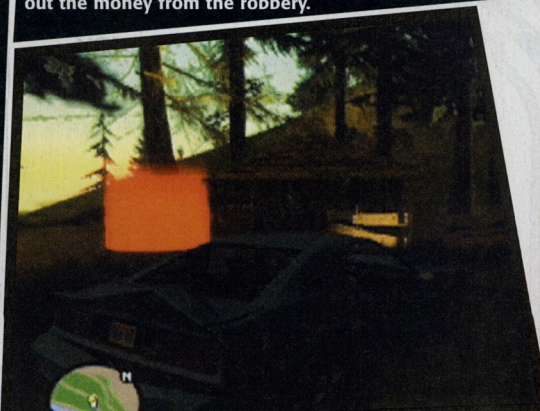
Reward:

\$2,000

Return to Catalina's cabin and you can share out the money from the robbery.



Pay the money and have your car resprayed – to remove your wanted rating and enable you to escape.

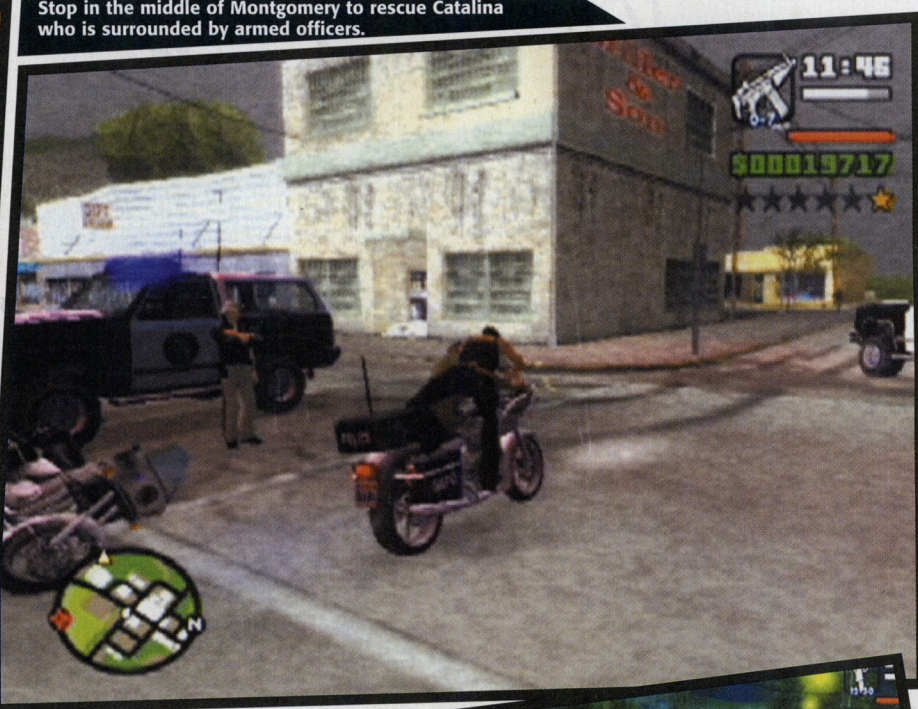


Badlands Mission continued

Hold all the bank staff at gunpoint and try to stop them from raising the alarm.



Stop in the middle of Montgomery to rescue Catalina who is surrounded by armed officers.



Jump onto a bike and then race out of town as quickly as possible.



8. Small Town Bank

After getting your share of the spoils, head to the disk icon and save your game, then speak to Cesar on the phone who will tell you about a race event. This is back in the Angel Pine area and is available at any time, so let's get on with those robberies that need to be committed.

Step into the red circle (8A) to have a small tiff with Catalina, then jump into the car and make your way over to the bank at Palomino Creek (8B). Park inside the red circle and enter the building, then keep your gun focused on the staff to prevent them from raising the alarm. Unfortunately one of them does manage to raise

the alarm and instantly cops come running to the area to try to prevent you escaping. Blast all three cash machines and grab the cash from inside, then follow Catalina out of the back door and fight your way along the alley. Look out for snipers on the rooftops and keep running, then quickly steal a cop bike and start to follow Catalina into the countryside.

Keep chasing Catalina, grabbing the police bribe along the way, then keep chasing until she is surrounded by cops and needs your help (8C). Ride into the area and let Catalina hop on the back of your bike, then take her back to the cabin (8A) to complete the mission.

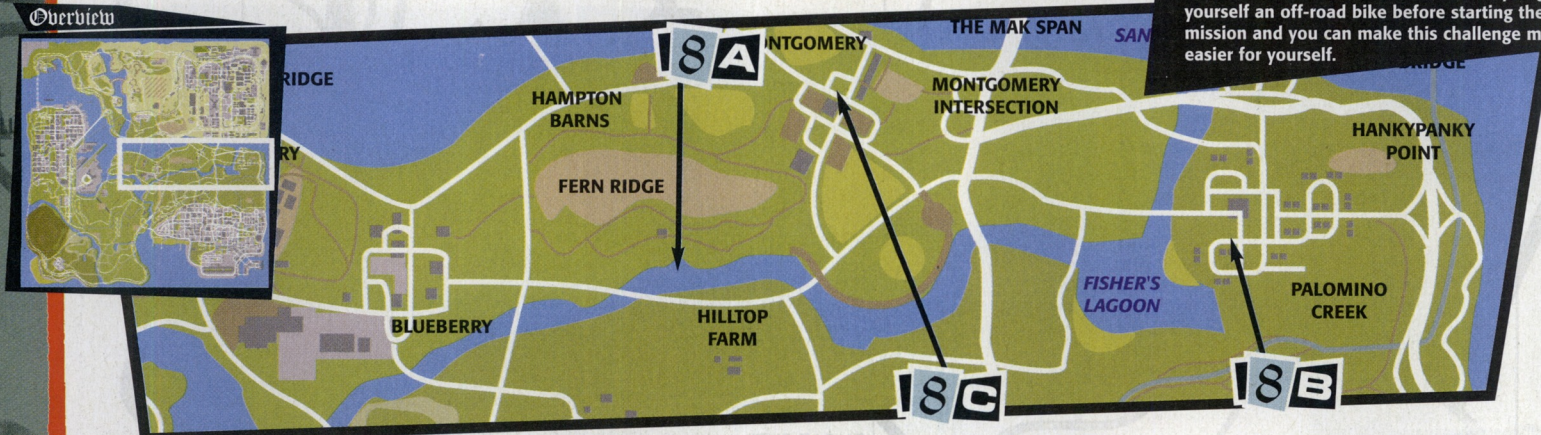
Reward: \$10,000



Easy Rider

After Catalina shoots one of the robbers, you are given a quad bike to ride in order to chase down the thieves. This vehicle can be a little awkward to control at speed and a Sanchez dirt bike is much better suited to the terrain. Make sure you grab yourself an off-road bike before starting the mission and you can make this challenge much easier for yourself.

Overview



9. Local Liquor Store

If you try to walk away from the area, Catalina will phone and order you to come back immediately. Since there is only one robbery left to do, now's the time to do it.

Step into the red circle in front of the cabin (9A), then jump into the car and make your way towards the quiet town of Blueberry. When you pull up outside the store (9B), a group of bandits will appear and make off with the loot you were just about to collect. Quickly jump onto your bike or the quad, then chase down the fleeing robbers one by one, blasting them to make them stop. Each one is carrying a case full of cash. Stopping each time to pick it up will take too long, so continue the chase and return for the cases once all the bandits are dead.

When the chase is over, return to collect the cash, marked as green triangles on your map, then take Catalina back to her cabin (9A) to complete the mission.

Reward: \$1,000

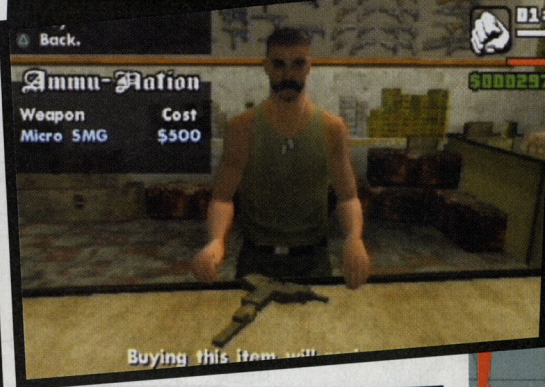


Extra Firepower

If you have the opportunity to get to a weapons shop before taking on this mission, make sure you buy yourself an MP5 or one-handed machinegun. This will allow you to shoot as you move, enabling you to take down the bandits quicker.

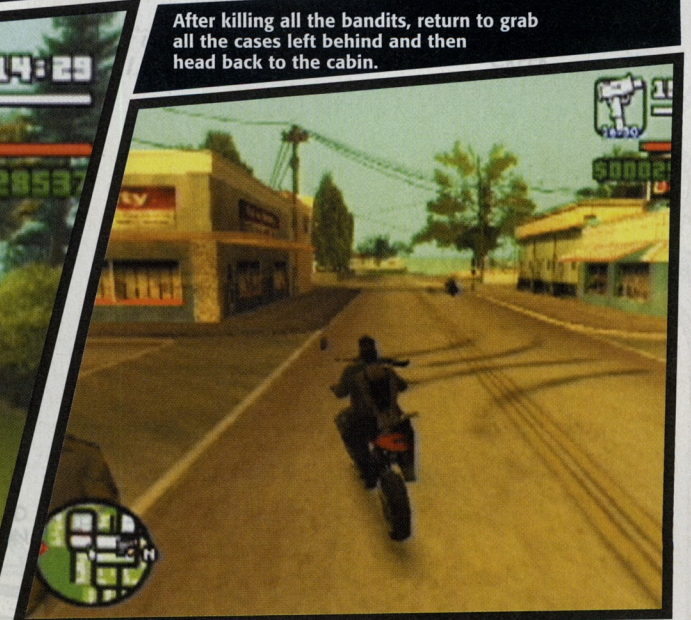
Ride to the small town of Blueberry and step into the red circle to watch the bandits rob the store.

Quickly jump onto your bike or quad and chase the bandits into the countryside.



As you ride, you can grab a unique stunt bonus for clearing this broken bridge.

After killing all the bandits, return to grab all the cases left behind and then head back to the cabin.



Badlands Mission continued

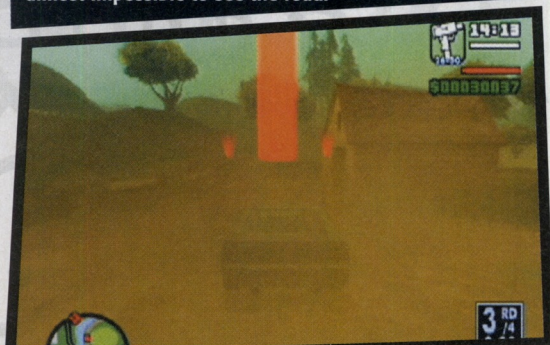
10. Wu Zi Mu

Use the disk outside Catalina's cabin (10A) to save your game, then jump into the Buffalo nearby and follow the map to the point marked CV (10B). When you arrive, Cesar will join you and then Wu Zi Mu will introduce himself and the race is ready to start.

Follow the checkpoints, driving through each one carefully and trying not to go too fast near the water. If you can get to the front quickly, the race becomes much easier as you can see through the dust and have a clear view of the road ahead. Follow the route to the finish (10C) and claim the win to grab the cash reward.

Reward: £5,000

The dust kicked up by the other racers can make it almost impossible to see the road.



You can drive through this building and jump over the barn if you are travelling fast enough.



Cross the finish line in first place to grab your cash reward.



11. Farewell, My Love

After the race, step out of the car and into the red circle that appears nearby. Catalina and her new boyfriend will appear and challenge you to another race, back down the route you have just taken. Of course, you would be silly not to accept and the prize this time is a garage in San Fierro.

Jump into your new car and follow the route back towards the farm near Montgomery. Once again try to get to the front to ensure a good view of the road and make sure you don't miss a turning or you'll end up eating dust. Win the race to claim your reward and finally get rid of that aggressive moaning cow for good.

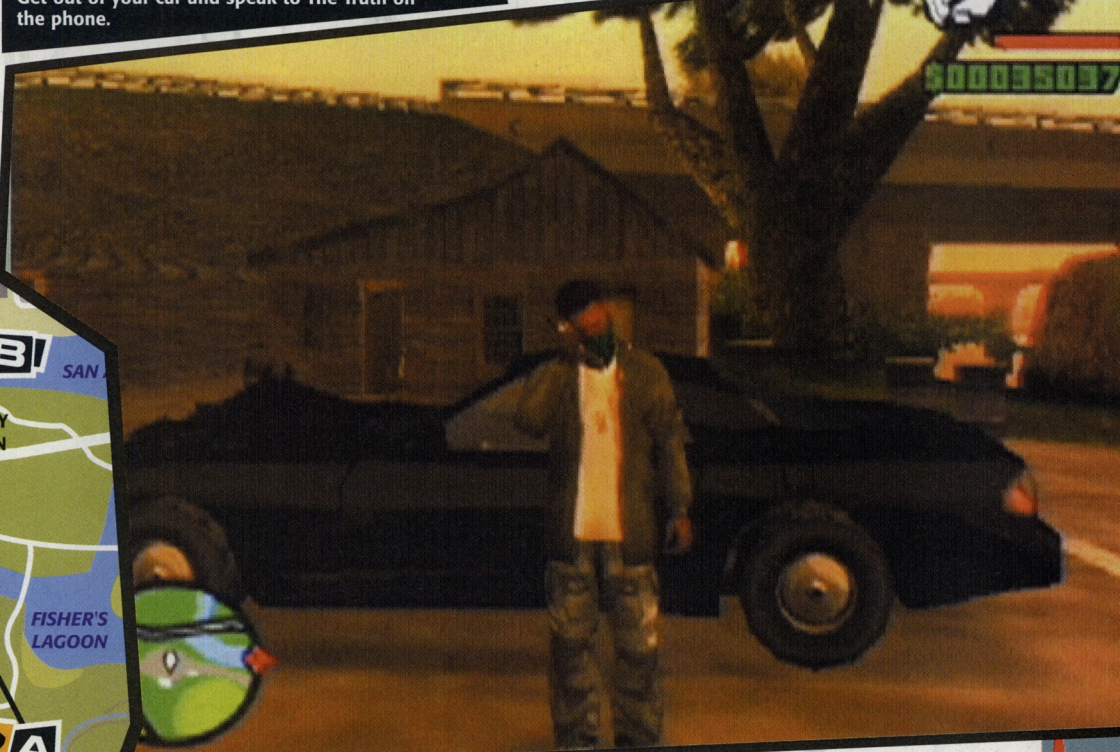
Reward: Garage in San Fierro

Use the grass to cut corners and get ahead of the other racers.





Get out of your car and speak to The Truth on the phone.



12. Are You Going To San Fierro?

Once the race is over and Catalina has gone, step out of the car and you'll get a phone call from The Truth (12A). His crop is now ready but he is certain that the phone has been bugged and is unable to give you any more information at this time.

Quickly jump back into your car and head back to Leafy Hollow (12B) where The Truth is waiting for you. Before you have time to strike a deal, helicopters can be heard overhead and The Truth

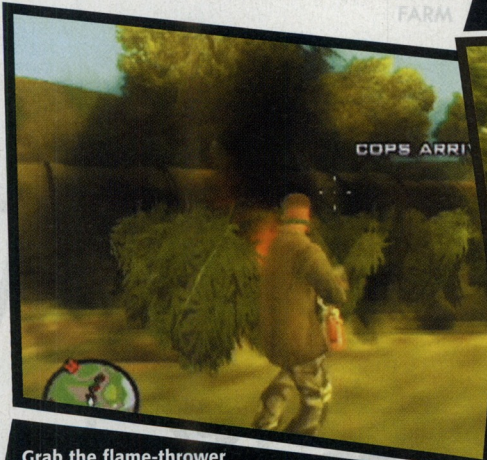
asks for your help to burn the crop. You only have just over five minutes, so quickly grab your flame-thrower, then head over to the plants and set them alight by running up and down, making sure that the whole crop goes up in smoke. Return to the barn for more gas when you run low.

When the dope has all gone, head back to the mothership to speak to The Truth. He'll hand over a rocket launcher and ask you to take care of the chopper overhead in order for you to escape. Unfortunately the helicopter does not stay still for very long, so put your weapon away for a moment and chase your friend up the drive to get a better shot. When the van stops, quickly grab the rocket launcher and blast the chopper out of the sky, then climb into the van and make your getaway. Get clear of the farm before the cops arrive and you can have a leisurely drive to San Fierro and park the van in your new garage (12C).

Follow the van up the road, then take aim at the chopper and blast it with a rocket.

Reward: Respect +

Get into the van and drive northwest to reach your new garage in San Fierro.



Grab the flame-thrower and set fire to all the weed in the fields.



The Badlands

Unique Stunts

- 1 GO NORTH THROUGH ONE BARN, UP RAMP AND OVER SECOND BARN
- 2 HEAD NORTH THROUGH EAST BARN AND UP RAMP
- 3 GO NORTH AND JUMP CREVASSE BETWEEN GRASSY BANKS
- 4 GO UP THE RAMP IN THE TRAILER PARK AND LAND ON THE ORANGE ROOF ACROSS THE STREET
- 5 HEAD EAST ALONG THE BEACH TO GO UP THE LARGE SAND DUNE
- 6 HEAD UP MOUNTAIN PATH TO SOUTHEAST HAIRPIN AND GO THROUGH TREES ONTO COBRA RUN COURSE (CHILIAD CHALLENGE RACE 3). FOLLOW THIS TO THE WOODEN RAMP

Oysters

- 1 JUST OFF THE BEACH
- 2 UNDER EAST END OF BRIDGE
- 3 UNDER THE BRIDGE
- 4 UNDER THE RAILWAY BRIDGE
- 5 BETWEEN THE TWO BRIDGES
- 6 RIGHT WHERE THE BEACH JOINS THE CLIFFS
- 7 UNDER THE WOODEN BRIDGE
- 8 UNDER THE MIDDLE OF THE BRIDGE
- 9 ON WEST SIDE OF MIDDLE BRIDGE PILLAR
- 10 UNDER MIDDLE OF BRIDGE



NEXT MONTH
CHECK BACK
NEXT ISSUE FOR
PART TWO OF
OUR GUIDE,
ON SALE
16/12/04

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Ringtone charts

1) Eric Prydz - Call On Me

polyphonic A410 monophonic B410 Realtones C410

- | | polyphonic | monophonic | Realtones |
|------------------------------------|------------|------------|-----------|
| 2) 3 Of A Kind - Baby Cakes | A411 | B411 | C411 |
| 3) Usher f. A. Keys - My Boo | A412 | B412 | soon |
| 4) Khia - My Neck, My Back | A413 | B413 | soon |
| 5) Jojo - Leave | A414 | B414 | soon |
| 6) Eminem - Just Lose It | A415 | B415 | soon |
| 7) C. Aguilera f. M. E. - Car Wash | A416 | B416 | soon |
| 8) Nelly - My Place | A417 | B417 | soon |
| 9) Green Day - American Idiot | A418 | B418 | C419 |
| 10) Robbie Williams - Radio | A419 | B419 | soon |



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ACTION!

NEW!

GAMES OF THE WEEK



Mega287

Anyone who has ever enjoyed the real thing will love this game.



Mega288

3D Connect Four is a great re-make of the classic game.



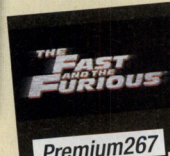
Premium265

Take on grand-slam extraordinaire Andre Agassi and become world champion.



Premium266

Famous ghost hunter John Sinclair is on his mission to exterminate evil.



Premium267

Become a Street Racer from the hit movie and compete against the best.



Premium268

Blast your way through the alien hordes to save Earth from destruction!

how cute :-)

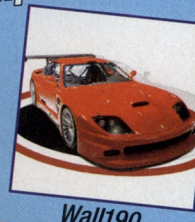


Wall179

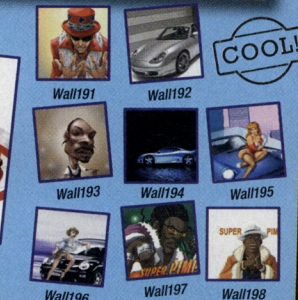


SWEET!

pimps'n'cars



Wall190



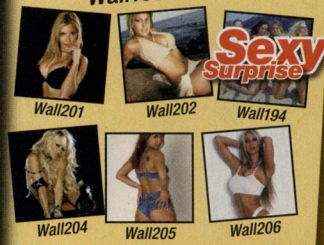
COOL!

sexy girls for ya



Wall199

YES!



Sexy Surprise

FunSounds

- | | |
|----------------------|--------|
| AliG** | Fun606 |
| Belch | Fun607 |
| Bert and Ernie** | Fun608 |
| Billy Connolly** | Fun609 |
| Duck | Fun610 |
| Erotic Climax | Fun611 |
| Hey You! | Fun612 |
| Laughing Mobile | Fun613 |
| Me!B (Bo Selecta)** | Fun614 |
| Mission Impossible** | Fun615 |
| Old telephone | Fun616 |
| Radio tuning | Fun617 |
| Shotgun | Fun618 |
| Teletubbies Adult | Fun619 |
| Vacuum cleaner | Fun620 |

REAL! Realtones

- | | |
|------------------------------|----------|
| A. Lavigne - My Happy Ending | Real3225 |
| Britney Spears - Everytime | Real3226 |
| Busta Rhymes - Make It Clap | Real3227 |
| Christina Aguilera - Dirty | Real3228 |
| Dirty Dancing | Real3229 |
| Eamon - F*** It | Real3230 |
| Faithless - God Is A DJ | Real3231 |
| Faithless - Insomnia | Real3232 |
| Kate Ryan - Desechantée | Real3233 |
| Maroon 5 - She Will Be Loved | Real3234 |
| N. Bedingfield - These Words | Real3235 |
| Outkast - Ms. Jackson | Real3236 |
| Ozone - Dragostea Din Tei | Real3237 |
| Pink - God Is A DJ | Real3238 |
| Shapeshifters - Lola's Theme | Real3239 |
| Usher - Burn | Real3240 |

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P2

P2 COMMENT

"AFTER YEARS OF PLAYING TONY HAWK'S WE'RE STILL EXCITED WHEN WE PULL OFF A NEW MOVE"

ISSUE 54 OUT NOW

INFORMATION

TONY HAWK'S UNDERGROUND 2

PUBLISHER	ACTIVISION
GENRE	EXTREME SPORTS
PRICE	£39.99
PLAYERS	1-2
NETWORK PLAY	YES

GUIDE WRITTEN BY: RUSSELL MURRAY



Any questions about this guide? Contact me via:

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russellm@paragon.co.uk
FORUM NAME
Russ@powerstation

WWW.TOTALGAMES.NET

TIME TO GO WILD AROUND THE WORLD WITH TONY HAWK'S AND PALS. GRAB YOUR BOARD AND FOLLOW US!



TONY HAWK'S UNDERGROUND 2

UNLOCKABLES

Complete story mode on normal to unlock the following items:

SKATERS

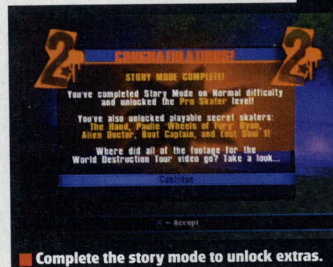
The Hand
Paulie 'Wheels of Fury' Ryan
Alien Doctor
Boat Captain
Lost Soul 1

MOVIES

World Destruction Tour

LEVELS

Pro Skater



Complete the story mode to unlock extras.

HIDDEN SKATERS

Find the following skaters in story mode, to unlock them in classic mode.

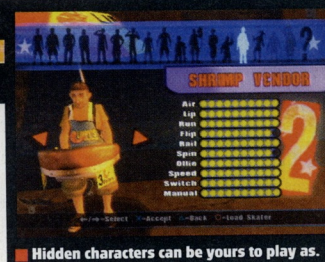
SKATER

LEVEL

Ben Franklin	Boston
Bull Fighter	Barcelona
Graffiti Tagger	Berlin
Shrimp Vendor	Australia
Jester	New Orleans
Ryan Sheckler	Skatopia

STAT INCREASES

By performing certain tricks and moves as you skate around the world you can gain additional stat points to increase your skills. Here are all the skills for normal mode.



Hidden characters can be yours to play as.

AIR STATS

Increasing this stat will give you greater height when you jump on a pipe.

Air transfer 30 feet	+1 Point
Air transfer 40 feet	+1 Point
Land 1 Backflip grab	+1 Point
Land 1 BS Roll grab	+1 Point
Land a 5,000 point air	+1 Point
Land a 10,000 point air	+1 Point
Land a 15,000 point air	+1 Point

LIP STATS

Increasing this stat will give you greater balance when performing lip trick stalls.

Hold a liptrick for 2 seconds	+1 Point
Hold a liptrick for 4 seconds	+1 Point
Hold a liptrick for 5 seconds	+1 Point
Hold a liptrick for 7 seconds	+1 Point
Hold a liptrick for 8 seconds	+1 Point
Nose stall on a lip 2 times in one combo	+1 Point
FS Noseblunt on a lip 2 times in one combo	+1 Point



Manualls can bring extra stat points.

RUN STATS

Increasing this stat will give you greater time when running between combos.

Caveman 2 times in one combo	+1 Point
Caveman 3 times in one combo	+1 Point
Throw something at 2 pedestrians in one combo	+1 Point
Throw something at 4 pedestrians in one combo	+1 Point
Graffiti Tag 2 times in one combo	+1 Point
Graffiti Tag 3 times in one combo	+1 Point
Get mad and Freak Out	+1 Point

FLIP STATS

Increasing this stat will make your flip tricks turn faster.

Do 3 fliptricks in one combo	+1 Point
Do 4 fliptricks in one combo	+1 Point
Do 5 fliptricks in one combo	+1 Point
Do 8 fliptricks in one combo	+1 Point
Do 10 fliptricks in one combo	+1 Point
Double kickflip 2 times in one combo	+1 Point
Triple kickflip 2 times in one combo	+1 Point



A 20 second grind is not an easy task...

RAIL STATS

Increasing this stat will give you greater balance when performing grinds on rails.

Grind for 5 seconds	+1 Point
Grind for 10 seconds	+1 Point
Grind for 15 seconds	+1 Point
Grind for 20 seconds	+1 Point
Natas Spin 3 times in one combo	+1 Point
50-50 3 times in one combo	+1 Point
Crooked 3 times in one combo	+1 Point

SPIN STATS

Increasing this stat will make you turn faster in the air.

Land a 540 grab or fliptrick in a halfpipe	+1 Point
Land a 720 grab or fliptrick in a halfpipe	+1 Point
Land a 900 grab or fliptrick in a halfpipe	+1 Point
Do 3 grabs in one combo	+1 Point
Do 4 grabs in one combo	+1 Point
Do 6 grabs in one combo	+1 Point
Do 8 grabs in one combo	+1 Point

OLLIE STATS

Increasing this stat will give you greater height when jumping on flat ground.

Ollie 20 feet	+1 Point
Ollie up 10 feet	+1 Point
Ollie up 20 feet	+1 Point
Ollie down 15 feet	+1 Point
Ollie down 20 feet	+1 Point
Sticker Slap 2 times in one combo	+1 Point
Sticker Slap 4 times in one combo	+1 Point

SPEED STATS

Increasing this stat will give you greater speed while skating.

Land a 10,000 point combo	+1 Point
Land a 30,000 point combo	+1 Point
Land a 50,000 point combo	+1 Point
Land a 100,000 point combo	+1 Point
Land a 250,000 point combo	+1 Point
Spine Transfer 2 times in one combo	+1 Point
Spine Transfer 4 times in one combo	+1 Point

SWITCH STATS

Increasing this stat will help you to skate better no matter which way you are standing.

Acid Drop 2 times in one combo	+1 Point
Air 40 feet high	+1 Point
Air 70 feet high	+1 Point
Land a 4 trick combo	+1 Point
Land a 6 trick combo	+1 Point
Land a 10 trick combo	+1 Point
Land a 20 trick combo	+1 Point

MANUAL STATS

Increasing this stat will give you greater balance when performing flatland tricks.

Manual for 4 seconds	+1 Point
Manual for 6 seconds	+1 Point
Manual for 8 seconds	+1 Point
Manual for 10 seconds	+1 Point
Manual 3 times in one combo	+1 Point
Manual 5 times in one combo	+1 Point
Pogo 2 times in one combo	+1 Point

Australia

SECRET CHALLENGES

1 HANDICAP HAVOC

There are five 'No Parking' signs in this seaside town that need destroying. Simply run over all five of them to complete the task.

2 PARADISE COMBO

Inside the small area that you unlocked when you woke the crane driver are a load of rocky ledges around the pool. Simply grind them all in a single combo to complete the goal.

3 MINI GO-KART BLAST OFF

This is an extremely easy task in the go-kart as it can reach high speeds and will have no problem clearing the bridge. Simply launch yourself over the bridge and perform a 540 spin landing safely on the other side.

4 HELP LOCAL SKATE RATS

This is another easy goal when you know how. To help the local skate rats, simply grind along the arm of the crane to release the statue's head and cause havoc along the street.

■ Grinding along the arm of the crane is an easy task.



■ Perform a 540 spin to easily clear the bridge and land safely.



GUEST CHALLENGES

1 SHRIMP SLAP

Collect a handful of shrimps from the box on the promenade (S), then skate around the beach area and throw them at the tanned lifeguards. Hit all five to complete the task.

2 ROLLIN' ROLLIN' ROLLIN'

This challenge is tricky as you need to get yourself enough air time to complete two special moves. Use the ramps to get plenty of height, then launch yourself across the gap between the buildings and pull off the Rotosserie move twice before you land.

3 SEAGULL SKATER

Everybody knows seagulls are really annoying and they are plaguing this lovely seaside resort. To resolve the problem and achieve the goal you need to scatter ten seagulls in a single combo. The best place to do this is obviously close to the beach.

4 REAL MEN FLIP STAIRS

This is another focused goal, but really shouldn't be too difficult for you. Start by building up your special meter, then get focussed and perform a 360 double heelflip

PLAYER CHALLENGES

1 ARCADE MACHINE HIGH SCORE

Score over 80,000 points in a minute to get the top score.

2 BOARDWALK GRIND COMBO

You need to grind all three boardwalk rails in a single combo, and ensure that your score for the combo is at least 50,000 points. The three rails will earn you points, but you should throw in a few flip tricks between grinds as well.

3 LIPPING THE MINI

Head to the mini-ramp and trick it up scoring a 15,000 point combo on the ramp. Start by getting special and pulling a huge air, then revert, manual and then do lip tricks to rack up the score.

4 FIND THE SPECIAL GUEST

The special guest is hiding in a very secret area that you cannot reach at this time. After waking the crane driver in mission number eight, head through the hole in the wall and you'll find this karting god.

5 DRAIN THE TIDE POOL

Grind the rail around the edge of the pool and across the electricity boxes on the corner.

6 INTERRUPT A MEAL OR SIX

Use the crane to leap up onto the balcony above the street, then jump off your board and visit the restaurant. Skate through all the tables to complete the mission.

7 FIND THE SHRIMP VENDOR

On the promenade beside the beach you can find the Shrimp Vendor. Chase him through the small alleyway and you'll unlock this character as a secret skater.

8 WAKE UP SLEEPING BEAUTY

Natas Spin the fire hydrant on the other side of the street for three seconds to complete this goal.

EXTRA CHALLENGES

Having finished all the goals in this area, you are forced into action again before you can leave for the next city.

9 P*SS OFF THE CONSTRUCTION WORKERS

There are five construction workers and to annoy them you need to perform the Beaver Blast move (← → + ⊕) near them. You need to have a full special meter before you can pull off the move.

10 P*SS OFF THE BIKINI GIRLS

You need to try and annoy all of the bikini babes at the same time. Climb up one of the poles on the beach and then grind the wire across the bay scattering all the seagulls.

BALL & CHAIN!

Perform a Natas Spin on the water hydrant near the crane and it will burst disturbing the crane driver. He will wake up in a panic and the crane will cause major destruction including demolishing a wall, giving you access to a small side area.

PRO CHALLENGES

1 JUMPING WITHOUT A PARACHUTE

Use the ladders in the corner near the crane to climb up to the highest balcony, then grind the rail and make your way over to the buildings on the cliff top. Jump across the ledges to the far end, and then take a huge leap and Acid Drop into the pool below.

2 TAG THE BIG BILLBOARD

Climb up the ladders and leap over the ledges towards the pool. Stop when you reach the balcony with the glass panels, then drop over the edge and spray the huge advert to complete the goal.

3 TREASURE HUNTIN' HANK

Natas Spin on the three waste bins in the area to collect tin cans from each of them, then head back to the beach and hand them to the crazy treasure hunter.

4 FOCUSING ON A CLEAN DOUBLE FLIP

Build up your special meter, then focus and perform a 180 double kickflip over the two parked cars in the car

park. To pass the test you need to focus throughout and also land perfectly on the far side.

5 KENNY'S REAL FEELINGS

Get a little speed and ollie off the statue base, then perform a Natas Spin on the statue's finger to complete the task.

6 TEAM CHALLENGE

Simply grind the awning above the beachfront building with all three skaters to pass.

7 EVERYBODY LOVES BIGGUNS

Get special and build up some good speed, then launch yourself up at an angle and try to land on the ramp at the very bottom. You need plenty of air to complete this task.

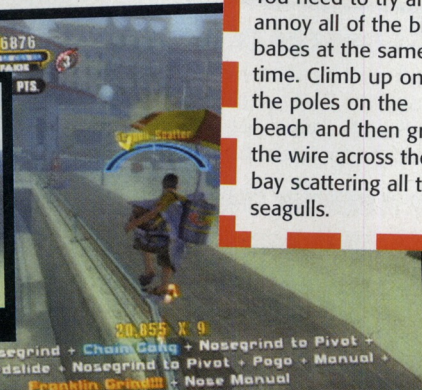
8 BALANCE UP AND OVER

To achieve best results, climb to a high point and start your run, then transfer over the ramps to get a good speedy run up at the bridge. When you get near, focus and manual from one side to the other in order to complete the goal.

down the big stairs on the promenade. You must land cleanly in order to complete the task, so don't try anything clever!



Grind the wire to annoy the bikini girls.



PS Nosegrind + Chain Gang + Nosegrind to Pivot + PS Boardslide + Nosegrind to Pivot + Pogo + Manual + Franklin Grind + Nose Manual

Skatter ten seagulls in a single combo.

NEW ORLEANS

SECRET CHALLENGES

1 TRICYCLE VS ZOMBIE

There are 11 zombies strolling around the city, causing mayhem. Take your tricycle for a spin and run ten down to complete the task.

2 SUPER TRASH

This is another fairly easy challenge as the tricycle can easily gain enough speed to make the leap. Simply launch over the huge skip in the alley and perform a Superman Seatgrab as you fly.

3 NATAS NEVERSOFT

You'll need a little patience for this challenge, as the tricycle is not the easiest thing to control in the air. Launch off the ramp near the cemetery gate, then Natas Spin on the 'Neversoft' sign for at least ten seconds. You need to land safely to complete the task.

4 SIGN SPINNER

There are three neon signs being supported by the balconies around the city and your task is to turn off the lights. Simply grind around the balconies to smash the three signs and complete the goal.

■ Launch the tricycle over the skip in the alley and perform a Superman Seatgrab.



GUEST CHALLENGES

1 GIRLS GONE CRAZY PARADE

Head to the box and grab some beads, then climb on top of the float and throw them at the party girls on the street. Hit five girls with the beads to complete the mission.

2 DROP A HURRICANE

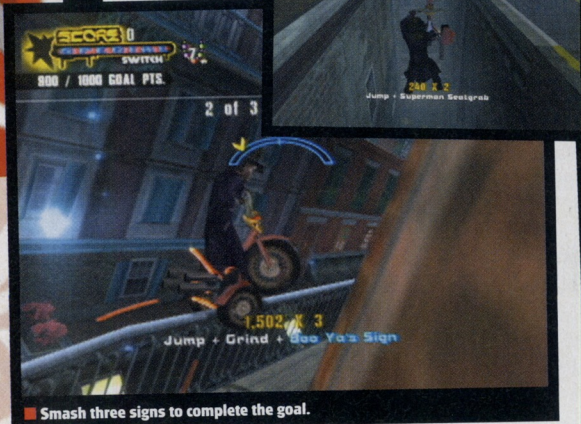
This strange challenge may seem quite hard to do, but in fact it's very simple. Climb off your board and jump onto the huge drink in the bar, then perform an Acid Drop into the cup. It may take a few attempts but is definitely very satisfying.

3 TEAM CHALLENGE

Another easy challenge for you to complete here. Simply get all three of your skaters to land a special trick inside the churchyard.

4 BALCONY BREAKER

Nearly all of the balconies around the buildings are extremely weak and if you jump at them from underneath, they will smash into little pieces. However this challenge is really tough as you need to smash three sections in a single combo and the balconies are not repaired. This



PLAYER CHALLENGES

1 ARCADE MACHINE HIGH SCORE

Climb to the top of the drainpipe near the waterfront and approach the machine. Score over 100,000 points in a minute to get the top score.

2 DANCE, DANCE, DANCE

Climb up to the rooftop near the huge fan, then activate the boombox and perform the tricks in time with the music. Watch for the ghetto blaster to flash, then perform and land safely to complete the task. You need to perform several tricks in a row.

3 RIVERBOAT SLAPPER

Grind the rail near the riverboat, then jump and sticker slap the paddles three times to complete the goal.

4 FIND THE JESTER

The Jester is riding around the city on top of a Mardi Gras float. Simply jump onto the moving float to unlock this character.

5 MARK YOUR TERRITORY

Replace the five tags around town with your own.

6 WATER TOWER SLAP

Climb the drainpipe near the waterfront, then follow the trail up to the rooftop. Use the ramps to reach the lip and then sticker slap the water tower.

7 RAISE THE DEAD

Visit the cemetery and grind the edge of the crypts. There are five, and all of them have skulls around the edge that you need to knock over.

8 SAVE NAWLINS

Spine transfer into Nawlin's Underworld. Grind around the underworld ring, then jump off and fall into the fire. Make your way to the church and perform an Airwalk over the top of the statue.

EXTRA CHALLENGES

Having finished all the goals in this area, you are forced into action again before you can leave to the next city. Fortunately they are not too difficult so here is what you have to do.

9 THE EQUALIZER

This is one awesome stunt and will definitely take a few attempts to get it right. First you need to make your way up to the helipad without getting caught by security and the easiest route to do this is to use the car ramp near the cemetery. Once on the roof here are the tricks you need to pull off.

1. Grab the helicopter's skid
2. Acid Drop into the pool below
3. Air up and grab the helicopter again
4. Acid Drop again
5. Spine Transfer over the chopper.

PRO CHALLENGES

1 NAWLINS STREET SPINE

Find the rooftop with the helipad, then launch yourself off the ramp near the fan and spine transfer across the road to land on the rooftop on the other side.

2 WALLIE THE TROLLEY

Head down to the waterfront, then wallride the moving tram and then jump to perform a Wallie. You do not need to jump over it, but you are required to land safely.

3 SPINE TRANSFER COMBO

This huge combo should be fairly easy to do providing you don't try to throw in too many additional tricks. Start by spine transferring from the helipad down to the street, then revert and spine transfer back up the far side and into the pool. Revert again to keep the combo going, then spine transfer again into the bar on the far side. Now just land safely to complete the task.

4 TAG THE BIG BILLBOARD

This is a particularly tricky challenge to undertake as the billboard is in a difficult position to reach. Climb the ramp near to the bar, then get into the pool and build up some speed. When you are ready, leap from the pool and grab the drainpipe located halfway up the wall, and then climb to the top to find and tag the billboard.

5 MANHOLE MANUAL

This is another fairly tricky challenge to attempt as the manholes are not in a straight line and you will need to move as you manual. Use the ramp at the end of the road to gain a little extra speed, then just manual over the top of the five small manhole covers. Once you have manualled over all five, you need to land safely to complete the challenge, so don't try anything fancy!

6 FOR THE BIRDS

Head up to the roof near the helipad, then ride towards the cemetery and spine transfer down to the road. You now need to spine transfer over the wall and try to slap the birds flying high in the air. Hit all three to complete the goal.

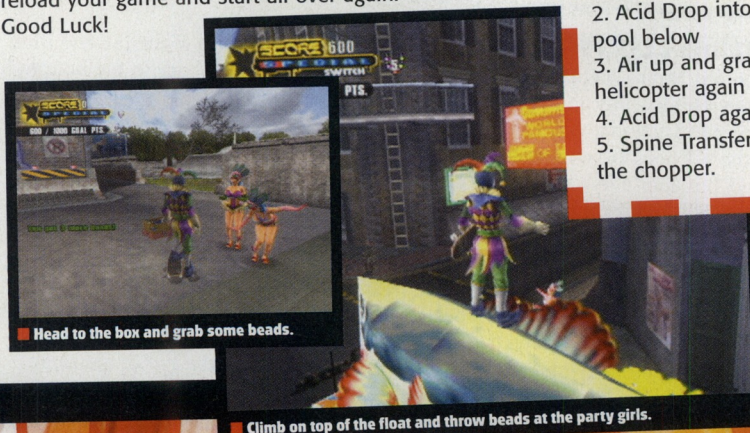
7 GASLAMP DISTRICT

Down by the waterfront you will find a few old gaslamps. In order to complete this goal, you need to grind the rails and then jump and grind over the top of the lamps three times.

8 BIG AND FOCUSED

This is an extremely tough challenge, as you need to land a really big combo. Start by skating around and performing your best tricks to help you max your special meter, then hit L3 to focus and go for an absolutely huge combo. You need to score over 100,000 points to complete the task. Try doing the spine transfer combo again with extra grabs thrown in for good measure. As soon as you hit over 100,000 points, just concentrate on landing safely; there is no point in getting carried away and falling off!

means if you make a mistake, you'll have to reload your game and start all over again. Good Luck!



Head to the box and grab some beads.

Climb on top of the float and throw beads at the party girls.

SKATOPIA

SECRET CHALLENGES

1 SKATOPIA TRANSFER

Zoom around to get up a decent amount of speed, then transfer from the quarterpipe into the ramp near the sign. It is quite a distance, but then Bigfoot jumps further than your average skater so the challenge should not be too much for him.

2 GROW SOME PLANTS

Cruise the map searching for flower gardens, then simply perform any trick over the top to make the plants grow.

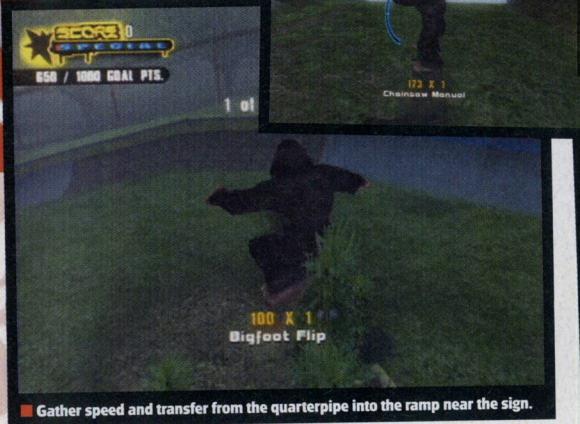
3 A CLEAR PATH

Manual down the steep slope just to the left of the big slope, then leap off the ramp and land safely at the bottom in order to complete this challenge.

4 MANUAL UP A SLOPE

With your chainsaw-powered board, you should find that you have next to no problems here. Simply jump over the ramp onto the big slope, then manual all the way to the top in order to complete this final secret challenge.

Manual all the way to the top of the slope.



Gather speed and transfer from the quarterpipe into the ramp near the sign.



GUEST CHALLENGES

1 ONE LONG ELECTRIC WIRE

Climb to the very top of the hill and hop up onto the pole near the bus, then jump onto the wire and grind it all the way to the bottom of the hill near the entrance. This is a huge grind, but after a few attempts you shouldn't have too many problems.

2 SHACK ATTACK

There are two small huts near the entrance and to complete this goal you need to pass through both entrances in the same combo. After moving through a hut, you are

transferred to the top of the hill and must then make your way back to the bottom to enter the other hut.

3 OVER THE HOUSE

Acid Drop from the huge cliff towards the house, then spine transfer over the top to complete this goal.

4 ZIPLINE WIRE BOMB

This is a fairly tough challenge as it can be difficult to get onto the high zipwire. Try grinding the log at the top of the slope,

PLAYER CHALLENGES

1 ARCADE MACHINE HIGH SCORE

Approach the machine and press the **○** button to start, then simply score over 150,000 points in a minute to get the top score. Doing so will complete this challenge.

2 LOCATE THE CHAINSAW

Head to the very highest point on the level, then climb to the top of the tree. Here you'll find the chainsaw and also set Bigfoot free.

3 THE LEGEND OF BIGFOOT

Drop back down the mountain and you can catch up with the big furball near the entrance to the mine where the arcade machine can be found.

4 ZIPLINE TOSS DROP

Follow the ledge where Bigfoot was hiding and you'll soon find the Zipline. Simply grab hold of the line by pressing **RT**, then perform an Acid Drop into the nearest bowl.

5 LAUNCH THE FIREWORK

Before you can launch the firework, you first need to set your board on fire. Ride over the top of the bonfire to light it up, then jump from the top of the burning pile to land on the roof of the building ahead. Quickly touch the firework and you'll complete the task.

6 TAG THE BIG BILLBOARD

Climb the ladders to the ledge where you found Bigfoot and you'll spot the huge Billboard. Spray it with your own design to accomplish this task.

7 MARK YOUR TERRITORY

Spat has been spraying graffiti all over the city and once again your task is to find them all and spray over them with your design. Find the five spots around the town and replace the tags with your very own art.

8 FIND RYAN SHECKLER

Climb up the ladder at the front of the building with the firework on the top and you can find Ryan hiding inside.

PRO CHALLENGES

1 TREE TOP SPIN AND BOMB

Climb to the very top of the level, then climb to the top of one of the trees. Here perform a Natas Spin.

2 MOUNTAIN TOP MANUAL

This challenge is a really nasty one, as you need to manual all the way from the top of the hill near the bus to the entrance gate. Use the ramp to get a little speed, then hold down the **○** button as you manual to help keep your speed up. Now all you need to do is steer, balance and avoid that annoying vehicle driving back and forth.

3 LUMBERJACK COMBO

Grind all three logs in a single combo to complete this easy task.

4 SPINE THE MINE

Make your way back to the top of the mountain, then spine transfer over the little hut into the mineshaft.

5 SKATOPIA SPINE COMBO

You shouldn't have too many problems with this spine transfer combo, although you must remember to revert after each landing to keep the combo alive. Drop from the top over to the road, then spine into the garage and out the far side.

6 DOWNHILL LINE

This is a very good test of your skills as you need to tackle many obstacles and land grinds on them all. Act quickly and remember to use a Caveman to keep your combo going as you near the bottom of the hill. Good luck.

7 JUMP TO THE WEATHER BALLOON

Head back to the top of the hill and spine transfer out of

the bowl into a small ramp on the edge of the cliff. Now launch off the kicker and jump off your board to grab the weather balloon.

8 SCRAPE THE HIVES

There are five beehives hidden around the area and you need to wallride over them to complete the task.

EXTRA CHALLENGES

Having finished all the goals in this area, you are forced into action again but this time as Bam.

9 SPIN BOMB

Climb up to the roof of the house, then climb the pole and grind around the edge of the platforms four times to light the fuses.

10 ROCKETS BATTERY

Natas Spin four times in a single combo on top of these mega rockets.

11 FOUNTAIN O' GLORY

Jump to the top of the giant firework and grind the fuse from top to bottom to light it.

12 BOX BOMBS

There are loads of big bombs here and to activate them you need to use all of them for combos. Perform two combos using at least eight of these explosive crates to continue.

13 GIANT BOMB

Climb to the top of the bomb to light the fuse, then quickly skate down to the gate at the bottom rescuing the dogs along the way. Each time you rescue a dog, a little more time is added.

14 ESCAPE THE PARK

The final challenge is all about getting out without burning your board. Simply perform a combo from the start point to the exit to complete the game.

then leap and grind the zipwire. As you grind down quickly jump off and Acid Drop into the ramp at the bottom.



Getting onto the highwire can be tricky.



Grab hold of the line by pressing **RT**.



P2

**"IT'S IMPOSSIBLE
TO PUT DOWN"**

P2 COMMENT

ISSUE 54 OUT NOW

INFORMATION

RATCHET & CLANK 3

PUBLISHER	SONY
GENRE	PLATFORMER
PRICE	£39.99
PLAYERS	1-4 (1-8 ONLINE)
NETWORK PLAY	YES

GUIDE WRITTEN BY: SIMON GRIFFIN



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PowerStation magazine and Highbury Entertainment Ltd. would like to make it clear that its guide to Ratchet & Clank 3 is in no way exclusive and is completely unofficial. An official guide may be available for sale through another publisher.

FLORANA

CAPTAIN QWARK

This is only your first boss fight so don't expect to be faced with anything too difficult. Having said that, Qwark won't go down without a fight so you can't be too complacent. Like some of his native chums he carries a boomerang-like knife that he will slash at you when he gets up-close and personal, or throw in your direction if you are further away. Try to keep him at a safe distance and strafe backwards and forwards firing a projectile weapon. A couple of times during the fight he will be joined by some other enemies so you must dispatch them as quickly as possible so you can concentrate on Qwark again. Pick up the ammo around the edge of the area if you need to top up.



Keep Qwark at a safe distance to avoid his knife.



Pick up ammo around the edge if you need to.



It's never a bad time for spot of Riverdancing.

ANNIHILATION NATION

GARY & HELEN

This pair are tough and, as it's optional you may want to return to this fight later when you have better weapons. When you do choose to fight them, they each have a number of attacks to avoid. First Gary has a plasma cannon, which he will move from side to side. Strafe and jump to avoid it, while trying to fire at him. He can also fire rockets down on your head but luckily you can see where they'll land so get clear quickly. Once you've reduced Gary's health by about a third, Helen will take over. She has an energy wave attack that she sends out when jumping up and down. You can easily jump over it but the waves come in quick succession so make your jumping accurate. She also has a whip that has a

good range on it, so stay back when she swings it. Once you've worn them both down to around a third they will co-ordinate their missile and energy wave attacks making it even tougher for you. After you've defeated Helen, Gary will use both his attacks simultaneously. Use every long-range weapon at your disposal so you can keep clear as you take them both down.

Once you've won this battle another will be available, which challenges you to beat them again before the two-minute timer runs out. Finally when you have completed those two you must fight through 24 rounds of enemies to face them one more time. This is definitely worth leaving until you have a bigger and better range of weapons.



Strafe and jump to avoid Gary's plasma cannon.



Once Gary's health is down Helen will take over.



You can easily jump over Helen's wave attack.



Helen's whip has a good range so stay back.

ANNIHILATION NATION

SCORPION TANK



The flamethrower is especially lethal.



Keep your distance from the flames.



The Scorpion Tank is very heavily armoured.

Well, lets hope that Ratchet & Clank have both had some extra Weetabix because this particular boss is one of the toughest that they have had to face thus far. You'll meet this tricky opponent at the end of the

gauntlet that you have to go through to meet Courtney Gears. It is very heavily armoured indeed and will take a great deal of hits to destroy, but the only attack you really need to worry about is when it gets close and uses the

flamethrowers. You will need to jump quickly in order to avoid them and get as far away as possible so that you don't take too much damage. Use the Miniturrets to wear it down then the Flux Rifle to finish it off.

TYHRRANDOSIS

MOMMA TYHRRANOID



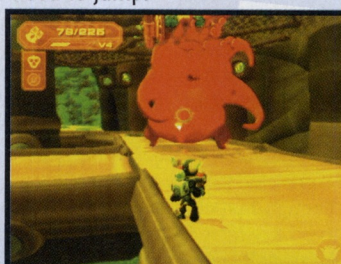
Keep running to avoid Momma's flapping arms.



Jump over or hide from her cannon fire.

The Tyhrranoid Mother looks big and scary but isn't that tough to take down. She starts off with two basic attacks. The first sees her running at you, flapping her arms about. Just keep running to avoid this and you should be fine. The second attack sees her attach herself to the ceiling and fire the cannon on her back. You can either jump over this or hide behind one of the pillars to avoid it. As you are running away you'll want to run backwards so you can fire at her, otherwise you may find the fight lasts for longer than it needs to. Once her energy is down to half, one of the side rooms will open and she will fire rockets at you. The view changes to that of the Momma Tyhrranoid and

you must steer Ratchet away from the rockets and into the room that opened up. Don't stop for anything and head all the way through the other side, where things will return to normal. However, the cannon will now have two streams of bullets when she fires and there probably won't be any pillars left to hide behind either so you'll need to jump.



Run backwards so you can fire at her.

DARK

ASSAULT



The Hurricane doesn't cause that much damage.



WEAPON OF CHOICE

If you're a bit disappointed with a new weapon don't just forget about it. The more you use it the more it will upgrade until you are carrying a formidable piece of kit.

HOLOSTAR STUDIOS

TERROR OF TANDOS

Playing as Giant Clank you will see the big lizard creature in front of you. You have rockets, a recharging plasma ball and fists at your disposal. Start firing immediately and try to avoid getting hit by the rockets sent in your direction. Once you've knocked off enough of his energy, some giant ninjas will appear and the lizard will hide until they are all defeated. Keep an eye on the counter in the bottom right, as that will tell you how many ninjas are

remaining. All through the fight there are helicopters and tanks firing at you but they don't cause too much of a problem, although it's still advisable to destroy them if you see any. Once all the ninjas are defeated the lizard will return with more pesky ninjas at his side. Strafe and fire everything you've got at them until victory is yours and the lizard lies defeated.

MAP-TASTIC

About halfway through the game you'll be given the Map-o-matic, which will reveal all the secret areas on every map. Go back to levels you've already visited and search these areas. You'll more than likely find Platinum Bolts or Trophies, or both!



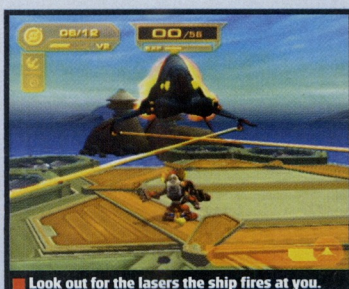
The lizard will hide till you defeat the ninja dudes.



Use every last bullet.

SHIP

The area you have to run around on is pretty small (and it gets smaller as pieces are destroyed) so there isn't much room to avoid the missiles that are being sent in your direction. If you have it, the Flux Rifle can take big chunks of energy from the ship but you'll need to stand still to aim it properly, which can be a risky strategy. The Mini-turrets are useful as they can fire while you're busy dodging the missiles. The Hurricane is the fastest weapon to hit it with but it doesn't cause a massive amount of damage. The Assault Ship will also warp, disappearing and reappearing in different places so be aware of that. Also look out for the lasers that it will fire at you and make sure you jump over them.



Look out for the lasers the ship fires at you.

OBANI DRACO

COURTNEY GEARS

This lovely robot has some nasty attacks up her sleeves, but most are pretty easy to avoid. When the fight first starts she will be in one of the cages around the outside of the area so shoot her through the bars, looking out for her attacks, which include a spinning energy blade and a plasma blast. Some of her dancers will come up through the middle of the floor and come at you with their legs spinning. They are very easy to take down but when they start coming in larger waves you can get surrounded so keep moving. Just try to keep strafing and fire your weapons at both the dancers and Courtney until you've reduced her energy by half. Once you have she will appear in the central area for some one-on-one action. Keep firing at her and avoid the attacks, which now include an energy wave and the same spinning leg attack as the dancers.



Don't get surrounded by the dancers.



Keep firing at Courtney.

METROPOLIS
GIANT KLUNK


When Klunk comes close, back away...



...being careful not to fall off the train.

Klunk has a couple of nasty attacks that you'll want to avoid. First he'll throw an energy ball at you, which sends out an energy wave when it lands. Then you'll get a hail of rockets heading in your direction. He sometimes jumps towards you to get closer so back away being careful not to fall off the back of the train. During the fight, the train you are on will pull up

alongside another, that has some ammo and health pick-ups so grab them if you need to. Hopefully you've upgraded the Flux Rifle to the Level 5 Splitter Rifle by now. If you have, then about half a clip should be enough to take Giant Klunk down due to its immense firepower. If not you'll need to use all the other powerful weapons at your disposal like the Mini-turrets or Annihilator.

MYLON
DR NEFARIOUS

The first of Nefarious's three attacks sees him throw a holographic projection of himself at you which, if you keep strafing, is easily avoided. After this he'll try hitting you with two laser beams that he'll wave back and forth, so keep your distance or jump over them. Finally he'll throw some energy balls up in the air, which send out powerful

waves when they land. You'll need to jump quickly to avoid them so take care. When he's firing the lasers keep as far back as possible and hit him with the Splitter Rifle a few times. Watch the short cut-scene when his energy is down by a quarter then continue the fight. Nefarious will now have a force field around him and will send squads of robots at you. Look out for ammo and health while you fight them then move closer to Nefarious, who will then try to zap



Hit him with a powerful weapon.



Leap out of the way of the energy beam.

you with an energy beam. Leap out of the way and continue to proceed around the launch site taking out the robots and grabbing any health and ammo you see. Soon some rangers will arrive to aid you in the fight so follow them to Nefarious, who will then send down a hail of rockets so get out of the way. He will now come back down to the ground and do his first three attacks again. Do what you can to avoid them and hit him with a few rounds from the Splitter Rifle or

another powerful weapon when you get the chance. After he's done the three attacks he will ascend into the sky again to fire the energy beam at you. Avoid it and wait for him to come back down before continuing your attack. If you run out of ammo for your most powerful weapons then use the PDA (if you bought it earlier in the game) to buy some more. If you don't have it then you'll be fighting a long time, as it takes a lot to wear Nefarious down.

MYLON
BIOBLITERATOR


Do your best to avoid the hails of rockets.



You are nearly at the end of the game.



If your ship is destroyed get in the buggy...



... and find another one.

This enormous Biobliterator robot does look pretty daunting but don't fret you've got some help. Jump into the nearby Hovership and start firing at the Biobliterator. It will return fire by sending out hails of rockets, which you should do your best to avoid

but if your ship is destroyed simply get in the buggy and drive to another one, which is further round the launch site. Take off again and finish off the Biobliterator to complete the game – congratulations!

THIS WEEK'S "MUST HAVE" TONES

Regular Ringtones: Nokia • Samsung • Motorola • Siemens • Sagem • Sendo
Polyphonics: Nokia • Samsung • Sharp • Sagem • Panasonic • Sony Ericsson • Motorola • Siemens • Sendo • LG • O2 Active
True Tones: Nokia • Samsung • Sony Ericsson • Panasonic

HOTTEST	MONO	POLY	HOTTEST	MONO	POLY	HOTTEST	MONO	POLY
HUNGRY EYES - eyeopener	114945	124945	I BELIEVE IN YOU - kylie minogue	114900	124900	WELCOME TO MY TRUTH - anastacia	114721	124721
CURTAIN FALLS - blue	114930	124930	NOTHING I WON'T DO - special d	114411	124411	THE WEEKEND - michael gray	114868	124868
MISUNDERSTOOD - robbie williams	114955	124955	YOU CAN DO IT - ice cube	114816	124816	TILT YA HEAD BACK - nelly & c. augiera	114869	124869
RIDE IT - geri halliwell	114897	124897	I LOVE THEM HOES - eamon	114088	124088	DROP IT LIKE IT'S HOT - snoop dogg	114879	124879
I'LL STAND BY YOU - girls aloud	114898	124898	COMMON PEOPLE - w. shatner vs..	114720	124720	BOWTIE - outkast	114803	124803
NOTHING HURTS LIKE LOVE - d. beddingfield	114915	124915	DJ - jamelia	114680	124680	BABY IT'S YOU - jojo feat bow wow	114899	124899
MY PREROGATIVE - britney spears	114715	124715	NOBODY'S HOME - avril lavigne	114700	124700	HOTRIDE - prodigy	114905	124905
JUST LOSE IT - eminem	114789	124789	NEVER REALLY WAS - mario winans	114405	124405	FIRST DAY OF MY LIFE - the rasmus	114907	124907
MY BOO - usher and alicia keys	114730	124730	COULD WELL BE IN - the streets	114941	124941	SUNDAY MORNING - maroon 5	114866	124866
LOSE MY BREATH - destiny's child	114703	124703	UNWRITTEN - natasha beddingfield	114771	124771	DREAM - dizzee rascal	114938	124938

All tones listed are available as regular Monophonic OR Polyphonic.

NEW RELEASES
PRE-RELEASES
FOR THE LATEST TONE CODES CALL
THE FOLLOWING NUMBER:
0871 222 5323

GREATS	MONO	POLY
SATISFACTION - benny benassi	112751	122751
IN DA CLUB - 50 cent	112440	122440
HEAVEN - dj sammy	112229	122229
LOSE YOURSELF - eminem	112289	122289
BECAUSE I GOT HIGH - afroman	111454	121454
DILEMMA - nelly feat. kelly rowland	112221	122221
THE LOGICAL SONG - scooter	111955	121955
SMOOTH CRIMINAL - alien ant farm	111377	121377
YOU'RE A SUPERSTAR - love inc	112329	122329

DISCO	MONO	POLY
PUSH IT - salt-n-pepa	112551	122551
DISCO INFERNO - the tramps	114589	124589
LET'S GROOVE TONIGHT - ewind & fire	113751	123751
RIVERS OF BABYLON - boney m	113884	123884
UPSIDE DOWN - diana ross	112454	122454
YMCA - village people	111435	121435
GROOVE IS IN THE HEART - deelite	111137	121137

REGGAE	MONO	POLY
TURN ME ON - kevin lytle	113100	123100
I'M STILL IN LOVE - sean paul feat sasha	113410	123410
ANGEL - shaggy	111114	121114
DUDE - beanie man feat ms thing	113702	123702
GET BUSY - sean paul	112634	122634
KING OF THE DANCEFLOOR - beanie man	114489	124489
LIKE GLUE - sean paul	112785	122785

TV & FILM	MONO	POLY
MISSION IMPOSSIBLE	111121	121121
ONLY FOOLS AND HORSES	111369	121369
X FACTOR	114836	124836
THE SIMPSONS	111132	121132
ROCKY - jogging theme	112481	122481
DIRTY DANCING	111249	121249
AXEL F - beverly hills cop	111601	121601
EXORCIST	111871	121871
PHOENIX NIGHTS	112364	122364
GOOD BAD AND THE UGLY	111181	121181
MUPPETS - muppets	111134	121134
ALWAYS LOOK ON THE - monty python	113865	123865
THE BODYGUARD - whitney houston	114274	124274
JAMES BOND	111119	121119
TOP GUN	111860	121860
THE A TEAM	111115	121115
THE ITALIAN JOB - title music	111622	121622
SEX AND THE CITY - theme	111673	121673
BENNY HILL - benny hill	111139	121139
EVERYBODY NEEDS... blues brothers	113793	123793
PINK PANTHER - pink panther	111133	121133

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CHART	MONO	POLY
THESE WORDS ARE MY OWN - n. beddingfield	114346	124346
YOU WON'T FORGET ABOUT ME - d. minogue	114923	124923
YOU USED TO LOVE ME - gabrielle	114896	124896
LOCK UP YOUR DAUGHTERS - noise next door	114903	124903
KICK IN THE HEAD - westlife	114830	124830
OUT OF THE BLUE - delta goodrem	114850	124850
WHO IS IT - b'jork	114882	124882
KINDA LOVE - d'arius	114883	124883
LEAVE (GET OUT) - jojo	114198	124198
LOVE MACHINE - girls aloud	114506	124506
RADIO - robbie williams	114717	124717
MORE MORE MORE - rachel stevens	114661	124661
LEFT OUTSIDE ALONE - anastacia	113616	123616
LEAVE RIGHT NOW - will young	113195	123195
MANDY - westlife	113228	123228
5 COLOURS IN HER HAIR - mcfly	113743	123743
CRASHED THE WEDDING - busted	113151	123151
SICK AND TIRED - anastacia	114205	124205
BREATHE THE EASY - blue	113559	123559
TOXIC - britney spears	113435	123435

ROCK	MONO	POLY
SWEET CHILD O MINE - guns n roses	111258	121258
SHE WILL BE LOVED - maroon 5	114236	124236
BAT OUT OF HELL - meat loaf	111286	121286
BLACK BETTY - spiderbait	113761	123761
NOVEMBER RAIN - guns n roses	112586	122586
LIVING ON A PRAYER - bon jovi	111376	121376
RENEGADE CAVALCADE - ash	114922	124922
FINE AGAIN - seether	114928	124928
BROKEN - seether and amy lee	114349	124349
THE LOVE - maroon 5	113842	123842
IN THE SHADOWS - the rasmus	113081	123081

NJ METAL RIFFS	MONO	POLY
I MISS YOU - blink 182	113552	123552
MY IMMORTAL - evanescence	113277	123277
ALWAYS - blink 182	114629	124629
SPECIAL K - placebo	114911	124911
BEHIND BLUE EYES - limp bizkit	113309	123309
BRING ME TO LIFE - evanescence	112651	122651

BUMP & GRIND	MONO	POLY
MY NECK MY BACK - khia	112416	122416
SAY HOW I FEEL - rian benson	114855	124855
BABy CAKES - 3 of a kind	114427	124427
SHE'S GOT ME - deniel merrivether	114800	124800
BURN - usher	113800	123800
YEAH - usher feat ludacris & ill jon	113546	123546
CONFESSIONS PART 2 - usher	114219	124219
STOLEN - jay sean	114918	124918
F*** IT (I DON'T WANT YOU BACK) - eamon	113519	123519
ANGEL EYES - raghav	114871	124871
BABY BOY - beyonce knowles feat sean paul	112933	122933
HOTEL - cassidy feat r kelly	113514	123514
I DON'T WANT TO KNOW - mario winans	113805	123805
HAPPY PEOPLE - r kelly	114184	124184
F.U.R.B - frankie	113917	123917

TERRACE	MONO	POLY
MATCH OF THE DAY - match of the day	111126	121126
SOCCER AM CATWALK - sean knight	112559	122559
YOU'LL NEVER WALK ALONE - gerry &...	111351	121351
12 CANTONAS - man utd terraces	114826	124826
GEORDIES ARE THE PRIDE - newcastle	113660	123660
GOOD OLD ARSENAL - arsenal terraces	114678	124678
PRIDE OF ALL EUROPE - man utd terraces	114827	124827
THE GREAT ESCAPE - sheffield wednesday	111354	121354
WOO HOO - the 5 6 7 8's	114166	124166
IT MUST BE LOVE - blackburn rovers terraces	114667	124667
MARCHING ON TOGETHER - leeds terraces	111350	121350
3 LIONS - tottedil & skinner	111494	121494
I'M FOREVER BLOWING - west ham terraces	113653	123653
BLUE MOND - manchester city terraces	111352	121352

SOFT ROCK	MONO	POLY
EVERYBODY HURTS - rem	112899	122899
RED RED WINE - ub40	111248	121248
ANGELS - robbie williams	112646	122646
EVERYTHING I DO I DO IT - bryan adams	114741	124741
MORE THAN WORDS - extreme	114893	124893
TRUE COLOURS - phil collins	114913	124913
LOVE IS ALL AROUND - wet wet wet	114575	124575
BLACK VELVET - alicia keys	114580	124580

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RAP HITS	MONO	POLY
MY PLACE - nelly	114500	124500
MILLIONAIRE - kelis	114458	124458
GUNS DON'T KILL - goldie lookin chain	114564	124564
YOU GOT WHAT I WANT - snoop dogg	114809	124809
WONDERFUL - ja rule and r kelly	114917	124917
YOUR MOTHER'S GOT - goldie lookin chain	114925	124925
HUSH - li cool j	114927	124927
GHEMMUSICK - outkast	114635	124635
TRIPLE TROUBLE - the beastie boys	114625	124625
SO SEXY - twista feat r kelly	114413	124413
GANGSTERS PARADISE - Elliot	111128	121128
1 2 STEP - ciara and missy Elliot	114858	124858
P.I.M.P. - 50 cent	112589	122589

CHILLED	MONO	POLY
CHILDREN - robert miles	111361	121361
PROTECTION - massive attack	113965	123965
RISE UP - massive attack	113966	123966
SOMMERSAULT - zero 7	114225	124225
OUT OF THE BLUE - system f	111360	121360
FOR AN ANGEL - paul van dyk	111363	121363

ANTHEMS	MONO	POLY
GOD SAVE THE QUEEN - british	113253	123253
AMHRAN NA BHFIANN - irish	111984	121984
WELSH NATIONAL ANTHEM	112786	122786
ADVANCE AUSTRALIA FAIR - australian	112013	122013
ANTHEM OF JAMAICA - jamaican	114581	124581

DANCEFLOOR	MONO	POLY
CALL ON ME - eric prydz	114436	124436
GIVE ME YOUR LOVE - xtn feat chucky	113389	123389
PUMP IT UP - danzel	114845	124845
GET IT ON - intenso project feat lisa scott lee	114926	124926
JUST BE - tiesto	114929	124929
DO YOU KNOW I GO CRAZY - angel city	114819	124819
FLASHDANCE - deep dish	114673	124673
COME WITH ME - special d	113678	123678
LOLA'S THEME - shapeshifters	114192	124192
BETTER THAN LIFE - ultrabeat	114377	124377
TAKE ME TO THE CLOUDS ABOVE - lmc vs u2	113456	123456
PRETTY GREEN EYES - ultrabeat	112877	122877
RHYTHM IS A DANCER - snap vs cj stone	112485	122485
FLY ON THE WINGS OF LOVE - xtm	112705	122705
DISCOTAND - flip and fill	113930	123930
MY MY MY - armand van helden	114619	124619
PURE HIGH - stonbridge	113747	123747
IS IT COS I'M COOL - mouse t	114374	124374
INSOMNIA - faithless	111763	121763
I SEE YOU BABY - grove armada	112658	122658

PUB ROCK	MONO	POLY
MARY - scissor sisters	114541	124541
SPITTING GAMES - snow patrol	114350	124350
THE LOVE OF RICHARD NIXON - manics	114884	124884
DON'T EVER THINK - the Zutons	114887	124887
FREAKIN OUT - graham coxon	114916	124916

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MY PLACE	174500	HOW COME	174169	CRASHED THE WEDDING	173151	F.U.R.B	173917	Thunder Storm	221533	Doorbell	221520
NEVER REALLY WAS	174405	LOLA'S THEME	174192	RHYTHM IS A DANCER	172485	ROSES	173806	Train Horn	221532	Sci-Fi Weapon	221519
SHE WILL BE LOVED	174236	I'M STILL IN LOVE WITH YOU	173410	YOU'LL NEVER WALK ALONE	171351	PINK PANTHER	171133	Submarine Dive	221531	Machine Gun	221518
BUILD ME UP BUTTERCUP	173009	LEFT OUTSIDE ALONE	173616	HEY YA	173176	BECAUSE I GOT HIGH	171454	Mia Ta Horn	221530	Laser	221517
SWEET CHILD O MINE	171258	MY BAND	173795	CHA CHA SLIDE	173506	LOSE YOURSELF	172289	Traffic Jam	221529	Falling Bomb	221516
BURN	173800	I DON'T WANT TO KNOW	173514	DIP IT LOW	173514	DIP IT LOW	173802	Car Horn	221528	Big Explosion	221515
TURN ME ON	173100	SATISFACTION	172751	LETS GET IT STARTED	174205	LETS GET IT STARTED	173232	Bicycle Horn	221527	Big Ben	221514
LEAVE (GET OUT)	174198	P.I.M.P.	172599	THE LOGICAL SONG	174218	THE LOGICAL SONG	171965	Ambulance	221526	Battle Cry	221513
YEAH	173546	U CAN'T TOUCH THIS	171616	CASTLES IN THE SKY	173865	CASTLES IN THE SKY	171270	Wolf Whistle	221525	Gun Shot	221512
GANGSTERS PARADISE	171128	IN DA CLUB	172440	FRIENDS - the rembrandts	173793	FRIENDS - the rembrandts	171152	Evil Laugh	221524	Wolf	221511
MANDY	173228	BAT OUT OF HELL	171286	BABY I LOVE U - jennifer lopez	172531	BABY I LOVE U - jennifer lopez	173353	Beer Burp	221523	Sparrow	221510
I DON'T WANT YOU BACK	173519	NOVEMBER RAIN	172596	WHERE IS THE... the blk eyed peas	172221	WHERE IS THE... the blk eyed peas	172890	Ahem	221522	Orca	221509
BABY BOY	172933	HEAVEN	172229	I LOVE THEM HOES - eamon	173599	I LOVE THEM HOES - eamon	174088	Party Horn	221521	Lion	221508

NOKIA | SONY ERICSSON | SAGEM | PANASONIC | SIEMENS | MOTOROLA (SHARP & SAMSUNG SFX ONLY) Not original artist

WALLPAPERS HOT CELEBS CARTOONS MESSAGES

 252553	 253005	 252753	 252619	 252825	 253555	 251750	 253608	 253724	 253557	 250007	 250615	 250414	 250318	 250619
 253708	 252569	 253394	 253340	 251882	 251882	 253603	 253591	 253309	 250622	 250156	 250382	 250400	 250624	

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LORD OF THE RINGS: THE THIRD AGE

PUBLISHER	EA
GENRE	RPG
PRICE	£39.99
PLAYERS	1-2
NETWORK PLAY	NO

GUIDE WRITTEN BY: MIKE O'SULLIVAN

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The movie tie-in with no movie is the toughest Lord Of The Rings game yet! Check out our advice for ensuring your quest is a successful one.

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GENERAL HINTS & TIPS

If you want to maximise your chances of success, you'll need to follow a few basic bits of advice as you journey through the game

OPEN THE BOX

As you travel around the various lands, you will encounter a number of chests that contain goodies. Open all of them, as some contain new weapons for members of your party, whilst others will hold items that are useful for everyone – Healing Potions, Action Points and so on.



Open every box for extra items.

SAVING GRACE

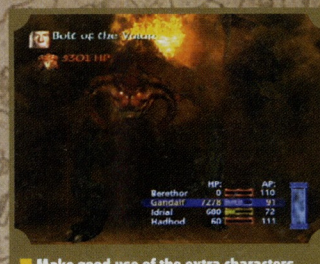
otted around the world are a number of save points. Use them every time you see them. Saving your game will restore full Action Points and Hit Points to your characters, making subsequent battles that little bit easier. Indeed, in areas with a high number of enemies, it makes a

great deal of sense to return to save points between battles to ensure you are in rude health in time for the next one. A great example of this is when crossing the bridge in The Plains Of Rohan. Three huge battles await you, so returning and saving after each one gives your party the best chance of survival.

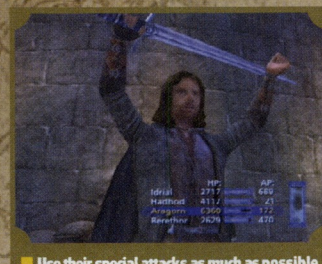
USING HEROES

From time to time, your party will be joined for a battle by another character. For example, during The Battle Of Helm's Deep you will be joined by Gimli, Legolas and Aragorn for individual battles. Generally, these characters tend to be a little bit more developed than your own party and as such, it makes sense to use them as much as possible. Use Idrial's Haste Of The Elves on the hero and try to use their special attacks as much as possible – Gimli's Balrog Gambit

is especially useful, as is Aragorn's Bane Of Sauron attack. The good thing about having the hero do all the work is that they are not going to remain with your party. Once the battle is over, you won't have to worry about them any more, so using up all of their Action Points, or having them lose plenty of Health Points will not be a major problem. Better to have the hero doing all the work so that your regular characters are still fit and well for the next battle.



Make good use of the extra characters.

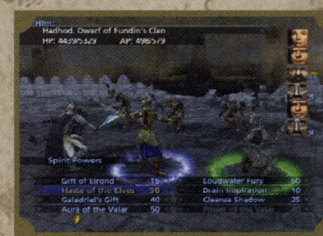


Use their special attacks as much as possible.

FIGHTING TACTICS

It is essential to master the art of turn-based combat in order to progress in The Third Age, and failure to do so will see your party returning home with their tails between their legs. The key is timing – performing the right moves at the right times is all-important. As a rule, the best characters to use in battle are Idrial, Berethor and Hadhod, and using Elegost when one of the others is low on Action or Health Points, or when ranged attacks are required.

Idrial holds the key though; her ability to heal herself and others, as well as increase their rate of attack is invaluable. Use her to cast Haste Of The Elves on other characters in the group, then proceed to use stunning strikes from Hadhod and Berethor (you will need to unlock all these moves, but this should not be too hard if you follow our character progression guide). The key is to try and stop the monsters having a turn. Look to see which monster will



Timing is all-important in turn-based combat.

be having the next turn and concentrate on taking them out. If it's not possible for you to kill a monster before his next turn, concentrate all your effort on the first monster you can kill. For example, imagine you have one turn, then Monster A will have a turn. You will then get three more turns, then monster B will have a turn. You will almost certainly be unable to kill monster A in a single attack, so concentrate on monster B and kill him before he can attack. You will be attacked by monster A whatever you do, so concentrate on the monster you have time to kill.

all that is bold for the blitche. not all those who wander are lost: the old that is strong for the wether. ffor roots are not reached by the frost.

CHARACTERS

GETTING THE MOST OUT OF YOUR PARTY HOLDS THE KEY TO PROGRESS IN THIS GAME, SO TAKE HEED OF OUR ADVICE!

MORWEN

KEY SKILLS

Poisoned Wound
Paralysing Wound

Stunning Cleave

Rohirric Rampage
Steal Health

Cloak Of The Plains

Level Up

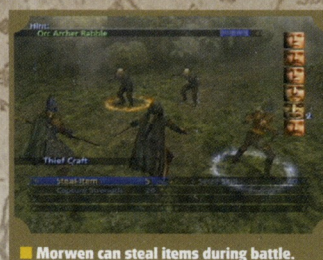
As a weak character, improving Morwen's Dexterity and

Constitution is essential to keeping her alive on later levels. She is never going to be the strongest fighter in your party, but a few points added to her Strength will see her more than capable of holding her own. When she is forced into action, it is best to try and protect her, using Eaden and Elegost to do most of the donkey work. If you are struggling to get her through battles, return to some of the earlier lands in the game and allow her to build up her experience against lesser foes.

STRENGTHS

As a thief, Morwen is perhaps the least useful member of your travelling party. Although she is by no means a waste of space, she isn't a character we would recommend using that much. Her melee attacks are relatively weedy, while her thief abilities rarely yield items that are essential to victory in battle. As such, she is best left out of the bigger battles, but it may well be worth bringing her into the frontline should you return to the earlier

areas of the game to level-up and complete any missed quests. She will be able to deal with the enemies here fairly easily, and this should help her later on in the game when she too will be needed as your party becomes separated. Her Dual Axe attack is one of her most effective, but it still doesn't tend to cause that much damage. Committed gamers will be able to build Morwen up into a moderately powerful character by heading back to the early stages and



■ Morwen can steal items during battle.

undertaking random battles until she is levelled-up, but it is not really necessary to do so. As long as she is able to survive the battle she is forced to undertake, then that should be more than enough.

EAODEN

KEY SKILLS

Enragin Blow
Rohirrim Rage

Wrath Of Edoras

Rampage Of Helm
Dispel

Shatter Armour

Battle Mirror

Level Up

Eaden won't do much fighting, but his ability to heal others is a very useful one, so look to give him plenty of Spirit rating as well as increasing his Constitution. He will do some brawling, so points spent on his strength won't be wasted. It's not necessary to go back and level him up as he can hold his own against enemies from the moment he joins the group, so it is quicker to level him up by using him in the random battles that are undertaken from the point he is found onwards as these tend to bring with them more experience points and it is a much quicker process.

STRENGTHS

As a ranger, Eaden is a pretty useful fighter with some attacks that are more than capable of doing plenty of damage. However, he is prone to missing those attacks quite often (at least early on in his time with your group) and is not the most useful of your party when it comes to fighting. Where he does earn his spurs though, is in his ability to transfer his energy to others in the group. Because he can take a bit of a pounding himself, this is an extremely useful

ability to have, so it makes sense to ensure that he is levelled-up sufficiently to be of service as and when required. Potions can get thin on the ground later on in the game, so sometimes it's worth bringing him into battle in the place of Idrial so that he can heal his colleagues. Combining this skill with his ability to drain health for himself from enemies should save you plenty of health potions for situations where they are really needed. It is sometimes even possible to pair him with Idrial



■ Draining health from enemies is very handy.

against weaker opponents and drain health from them at a great rate, healing other party members in between taking on the bigger enemies on later levels. Might not be in the starting line-up, but a useful party member.

all that is bold for the blitche. not all those who wander are lost: the old that is strong for the wether. ffor roots are not reached by the frost.



BERETHOR

KEY SKILLS

Citadel Rage
Counter Attack

Ecthelion Wrath

Stunning Strike
Gondor Rampage

Stand Fast

War Cry

STRENGTHS

Berethor is a tough melee fighter, and a natural leader of men. And so he is valuable to your cause not only because his own attacks are very powerful, but also because he can inspire others in the group to perform better than they can under their own steam. Of particular value is his ability to encourage the others to Stand Fast, negating any stunning effects from enemy attacks. Although it is possible to play through some of the earlier areas without this skill, it is absolutely critical to have it from Helm's Deep onwards, and players should concentrate on unlocking it early on in the game – making it a priority along with Company Valor. His attacks are also very useful, with his Citadel Rage and Ecthelion Wrath

attacks landing two and three hits in a single move – well worth making the most of. Perhaps his most useful attack, however, is his Stunning Strike, which will daze an opponent. Use this frequently to send opponents into a state of confusion, and have them tumble down the moves list. It then becomes possible to finish them off with relative ease. The best thing about this tactic is that it uses very few Action Points to carry out. The Stunning Strike attack itself has a relatively low AP value, and once the opponent is defenceless, it is possible to finish them off with the rest of the party using only the standard attacks. Wise players will use Berethor whenever possible, as building his stats up will greatly help the rest of the group.



■ Berethor can counter enemy attacks.



■ his normal attacks are powerful too.

Level-Up

Berethor is capable of causing huge amounts of damage if his Citadel Rage and Ecthelion Wrath attacks are combined. With a great amount of strength, it will even become possible to take out lesser enemies in a single attack. His leadership skills are also particularly useful, so try to use plenty of those in order to increase the options available to the player. Aside from strength, look to work on his Spirit score and his Speed – the quicker you can get Berethor into the action, the more dangerous it will be for the enemy.



IDRIAL

KEY SKILLS

Loudwater Fury
Haste Of The Elves

Water Stallion

Galadriel's Gift
Drain Health

Wheel Of Fire

STRENGTHS

The elfin Idrial is perhaps the most important member of your party, if used correctly. Her Galadriel's Gift will restore health to wounded colleagues, while her Haste Of The Elves gift will double the attack rate of whoever it is cast on. It is not really worth building up Idrial's sword skills because it is rare that she will be used in direct attacking; instead use her to increase the damage that the others can do and bail them out of trouble as and when required. When Idrial is able to enter a frenzy, she becomes a supremely powerful weapon. Use it on her first attack and she will then be able to take two Spirit Turns in succession – which will allow that awesome Haste Of The Elves skill to be used on both her fighting companions. The

resultant increase in their attack speed should be enough to make life very uncomfortable for the enemy. Idrial can use magic to restore health to her colleagues, and is also the best character to use any potions as she will invariably restore more Health or Action Points than the others.

Furthermore, she can also use the shadow rune to perform Shadowcraft skills, the most useful of which is probably the Drain Health skill. This drains health from an enemy and gives it straight to Idrial, meaning that those valuable Health Potions can be saved for true emergencies.

Last but by no means least, Idrial's Shadow Drain will remove any limitations placed on her colleagues that might otherwise have a big part to play in how the battle pans out.



■ Haste Of The Elves is extremely important.



■ Idrial needs plenty of armour.

Level-Up

It is definitely worth concentrating on Idrial's Spirit rating as she is at her most dangerous when supporting the other players – increasing their attack speed and repairing any damage that has been caused to them. Her Loudwater Fury attack can also do a fair amount of damage, so try and concentrate on building up the number of Action Points she has at her disposal. Secondary to that, Idrial is quite weak and can get damaged in battle, so it is a good insurance policy to assign some of those upgrade points to her Constitution, allowing her to take a little bit more damage. Don't forget that Idrial can use her healing skills on herself if necessary.



HADHOD

KEY SKILLS

Cleaving Wound
Crippling Smash

Mountain Rage

Durin Wrath
Smite

Mountain Hower

Dragon Calling
Mountain Shield

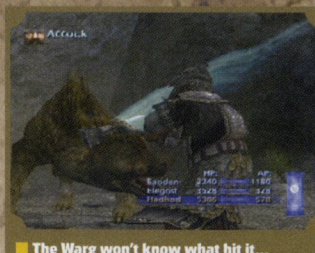
STRENGTHS

Like all his dwarfish ancestors before him, Hadhod is an absolutely fearsome melee fighter and will cause untold amounts of damage to anyone who is foolish enough to stand in his way. His Crippling Smash can be unlocked relatively early on in the game and, like Berethor's Stunning Strike, this attack will knock an enemy out and send them down the moves list. In addition to this, his stronger multiple attacks are capable of causing huge amounts of damage to enemies, often killing even high-level opponents in a single move. Used in a trio with Idrial and Berethor, Hadhod will be an essential part of your party. Cast

Haste Of The Elves on him and watch the little fella get to work, swinging his axe or hammer through enemy bones almost at will. Some of Hadhod's extremely useful attacks include the Cleaving Wound, which causes plenty of damage in the first instance, and will also cause some secondary damage at the end of the turn as well. He is a little stuck when it comes to useful ranged attacks, however, so any curses put on him that prevent or limit his melee attacks will need to be removed as soon as possible by Idrial. If that isn't possible, his usefulness is greatly diminished and it may be worth swapping him out of the battle with another character.



■ Hadhod is a sturdy wee fella.



■ The Warg won't know what hit it...

Level Up

Dwarves are naturally very powerful creatures so there isn't much to do to Hadhod's Constitution score to begin with. Instead, you should concentrate on building up his Strength and Speed ratings, adding Constitution to your hit-list when those stats have levelled out with it. Speed is not quite as important with Hadhod provided you use him in conjunction with Idrial and Berethor. Haste Of The Elves will ensure that he has plenty of attack time anyway, so speed is not something that you should worry about all that much. However, investing the odd upgrade point in this skill every now and again would definitely be a worthwhile move.



ELEGOST

KEY SKILLS

Arrow Flurry
Crippling Shot

Draining Shot

True Shot
Arrows Of Sleep

STRENGTHS

This ranger is a valuable addition to your party, largely due to his excellent ranged combat skills. Although we recommend using Idrial, Berethor and Hadhod for most of the time, Elegost makes an excellent substitute when one of them is injured, low on Action Points or if ranged combat skills are desired. His Draining Shot ability is one that should be unlocked as soon as possible as it allows him to drain energy from the enemy, making the use of health potions less common and reserving them for times of real need. His Arrow Flurry is also useful, allowing him to target two enemies at once. However, each individual strike doesn't do too much damage so it is best used for finishing off enemies

who are on the brink of death. His Creature Bane shot is very useful against Wargs, however, and he should be promoted to the starting line-up in any fight against those particular creatures. Once his strength is sufficiently high, he will often be able to kill them with a single arrow in combat; a definite boon. Elegost is not the character you will rely on but don't ignore him as you'll be forced to use him in later levels. So it makes sense to bring him in for battles to bring him Experience Points and continue to upgrade him at a similar rate to your primary characters. Used in conjunction with Berethor, casting Company Valor is a good idea because it means more of Elegost's arrows will find their targets.



■ Elegost can hit two targets in one attack.



■ The Draining shot steals health.

Level Up

Strength is a useful attribute for Elegost, as it will ensure his arrows hit home with devastating force. He is reasonably well armoured, but it is still a wise idea to build up his Constitution, whilst increased Dexterity will increase his accuracy as well as making him harder to hit. As mentioned earlier, it is important not to let Elegost fall too far behind in terms of his character; he should be your first choice substitute and will prove his value on many occasions. In particular, look to give him plenty of Action Points because he will be able to hit multiple enemies at once, an invaluable asset especially when faced by more enemies than there are members in your fighting unit.

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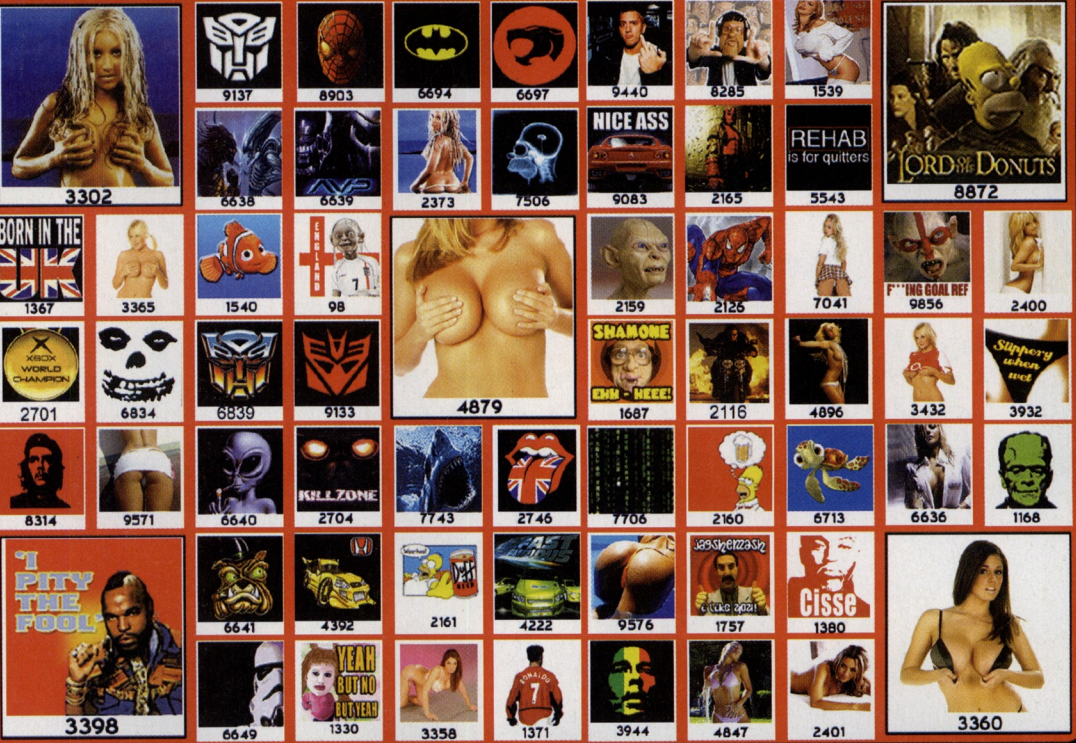


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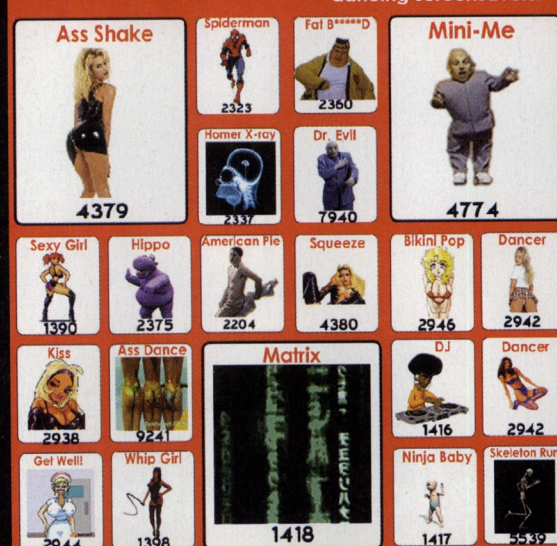
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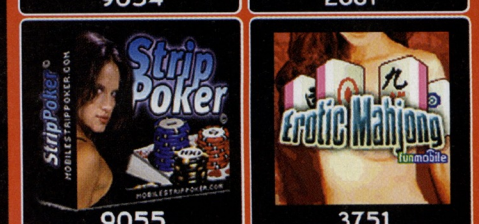
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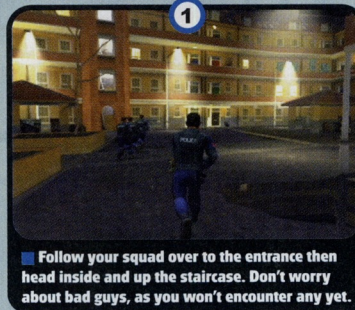
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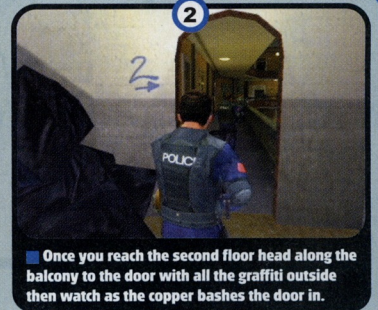
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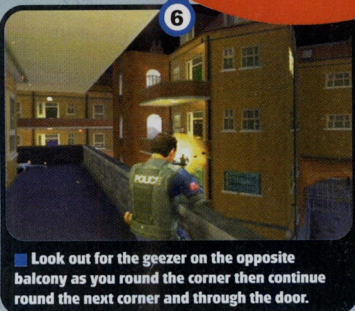
CHAPTER 1 TUESDAY



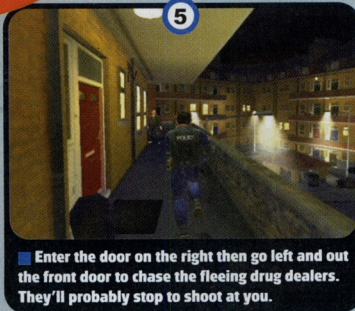
1 Follow your squad over to the entrance then head inside and up the staircase. Don't worry about bad guys, as you won't encounter any yet.



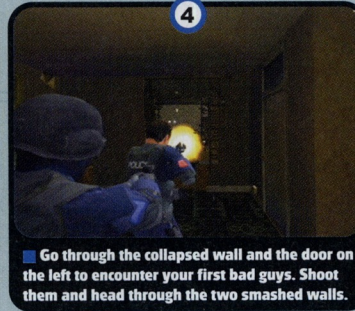
2 Once you reach the second floor head along the balcony to the door with all the graffiti outside then watch as the copper bashes the door in.



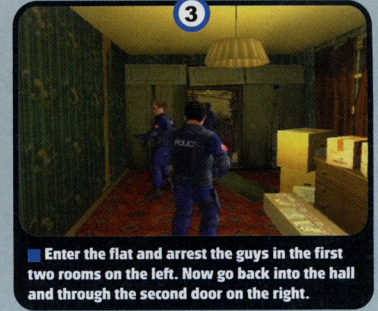
3 Look out for the geezer on the opposite balcony as you round the corner then continue round the next corner and through the door.



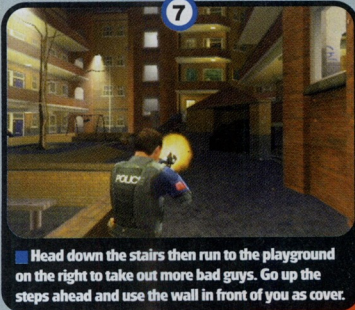
4 Enter the door on the right then go left and out the front door to chase the fleeing drug dealers. They'll probably stop to shoot at you.



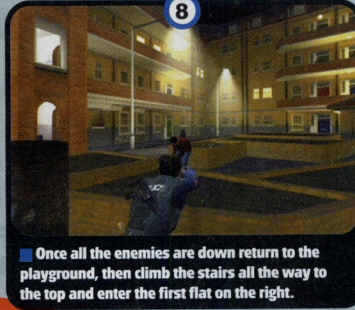
5 Go through the collapsed wall and the door on the left to encounter your first bad guys. Shoot them and head through the two smashed walls.



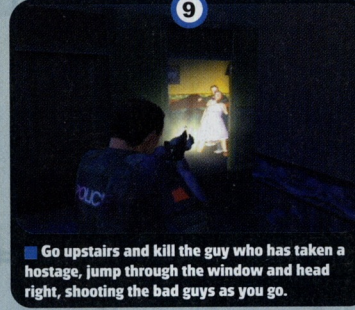
6 Enter the flat and arrest the guys in the first two rooms on the left. Now go back into the hall and through the second door on the right.



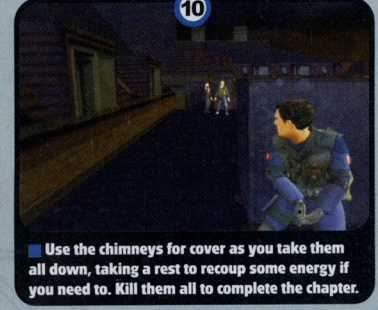
7 Head down the stairs then run to the playground on the right to take out more bad guys. Go up the steps ahead and use the wall in front of you as cover.



8 Once all the enemies are down return to the playground, then climb the stairs all the way to the top and enter the first flat on the right.



9 Go upstairs and kill the guy who has taken a hostage, jump through the window and head right, shooting the bad guys as you go.



10 Use the chimneys for cover as you take them all down, taking a rest to recoup some energy if you need to. Kill them all to complete the chapter.

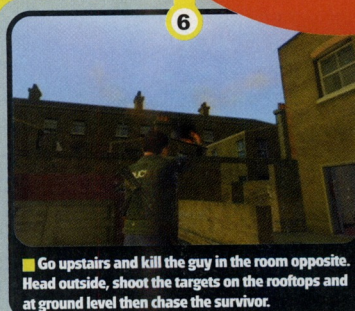
CHAPTER 2 SHOREDITCH BOYS



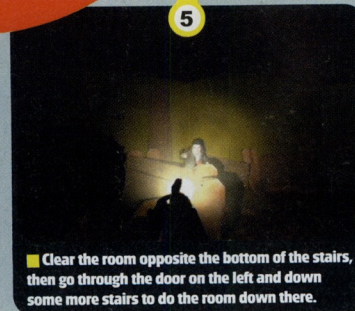
1 Get over to Shoreditch as quickly as possible. It's a pretty straight route so let the sirens blast and put your foot down all the way.



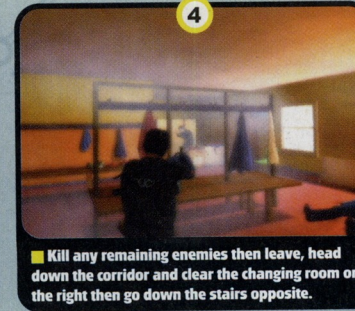
2 Once you get there enter the boxing club and head up the stairs to the top, taking care of any resistance you meet on the way then clear the room at the top.



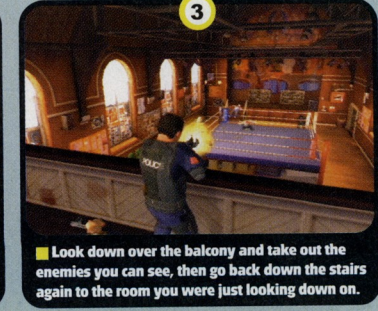
3 Go upstairs and kill the guy in the room opposite. Head outside, shoot the targets on the rooftops and at ground level then chase the survivor.



4 Clear the room opposite the bottom of the stairs, then go through the door on the left and down some more stairs to do the room down there.

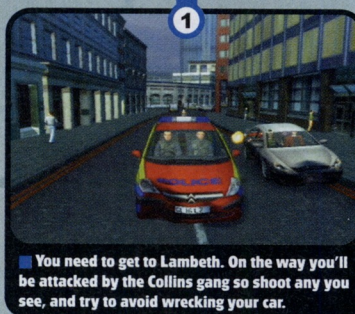


5 Kill any remaining enemies then leave, head down the corridor and clear the changing room on the right then go down the stairs opposite.

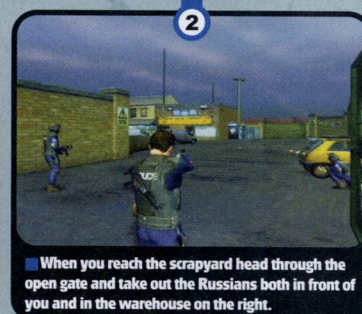


6 Look down over the balcony and take out the enemies you can see, then go back down the stairs again to the room you were just looking down on.

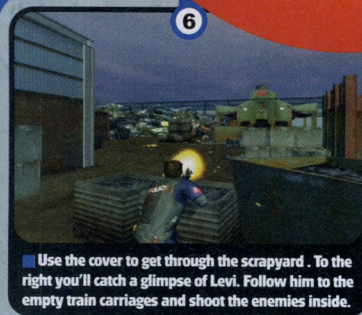
CHAPTER 3 THE LATVIAN COWBOY



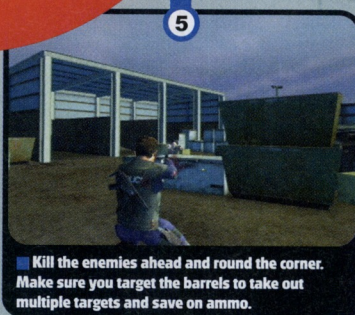
You need to get to Lambeth. On the way you'll be attacked by the Collins gang so shoot any you see, and try to avoid wrecking your car.



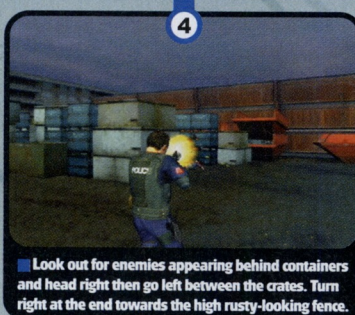
When you reach the scrapyard head through the open gate and take out the Russians both in front of you and in the warehouse on the right.



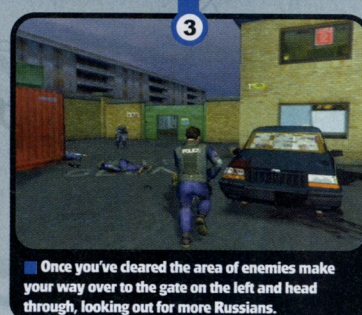
Use the cover to get through the scrapyard. To the right you'll catch a glimpse of Levi. Follow him to the empty train carriages and shoot the enemies inside.



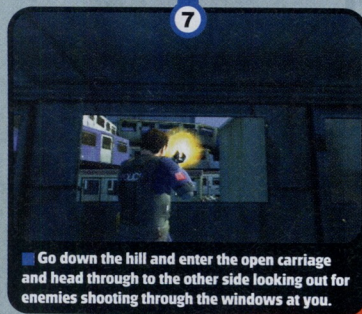
Kill the enemies ahead and round the corner. Make sure you target the barrels to take out multiple targets and save on ammo.



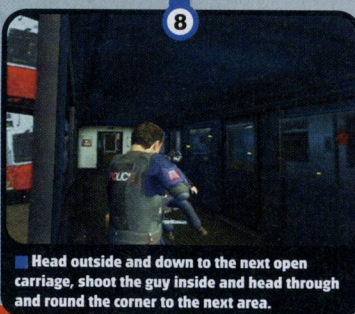
Look out for enemies appearing behind containers and head right then go left between the crates. Turn right at the end towards the high rusty-looking fence.



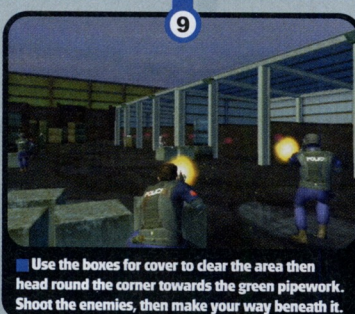
Once you've cleared the area of enemies make your way over to the gate on the left and head through, looking out for more Russians.



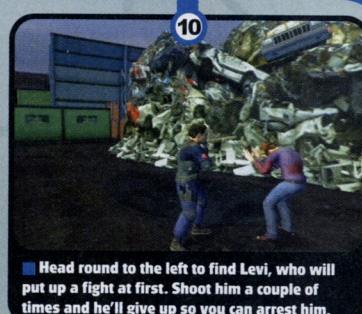
Go down the hill and enter the open carriage and head through to the other side looking out for enemies shooting through the windows at you.



Head outside and down to the next open carriage, shoot the guy inside and head through and round the corner to the next area.



Use the boxes for cover to clear the area then head round the corner towards the green pipework. Shoot the enemies, then make your way beneath it.

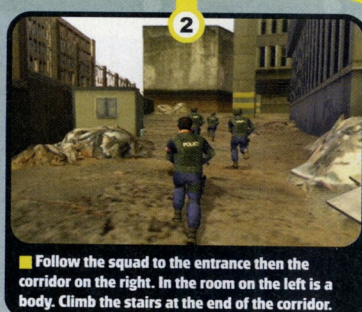


Head round to the left to find Levi, who will put up a fight at first. Shoot him a couple of times and he'll give up so you can arrest him.

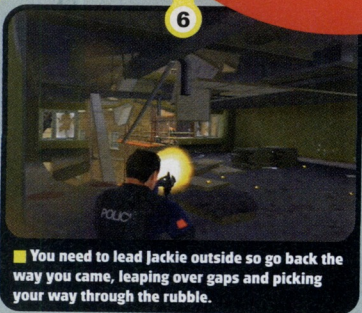
CHAPTER 4 FINDING MISS PHILLIPS



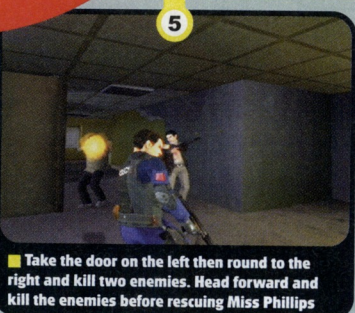
Follow Levi, making sure you leave at least three car lengths between you. If your hazards flash, back off - and don't use your siren at all!



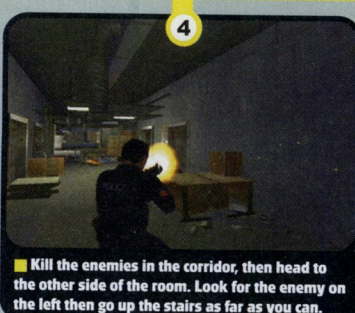
Follow the squad to the entrance then the corridor on the right. In the room on the left is a body. Climb the stairs at the end of the corridor.



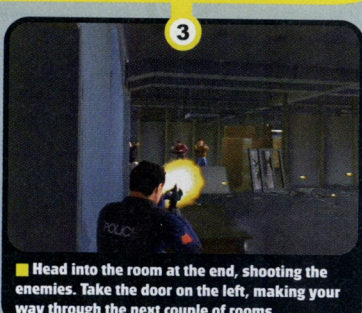
You need to lead Jackie outside so go back the way you came, leaping over gaps and picking your way through the rubble.



Take the door on the left then round to the right and kill two enemies. Head forward and kill the enemies before rescuing Miss Phillips



Kill the enemies in the corridor, then head to the other side of the room. Look for the enemy on the left then go up the stairs as far as you can.

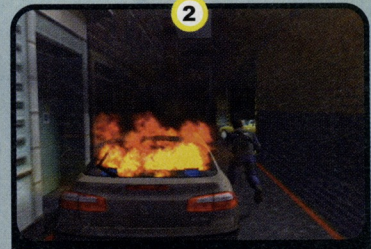


Head into the room at the end, shooting the enemies. Take the door on the left, making your way through the next couple of rooms.

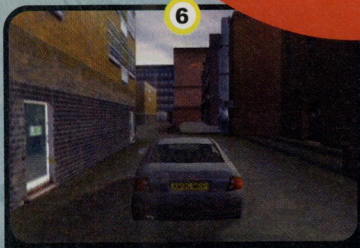
CHAPTER 5 HOT PROPERTY



1 Once you've been ambushed you'll get control of the car, then drive down the alley, shooting anyone in your path and turn right.



2 Your car is more than likely knackered so jump out and get into the nearby MG to continue the pursuit of Jackie's kidnapers.



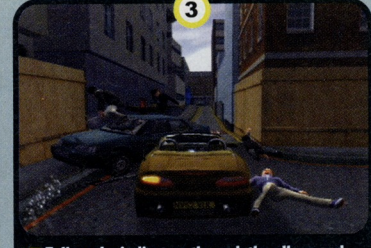
3 Head to the safe house near Marylebone taking out enemies. Swap cars if your MG gets knackered and use side roads as you're less likely to get attacked.



4 You need to stop the van quickly, as once it reaches its destination you'll be too late. Once you stop the van kill the occupants then wait for Jackie to get into your car.

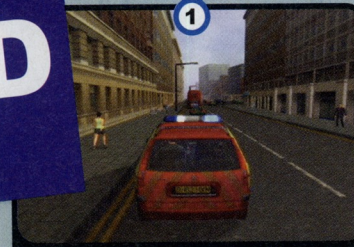


5 Once you spot the ambush van keep up and ram it. Shoot at the van too but look out for other traffic as the van driver picks some busy streets to drive down.

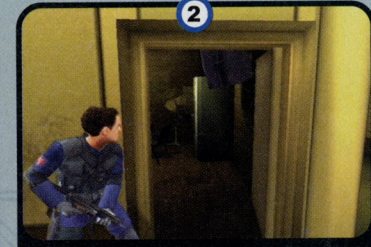


6 Follow the indicators through the alleys and look out for more enemies in the road, smashing your way through them if need be.

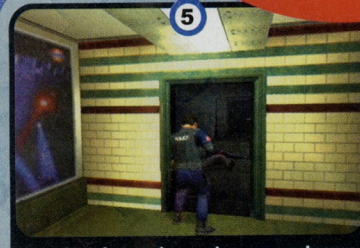
CHAPTER 6 UNDERGROUND ACTIVITY



1 Get over to Holborn, looking out for attacks by the Russians. The main roads are quicker but the alleys have less traffic so the choice is yours.



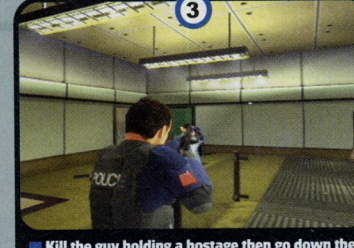
2 Kick open the green door then go down the stairs and through the first open door. Kill the guy in the first room on the left and continue down the corridor.



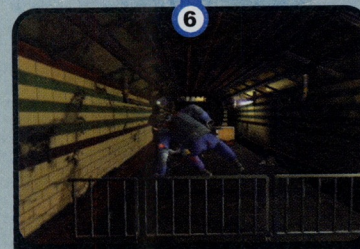
3 Look out for enemies popping as you make your way down and through the door at the end. Go right, jump over the fence then continue forward.



4 Kill the enemies then go through the metal door on the left. Go upstairs, round the bend, through the door and down the passage on the right.



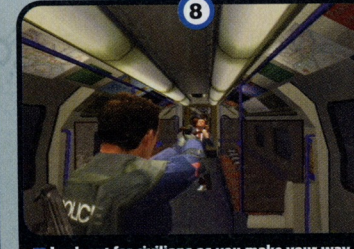
5 Kill the guy holding a hostage then go down the escalator and kill two enemies (look out for civilians). At the end of the corridor, go downstairs.



6 Head up the stairs then up another set on the right, shooting the enemies at the top. Now head right onto the platform and get on the train.



7 Shoot the enemies on the platform as you make your way through the train then get off. Next, go down the passage on the left.



8 Look out for civilians as you make your way through the train and take care in hostage situations where careful aiming is needed.



CHAPTER 7 THE JAMAICAN

TOP TIP

If your car gets knackered during a mission it's a good idea to jump out and get a new one. If you have enemies on your tail be prepared for a fire fight.



1 Get to Mayfair as quickly as possible to help your colleagues deal with the gang of Yardies. Turn on your siren and put your foot down.

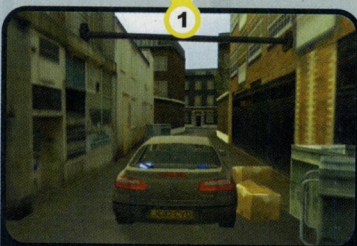


3 Once the helicopter leads you to the Yardie car shoot and ram it off the road. Kill everyone and get Tyler to enter your car then head to Holborn.



2 Use the cars as cover while you shoot at the Yardies. Once they're all dead get in the least knackered car and follow the helicopter above.

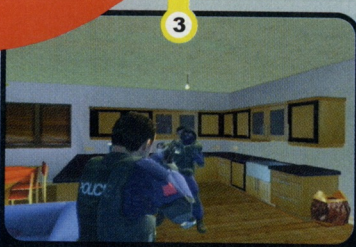
CHAPTER 8 DESPERATE MEASURES



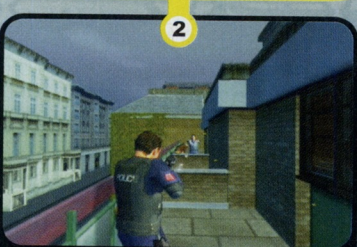
1 Head to the safe house in Marylebone, using the alleys to avoid heavy traffic. You don't have long so try not to crash or take any wrong turns.



4 Climb down the stairs and kill the guy on the scaffolding opposite. Jump to the next building then run to the door and enter.



3 Kill the guy holding a hostage in the next flat then head out the front door and up to the roof. Chase the suspect taking out enemies en route.



2 Follow the squad into the flat. Watch as Munro is shot then follow the bad guy out onto the balcony. Kill the other enemy and give chase.



5 Head left to get outside again then jump to the next building and head down the fire escape, killing the two enemies at the bottom.

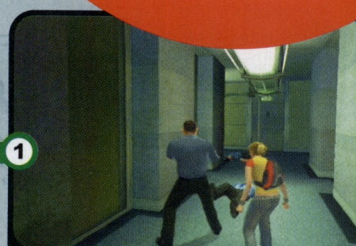


6 Run out to the main road and kill the Russians that pull up in a car. Get in the police car and drive forward, then down the alley on the right.

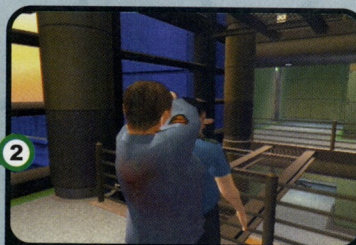


7 Exit at the parked van and shoot any nearby Russians. Take the door on the left, up the stairs, through the door on the left and down the corridor.

CHAPTER 9 MONDAY



1 Cross the bridge then jump the barrier. Head left down the corridor, knocking out any guards. At the far end go right, then through the door on the left.



2 Follow Sam then take the long way round, taking out the guards as you go. Head down the corridor until Sam tells you to help Art and John.



3 Go back out the glass door and head left then right through the doorway to find the stairs and head up to the 15th floor.

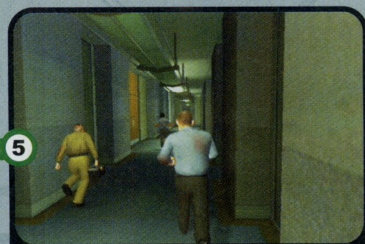


4 Go right down the corridor then through the doors on the right. Head left to find John and Art fighting some guards. Art will run off so follow him.

TOP TIP

If you take too many hits during a foot mission you'll start to look worse for wear. Take a breather by leaning against a wall to recoup your health.

CHAPTER 10 THE RESCUE



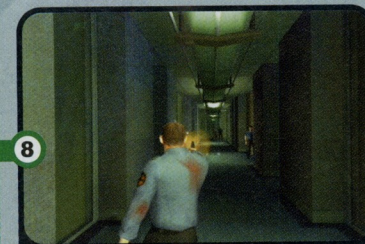
■ You'll be rejoined by John when you reach the stairs that lead up to the next floor so follow them until you reach the next set of stairs.



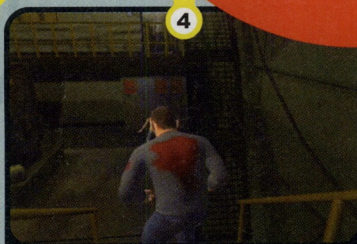
■ Carry on up to Skobel's office. Kill the guards and any that arrive while Art is working on the safe. Take out armed guards as quickly as you can!



■ Once the safe is open, shoot your way to the lift then follow the gang to the 12th floor, shooting the guards you encounter on the way.



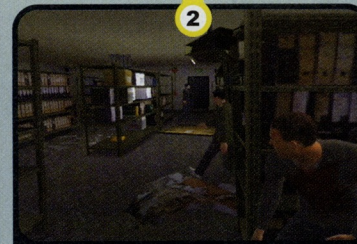
■ On the 12th floor the group will split up so go with Art and Sam. There are enemies round the corner; take them out, and head out to the bridge.



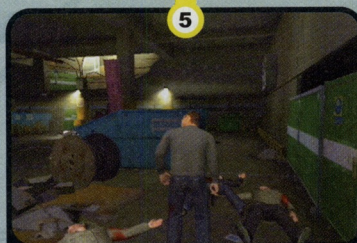
■ Follow Sam and wait while she opens a door, then head down the stairs. Go up the other side and knock out the guard so Sam can join you.



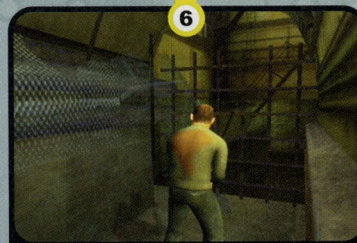
■ The next room you enter will have a fan. Turn it on then follow Sam out of the room and round the corner where a guard will have been distracted.



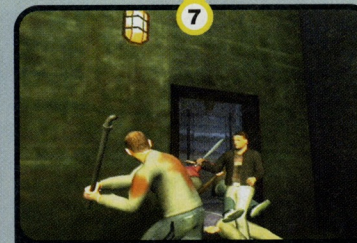
■ In the next room you can't take the same route as Sam so walk over the glass to distract the guards and run to the door to rejoin her.



■ Follow her to a room with a group of guards. Take them out, looking out for the one with a gun. Pick it up and follow Sam again.



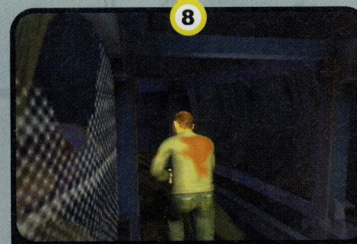
■ Separated from Sam, head along the walkway and down the stairs. Pick up the pipe at the bottom then go back and up the steps on the left.



■ Take out the enemies, go through to the next room and down the stairs on the left. You'll see Sam again. Take out the enemies on the left.



■ Go left into the small tunnel that runs parallel to the main one. Run forward, then look down the opening on the right to see the Sam's captors.



■ Cross the bridge to hear Sam get captured. Head down the tunnel on the right to get to the main tunnel, head left and take out the Russians.



■ Shoot them without hitting Sam then follow her and kill the enemies outside. Run across the train tracks, through the door and up the stairs.



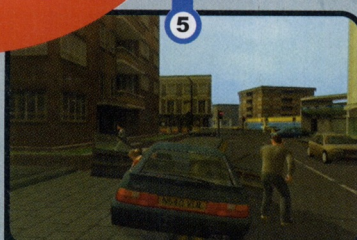
■ Shoot from the sunroof at the Russians and cops. Don't take too long killing them and try to shoot the driver if there's a car on your tail.



CHAPTER 11 CONS AND ICONS



■ Once you have a new car be sure to drive carefully so you don't attract the attention of the police. Also try to avoid any roadblocks.



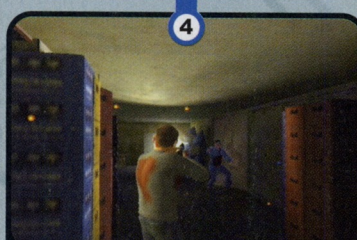
■ You need to get to the gym in Shoreditch without getting arrested by the cops, who are looking for your car so you'll need to ditch it and find another.



■ Enter the snooker club and go up the stairs, have a look around and go into the men's toilets on the right then pick up the knuckle duster.



■ Leave the toilets and go through the door over in the far corner to get to the pool hall. Go through the door on the left and up the stairs.

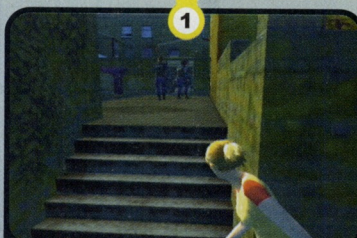


■ Fight your way to the bar, through the door behind it and down to the cellar killing Russians en route. At the back of the barrels you'll find the icon.

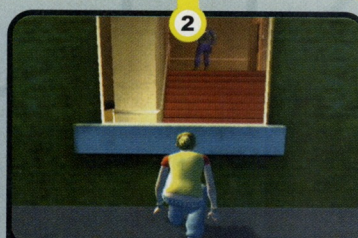


■ Take out the enemies you encounter in the room at the top. Now head back downstairs where some more Russians will have appeared.

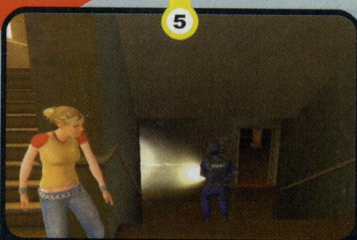
CHAPTER 12 THE WAKE OF THE SHOREDITCH MASSACRE



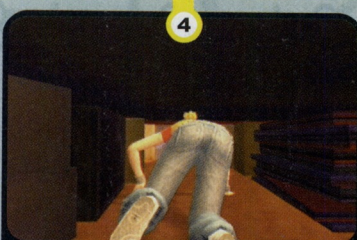
■ Go right and alongside the gym to the gate leading to the rear. Head on till you see some cops once they go inside run past the door they just went through.



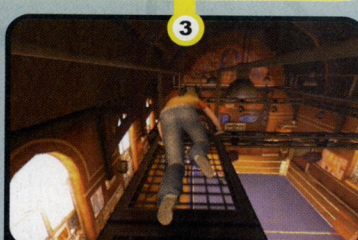
■ Use the wall ahead to get to the opposite roof. Use the vents to get to the next roof then jump to the open window. Wait for the cops to go before going in.



■ Wait till the cop moves before heading downstairs then head left and down into the basement where you can climb up through the hole to daylight.



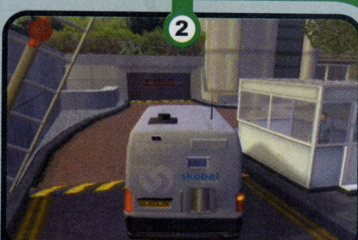
■ Crawl under the boxing ring to avoid the cop then creep out through the door. Head left and sneak past the paramedic then down the stairs on the left.



■ Head upstairs and creep through the door on the right. Use a snooker table to jump up to the lighting rig and crawl along it until the cut-scene starts.



■ The city isn't far but try not to attract the attention of the cops on the way by driving like a maniac. It can be tough if you come across any gang cars.



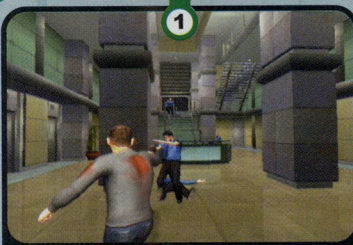
■ Once you reach the bank steal a Skobel Group van so the guard raises the barrier when you try to drive through.

CHAPTER 13 RETURN TO THE SCENE OF THE CRIME

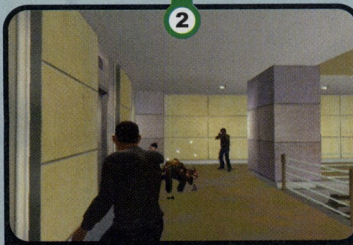
TOP TIP

When sneaking don't be too hasty, as you are bound to run into trouble. Make sure you peer round a corner before proceeding and wait until it's clear.

CHAPTER 14 TRESPASS

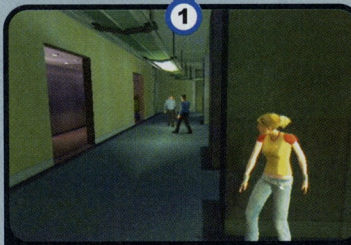


1 Get your gun and head in the front door, killing all the guards you see. As you head up the stairs turn around and kill more who come out of the lifts.

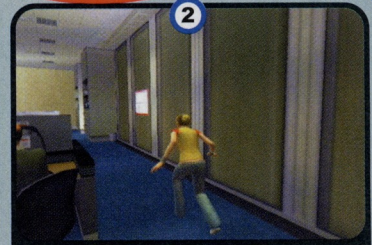


2 If Sam doesn't follow you upstairs it means there are still guards somewhere so look around. Once the way is clear you and Sam will part company.

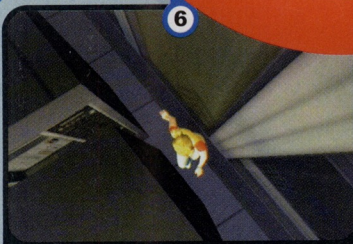
CHAPTER 15 CODES OF HONOUR



1 Head forward and stop at the end of the corridor to see the two guards with the laptop. Follow them across the bridge and into the other building.



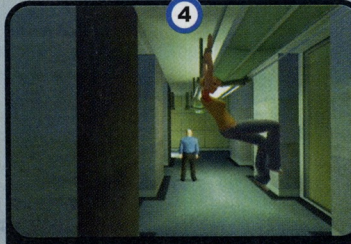
2 Don't follow them to the right, go left down the corridor, and through the opening on the right. Sneak past two workers and through the door on the right.



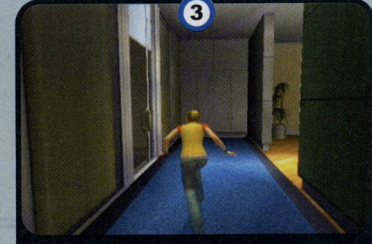
6 Turn right into a server room before the two guards. Sneak past the technician and hug the wall so you can squeeze past the server to the door.



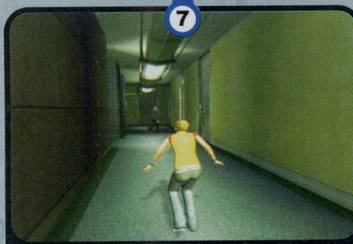
5 Drop down once you get round the corner and follow the guard with the laptop upstairs. Don't follow them on the next floor, head down the corridor.



4 Go through the door on the left, under the desk in front and out the other side. In the corridor, turn left and jump up to the light rig, crawl over the guard.



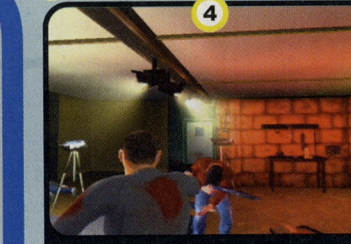
3 Carefully go to the right then down the corridor. Head left across the next room - the guard is facing the other way - then go right and out the door on the left.



7 Head right then left, through the door opposite. Cross the room, follow the guards out the door then right, left and right through another door to some stairs.



8 Through the office door, cross the room to avoid the guards and workers, wait while they have a chat. Now follow them to the top floor and Skobel's office.



4 Now you need to get back out so head back the way you came shooting anyone who gets in your way until you're back out on the street.

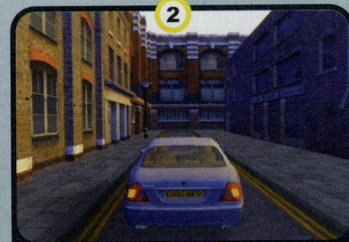


3 Head left through the porn sets and up the stairs at the end. Shoot anyone who crosses your path down the corridor then watch the cut-scene.

CHAPTER 16 THE GEEZER, HECTOR

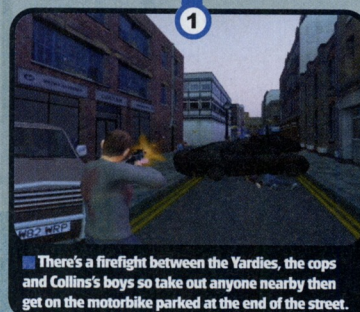


1 Shoot your way out of the bank and steal the nearest fast car then head to Soho looking out for the Russians and the cops on the way.

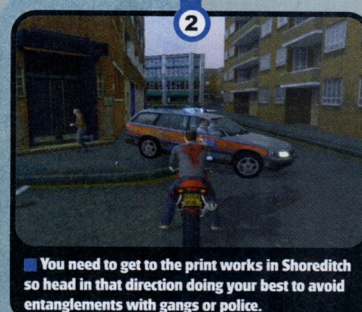


2 On arriving head down the alley on the right and shoot the guy at the end. Go upstairs and kick open the door to see naked ladies.

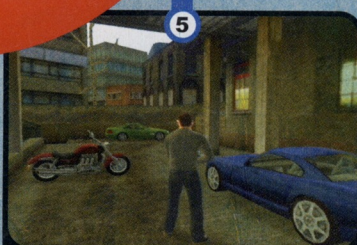
CHAPTER 17 JIMMER COLLINS



■ There's a firefight between the Yardies, the cops and Collins's boys so take out anyone nearby then get on the motorbike parked at the end of the street.



■ You need to get to the print works in Shoreditch so head in that direction doing your best to avoid entanglements with gangs or police.



■ Once the cut-scene ends head out the way you came, dealing with any Russians you meet. Keep going till you see Yuri's green Mercedes pulling away.



■ Inside, head forward then turn right just before the room in front of you. Turn left and go round the corner. Head over to the office on the left to find Jimmer.



■ Once at the print works shoot all the enemies and head down the alley killing anyone you encounter on the way until you reach the door leading inside.

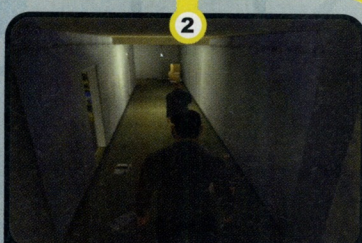
TOP TIP

If you run out of ammo while playing as Eddie don't forget that you can use a punch and can knock quite a number of enemies down quickly.

CHAPTER 18 YOUR MAN WITH THE TATTOO



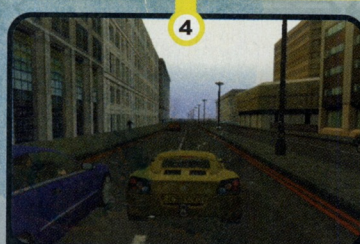
■ Get in the TVR or hop on the bike and follow Yuri to the City ensuring not to get too close or too far behind. Try not to attract the attention of the cops.



■ He'll get out and enter a building, follow him. Stay close in the first corridor as Russians will appear from the left and spot you if you're too far behind.



■ After the cut-scene punch Yuri till he stays down. Help Jaddie up from the collapsing walkway and head downstairs knocking out a Yardie and taking his gun.



■ Once again don't get too close or fall too far behind Yuri. He does speed up in a few places so you'll need to put your foot down to keep up with him.



■ Follow him upstairs. Wait till the guard turns his back then follow Yuri into the garage and get into the Vauxhall VX220 so you can follow him in his Lotus.



■ Make your way through the warehouse killing any Russians, Yardies and cops that you meet and head through the door on the right then up the stairs.



■ Go through the door at the top and into the office on the right. Go down the stairs through the next door, killing any enemies you see on the way down.



■ Shoot your way to the other end of the room and through the open door on the right, head round the corner to see even more cops in a big fire fight.

CHAPTER 19 THE VOR



■ Run ahead shooting anyone around and get into a parked car to chase Viktor in the fleeing van. All the cars are quick so pick the one that takes your fancy.



■ When you catch up with the van shoot the two guys in the back before they rip you and your car to shreds. Now stay on the tail of the van.



■ Head across the rooftops jumping over gaps and fences where you need to, looking out for an endless stream of Russians trying to stop you.



■ Jump up to the lighting rig and crawl to the next room. Make your way around the room jumping the gaps until you reach a dead end.



■ Crawl into the hole in the corner and all the way through to a small area where you can stand again then crawl into the next hole.



■ Save the hostage then head outside and jump over the gate on the left. Head downstairs and take out some Russians you can see on the opposite rooftop.

■ You must follow the van to Westminster. The problem is there'll be cops and Russians all over you so nifty driving and shooting is key.

CHAPTER 20 PAYING FAVOURS



■ Run ahead shooting anyone around and get into a parked car to chase Viktor in the fleeing van. All the cars are quick so pick the one that takes your fancy.



■ When you catch up with the van shoot the two guys in the back before they rip you and your car to shreds. Now stay on the tail of the van.



■ Head across the rooftops jumping over gaps and fences where you need to, looking out for an endless stream of Russians trying to stop you.



■ Jump up to the lighting rig and crawl to the next room. Make your way around the room jumping the gaps until you reach a dead end.



■ Crawl into the hole in the corner and all the way through to a small area where you can stand again then crawl into the next hole.



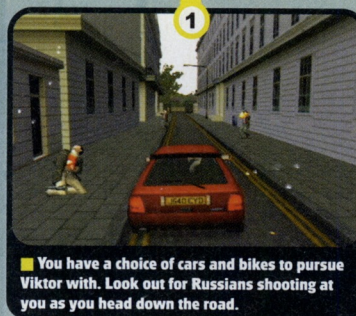
■ Save the hostage then head outside and jump over the gate on the left. Head downstairs and take out some Russians you can see on the opposite rooftop.

■ You must follow the van to Westminster. The problem is there'll be cops and Russians all over you so nifty driving and shooting is key.

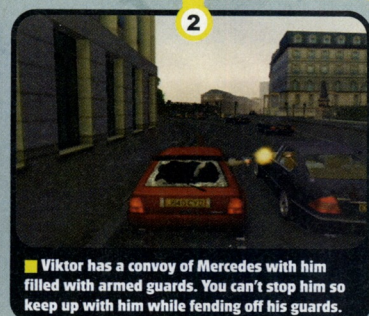
TOP TIP

If you're facing a large group of enemies look around for something explosive such as a barrel to shoot at to take them all out in one go.

CHAPTER 21 BEGINNING OF THE END



1 You have a choice of cars and bikes to pursue Viktor with. Look out for Russians shooting at you as you head down the road.



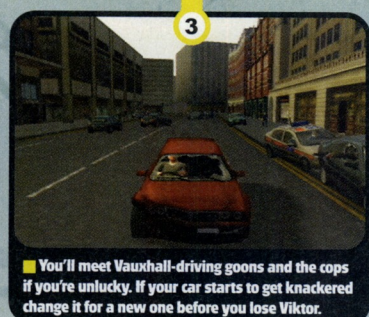
2 Viktor has a convoy of Mercedes with him filled with armed guards. You can't stop him so keep up with him while fending off his guards.



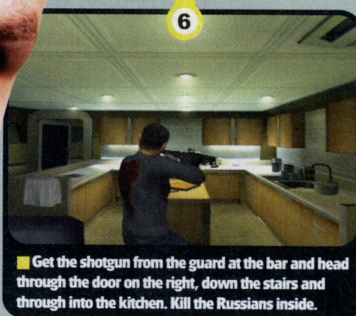
3 On the boat head down the right side, knock out the guard and go through the door on the left. Kill the Russians.



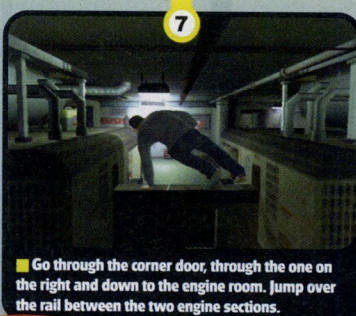
4 Viktor'll jump on a boat so get on the bike and race to Blackfriars Bridge so you can jump down onto it. Look out for roadblocks and weave through them.



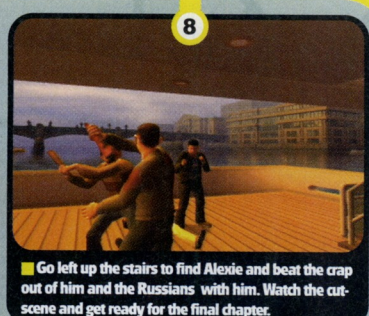
5 You'll meet Vauxhall-driving goons and the cops if you're unlucky. If your car starts to get knackered change it for a new one before you lose Viktor.



6 Get the shotgun from the guard at the bar and head through the door on the right, down the stairs and through into the kitchen. Kill the Russians inside.



7 Go through the corner door, through the one on the right and down to the engine room. Jump over the rail between the two engine sections.

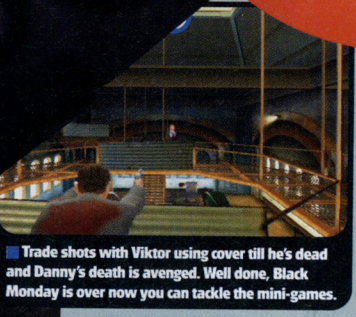


8 Go left up the stairs to find Alexie and beat the crap out of him and the Russians with him. Watch the cut-scene and get ready for the final chapter.

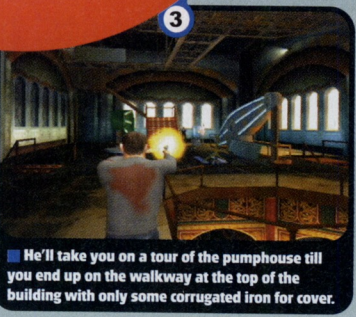
CHAPTER 22 THE FALL OF AN ICON



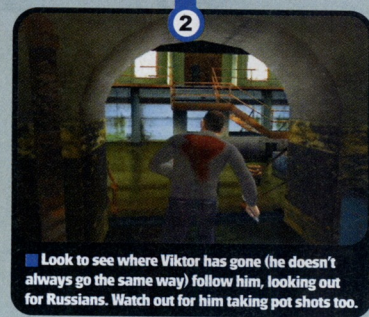
1 Follow Mitch to the pumphouse picking up dropped weapons on the way. Inside you can take the lead so go through the door on the left and kill everyone.



2 Trade shots with Viktor using cover till he's dead and Danny's death is avenged. Well done, Black Monday is over now you can tackle the mini-games.



3 He'll take you on a tour of the pumphouse till you end up on the walkway at the top of the building with only some corrugated iron for cover.



4 Look to see where Viktor has gone (he doesn't always go the same way) follow him, looking out for Russians. Watch out for him taking pot shots too.

MONO POLY & REAL SOUNDS

CHARTS

The latest and greatest chart tones

Robbie Williams - Radio*	131146
Eric Prydz - Call On Me*	131137
Rachel Stevens - More More More*	131145
Jolo - Leave Get Out*	131117
Khia - My Neck, My Back*	131141
Natasha Beddingfield - These Words*	131123
Maroon 5 - She Will Be Loved*	131121
Brandy - Afrodiziac*	131134
Ashley Simpson - Pieces Of Me*	131110
Joss Stone - You Had Me*	131118
Lucie Silvas - What You're Made Of*	131142
Marilyn Manson - Personal Jesus*	131143
Estelle - Free*	131138
GLC - Gun's Don't Kill People Rappers Do*	131139
Shapeshifters - Lola's Theme*	131129
The Streets - Blinded By The Light*	131120
Angel City - Do You Know*	131133

TOP POP

Electric 6 - Gay Bar	131087
Girls Aloud - No Good Advice	131054
Girls Aloud - Sound Of The Underground	131089
Junior Senior - Move Your Feet	131002

DANCE

Culture Beat - Mr Vain	131077
Darude - Feel The Beat	131080
Da Sakin - Protect Your Mind	131086
Holly Valance - State Of Mind	131093
Kernkraft 400 - Zombie Nation	131096

ROCK

Evanescence - Bring Me To Life	131063
Nirvana - Smells Like Teen Spirit	131107
Linkin Park - Crawling	131098
Linkin Park - Paper Cuts	131100

HIP HOP & R&B

50 Cent - In Da Club	131071
Coolio - Gangsta's Paradise	131027
Eminem - My Name Is	131024
Fugees - Killing Me Softly	131088

ALL TIME GREATS

Madness - Baggys	132013
Pink Floyd - Another Brick In The Wall	132017
John Lennon - Imagine	132078
Guns N' Roses - Paradise City	132082
Van Halen - Jump	132103
Vanilla Ice - Ice Ice Baby	132115
Black Sabbath - Paranoid	132127
Guns N' Roses - Welcome To The Jungle	132139
Wild Cherry - Play That Funky Music	132147
The Kinks - You Really Got Me	132149
The Beach Boys - California Girls	132166
Prince - 1999	132067
Gary Newman - Cars	132074
Queen - We Are The Champions	132131
Michael Jackson - Beat It	132066
Bruce Springsteen - Dancing In The Dark	132071
Kenny Loggins - Danger Zone	132024
Aha - Take On Me	132030
The Prodigy - Breathe	132122
Spandau Ballet - Gold	132156
Cypress Hill - Rock Superstar	132176
Billy Idol - White Wedding	132022
Duran Duran - View To A Kill	132087
Phil Collins - Susudio	132082
Cornier Shop - Forty Five	132174
UB40 - Red Red Wine	132159
ZZ Top - Gimme All Your Lovin	132161
Ace Of Base - Don't Turn Around	132199
Queen - We Will Rock You	132012
Van Morrison - Brown Eyed Girl	132100
The Beatles - Love Me Do	132032
Queen - Another One Bites The Dust	132039
Lou Reed - Perfect Day	132051
Bobby McFerrin - Don't Worry, Be Happy	132053

FOOTIE ANTHEMS

Baddiel & Skinner - Three Lions	132187
Fat Les - Vindaloo	132189
Match Of The Day	132192
The Great Escape	132194
The National Anthem	132195
You'll Never Walk Alone	132196
New Order - World In Motion	132193

CHRISTMAS

Twelve Days Of Christmas	132209
Frosty The Snowman	132211
I Saw Mommy Kissing Santa	132212
Jingle Bells	132213
First Noel	132210
Kim Wild - Rocking Around The Xmas Tree	132215
Wham - Last Christmas	132216

TV & FILM

CLASSICS

Scoby-Doo	132009
Jungle Book - Bare Necessities	132018
Captain Pugwash	132090
Rhubarb & Custard	132041
The Magic Roundabout	132119
The Flintstones	132113
Rocky Horror Picture Show - Time Warp	132145
20th Century Fox Theme	132150
Rocky	132153

THE 80s

Airwolf	132001
Beverly Hills Cop	132023
Magnum	132035
Knight Rider	132005
A Team	132020
Benny Hill	132024
Danger Mouse	132033
Blackadder	132025
Dukes Of Hazard	132057

THE 90s

Austin Powers	132011
Buffy The Vampire Slayer	132027
Mortal Kombat	132010
The Simpsons	132154
Pulp Fiction	132151
King Of The Hill	132077
Beavis & Butthead	132110
Naked Gun	132058

MOST WANTED

Phoenix Nights	132208
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REAL TXT ALERTS

Air Raid Siren	138058
Austin Powers - You've Got Mail Baby	138081
Austin Powers - Fat B - Get In Ma Baby	138082
Buzz Lightyear - To Infinity & Beyond	138067
Cat Scream	138066
Dog Bark Growl	138068
Friends - Joey - How You Doin'?	138063
Glass Smashing	138079
Homer Simpson - How Do You Want It?	138064
Let's Get Ready To Rumble	138069
Police Siren	138065
Simpsons - Barney - BUUUURRRPPP	138003
Submarine Warning Siren	138059
Throwing Up - SPLAT!	138012
The Real PHYSICO ATTACK Sound	138002
Train	138011
Toilet Flush	138060

REAL SOUNDS

Ace Ventura - Alrighty Then	138022
Austin Powers - Psychedelic Baby	138023
Austin Powers - Throw Me A Bone	138024
Austin Powers - Alota Fagina	138044
Back To The Future - Serious Shit	138045
Beetlejuice - A Little Action	138025
Biker Freak (funny rant about bikers)	138020
Billy Connolly - What Women Want	138049
Bo Selecta MJ - Where's Ya Daddy	138046
Bo Selecta Michael Jackson - Shamone	138047
Budweiser Guys - Waaaasup	138048
Bugs Bunny - Farting	138026
Buzz Lightyear - Don't Wanna Be In My Way	138027
Clint - Do You Feel Punk?	138015
Daffy Duck - Teeth	138028
Duck Blow Job - Funny	138056
Dumb & Dumber - Most Annoying Sound	138029
Ferris Bueller & Life Moves Fast Speech	138017
Forrest Gump - Box of Chocolates	138030

Good Morning Vietnam	138042
Gun Fire - Magnum 44	138001
I'm Surrounded By Idiots	138016
It's Classified, I Would Have To Kill You	138019
Italian Job - Blow The Bloody Doors Off	138040
Italian Job - Listen Lads, I Have An Idea	138041
James Bond - The Name's Bond	138043
Let's Talk About Masturbation	138021
John Wayne - Looking For Trouble	138034
Johnny Bravo - Dreams Come True	138035
Johnny Bravo - Guy In My House	138036
Johnny Bravo - Yes I Am Available	138037
Phoenix Nights - Heavy Duty Black Bin Bags	138050
Phoenix Nights - Garlic Bread	138055
Pigs	138057
Pulp Fiction - The Path of the Righteous Man	138051
Scoby-Doo - Shaggy - Spooksville	138018
Terminator - 20 Seconds To Comply	138014
The GREATEST female ORGASM EVER!	138031

- NO UNWANTED BROADCASTS
- LIVE HELP LINE
- HIGH QUALITY CONTENT

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THEN **ADULT1**
SEND TO **69011**
EG: SEND SUB ADULT1 TO 69011

COOL TUNES

TEXT **SUB** FOLLOWED BY A SPACE
THEN **TUNE**
SEND TO **80010**
EG: SEND SUB MUSIC TO 80010
FOR MONO TUNES SEND **SUB TUNEM** TO **80010**

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THEN **REAL**
SEND TO **80010**
EG: SEND SUB REAL TO 80010

TEXT **SUB** FOLLOWED BY A SPACE
THEN **COOL**
SEND TO **80010**
EG: SEND SUB BABE TO 80010

RUDE TXT JOKES

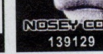
GRANDMA WOULD DEFINATELY NOT APPROVE!
LADS! FANCY A LAUGH? - GIRLS! FANCY A GIGGLE?
Get 2 hilarious txt jokes sent to your mobile weekly for just 50p each!

TEXT **SUB** FOLLOWED BY A SPACE THEN
BOYS OR **GIRLS** SEND TO **80010**
EG: SEND SUB BOYS OR SUB GIRLS TO 80010

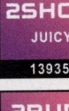
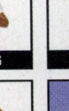
TO DOWNLOAD TUNES & REAL SOUNDS

POLYPHONIC & REAL SOUNDS MONO
TUNES WITH A * ARE NOT CURRENTLY AVAILABLE AS MONO
TEXT **TUNE** FOLLOWED BY A SPACE
THEN THE **CODE**
SEND TO **80010** TUNE 132011 TO 80010
EG: SEND: TUNE 132011 TO 80010
TEXT **TUNE** FOLLOWED BY A SPACE
THEN ADD AN **M** TO THE **CODE**
SEND TO **80010** TUNE M132011 TO 80010
EG: SEND: TUNE M132011 TO 80010

VIDEO

 Bike Drop Off 139448	 Biggest Boobs 139446	 Break Ur Neck 139449	 Sexy Babe 139465	 Corvette Wipe Out 139466	 Ferrari Blow Out 139467	 McLaren Vs Skyline 139468	 Head Smash 139471	 Balloon Swallowing 139472
 139078	 139366	 139368	 139206	 139332	 139408	 139025	 139021	 139154
 139370	 139378	 139388	 139367	 139072	 139187	 139314	 139180	 139138
 139392	 139020	 139299	 139239	 139203	 139300	 139210	 139374	 139375
 139335	 139304	 139230	 139074	 139062	 139363	 139005	 139146	 139139
 139029	 139188	 139190	 139354	 139229	 139320	 139176	 139158	 139234
 139371	 139103	 139155	 139131	 139237	 139129	 139413	 139209	 139235

ANIMATION

 Bart Mooning 139310	 Tit Shaking 139454	 Curry Souits 139312	 Smoke Curls 139311	 Bart & Lisa 139469	 Matrix 139470
 2AUDE 2SHOW NAUGHTY NURSE! 139434	 2AUDE 2SHOW DEEP TONGUE! 139337	 2AUDE 2SHOW BLONDE SPREAD WIDE! 139346	 2AUDE 2SHOW NAUGHTY SECRETARY! 139441	 2AUDE 2SHOW BORED HOUSEWIFE! 139218	 2AUDE 2SHOW FROM BEHIND! 139328
 2AUDE 2SHOW JUICY! 139351	 2AUDE 2SHOW GIRLS SPREAD TOGETHER! 139170	 2AUDE 2SHOW UP CLOSE & PERSONAL! 139162	 2AUDE 2SHOW REAR VIEW! 139325	 2AUDE 2SHOW ON ALL FOURS! 139215	 2AUDE 2SHOW NO KNICKERS! 139349
 2AUDE 2SHOW 139176	 2AUDE 2SHOW 07769123123 HI BEN, I SAW THIS AND THOUGHT OF YOU TO 80010	 2AUDE 2SHOW	 2AUDE 2SHOW	 2AUDE 2SHOW	 2AUDE 2SHOW

TO DOWNLOAD PICS

TEXT **PICS4** FOLLOWED BY A SPACE
THEN THE 5 DIGIT **CODE** SEND TO **80010**
EG: Send PICS4 139038 TO 80010
FOR 2AUDE 2SHOW PICS, SEND PICS4 THEN THE CODE TO 69011
WHY NOT:
SEND TO A FRIEND

TEXT **FRIEND** THEN THE ITEM **CODE**
THEN YOUR FRIENDS **NUMBER**
THEN YOUR **MESSAGE** SEND TO **80010**
EG: Send FRIEND 139176 07769123123 HI BEN, I SAW THIS AND THOUGHT OF YOU TO 80010

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P2

P2 COMMENT

"THE FIRST GAME WAS A DECENT RACER, AND WE EXPECT NO LESS FROM THE SEQUEL"

ISSUE 54 OUT NOW

INFORMATION

NEED FOR SPEED UNDERGROUND 2

PUBLISHER	EA
GENRE	RACING
PRICE	£39.99
PLAYERS	1-4
NETWORK PLAY	NO

GUIDE WRITTEN BY: RUSSELL MURRAY



Any questions about this guide? Contact me via:

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russellm@paragon.co.uk
FORUM NAME
Russ@powerstation

WWW.TOTALGAMES.NET

It's time to create cars with plenty of bling and find out who has the best driving skills. Join us for a guide to all the hotspots



NEED FOR SPEED UNDERGROUND 2

The Beginning

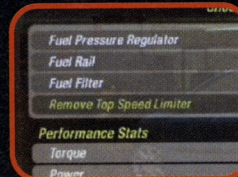
**TOP
GUIDE**
NEED SPEED?

There are a couple of races available before you get your own ride; winning these will gain extra funds for kitting out your new car. The cars available at the start are compacts and have little speed or style so you will have to purchase upgrades to help you win some races.

Peugeot 206
Ford Focus
Toyota Corolla
Nissan 240SX
Peugeot 106
Vauxhall Corsa 1.8

Speed Freak

After collecting your new motor head to the Performance Shop and check out the upgrades you can install on your car. You won't be able to afford to put the Stage 1 kits on your car yet, but you can remove the speed limiter that is placed on all new cars. Doing this will see the top speed of your car increase by more than double making it much easier to win races.



GPS System

The Global Positioning System is used to locate races and special events all around the city which makes it much easier to navigate around the streets. Simply select the point you wish to travel to and then activate the system to show guiding arrows as you drive. All events will be



shown on the map along with any shops you have found.

Sponsors

Sponsors are the key to opening the special URL races. Winning races will attract bigger and better sponsors. After signing a deal you will be expected to have your car features on a number of magazine and DVD covers as well as winning a certain amount of races. Every time you manage to get a new sponsorship deal, you will be able to choose a free car from the car lot.



Bonus Cash

If you find that money is a little bit tight (especially early in the game) then be aware that as you drive around the city you can find bonus cash. There is just loads of additional cash hidden around the city and just driving around can scoop you enough points to buy the next upgrade. Look everywhere for bonus



cash, but remember it appears and disappears during the day.

Magazine & DVD Covers

These special events are extremely rewarding as not only does the whole world get to see your car, but you also earn additional funds for doing up your vehicle. Make sure you

keep improving your car's look to get offered more magazine cover opportunities. The more attractive your car, the greater the odds are that you will become a cover star!



Car Lot

This store has all the latest cars available and these can be purchased by swapping cash or trading in your old motor. Every time you sign a new sponsorship, you are entitled to a free car from this shop. So it makes more sense to upgrade your current vehicle rather than swapping for a new one. New cars will be unlocked for completing URL races.

01 Bay View Car Lot

Performance Shops

This is probably the most important shop to find in each area, as this is where you can purchase upgrades to make your car faster. To win the races you'll need to keep buying new parts and upgrading every bit of the engine to get the most out of your wheels. Look to purchase engine, ECU and transmission parts first, then once the turbo and weight reduction kits are available install them immediately. Be aware that if you trade in your car for a new one at the car lot, you will have to purchase all the upgrades again.

03 Bay View Performance Shop

07 Bay View Performance Shop

12 Beacon Hill Performance Shop

16 Coral Harbour East Performance Shop

21 Coral Harbour West Performance Shop

Specialities Shops

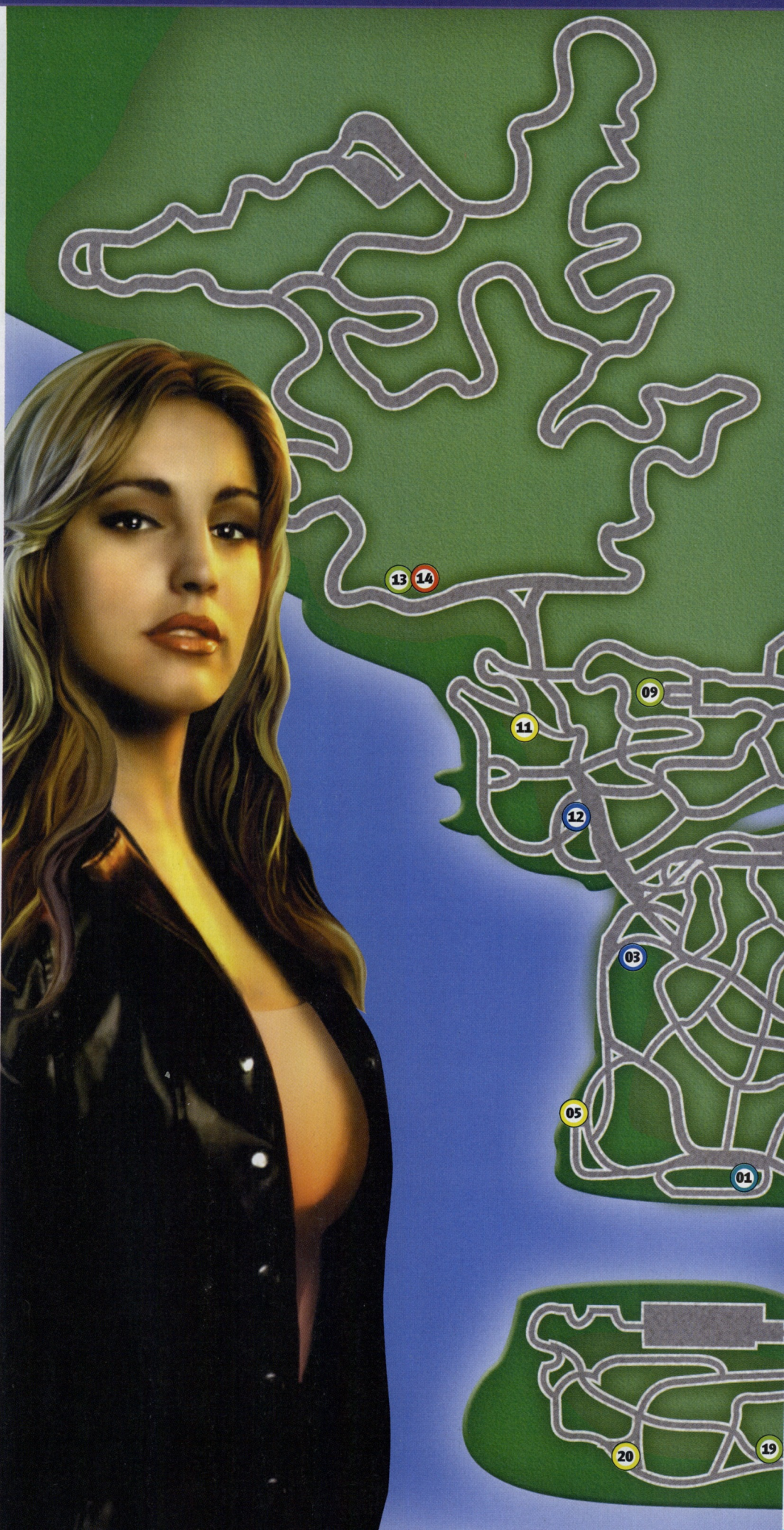
These shops sell all the weird and wonderful things that go towards making your car the undisputed star of the show. Everything from neon lights to tinted windows and big booming stereo systems can be purchased here to make your car a desirable object for magazine photographers (and, of course, the envy of your fellow underground racers). Be sure to check out all the items in this shop and watch as your car's rating soars. After all, there's no point in just winning: everybody wants to win with style, don't they?

05 Bay View Specialities Shop

11 Beacon Hill Specialities Shop

17 Coral Harbour East Specialities Shop

20 Coral Harbour West Specialities Shop



Shopping

In each area there are shops selling items to upgrade your car with, so you'll need to win races and search each area for cash to spend in them. If you find the hidden shops in each area you'll be rewarded with additional items to purchase. Check the map for the locations of all the hidden retail outlets.

key

- 01 Bay View Car Lot
- 02 Bay View Garage
- 03 Bay View Performance Shop
- 04 Bay View Body Shop
- 05 Bay View Specialities Shop
- 06 Bay View Graphics Shop
- 07 Bay View Performance Shop
- 08 Bay View Body Shop
- 09 Beacon Hill Body Shop
- 10 Beacon Hill Graphics Shop
- 11 Beacon Hill Specialities Shop
- 12 Beacon Hill Performance Shop
- 13 Jackson Heights Body Shop
- 14 Jackson Heights Graphics Shop
- 15 Coral Harbour East Body Shop
- 16 Coral Harbour East Performance Shop
- 17 Coral Harbour East Specialities Shop
- 18 Coral Harbour East Graphics Shop
- 19 Coral Harbour West Body Shop
- 20 Coral Harbour West Specialities Shop
- 21 Coral Harbour West Performance Shop

Body Shops

The body shop is also an important store as this is where you can buy all the additions to make your ride look as cool as a cucumber. New bonnets, spoilers, wing mirrors, alloys and complete body kits can be bought to make your car look very different to all the standard models out on the street. Be sure to check back here regularly to install the latest upgrades to your ride.

- 04 Bay View Body Shop
- 08 Bay View Body Shop
- 09 Beacon Hill Body Shop
- 13 Jackson Heights Body Shop
- 15 Coral Harbour East Body Shop
- 19 Coral Harbour West Body Shop

Graphics Shops

The graphics shop is the place to go if you want to add some colour to your motor. You can go for a complete re-spray using metallic or pearlescent colours or just add sponsor's logos and full decorative spray jobs around the car. There are so many different styles and colours to choose from that you can really customise your ride to your exact specifications.

- 06 Bay View Graphics Shop
- 10 Beacon Hill Graphics Shop
- 14 Jackson Heights Graphics Shop
- 18 Coral Harbour East Graphics Shop

Garages

This is where you keep your cars whilst they are not being used in illegal street races. It is also where you can fine-tune them, tinker with the way they look, and switch between motors to ensure that you are always driving the best vehicle available for whatever challenge awaits you. You'll be spending a lot of time here, so get settled in!

- 02 Bay View Garage



Racing

There are loads of different races for you to compete in, each requiring slightly different skills for victory. Of course a decent car is essential, but as long as you have all the latest equipment upgrades you should have no real problems keeping up with the pack.



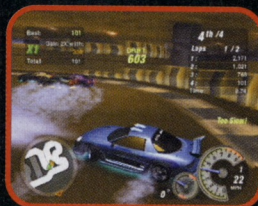
Drag Races

These can be the most fun as they're quick and have more to do with acceleration than racing skills. Start by keeping the rev counter in the green zone for a quick getaway, then press **R2**, as the needle turns green to change gear. You can use nitro to gain speed if you're not first off the line then just concentrate on not crashing. The faster your car gets, the more difficult these races become.



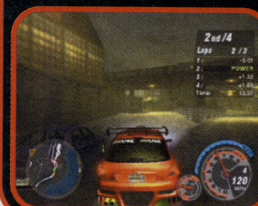
Drift Races

These races are all about sliding around corners, so the more slippery the back end of your car is, the better you will perform in these events. Try not to slide on every corner, instead gather some speed and put in a couple of huge slides around the sharpest turns. You do not even need to cross the finish line, so just go for broke and slide around like a speedy maniac.



Circuit Races

These are basic races around a set circuit with several laps to reach the finish. Unlike the URL races, you will have to battle against oncoming traffic as well as the other race competitors in these events. Drive quickly to get to the front, then concentrate on not bumping into anyone and try to make it to the finish line with minimum fuss and as fast as possible.



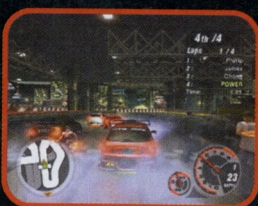
Sprint Races

This is a very basic dash to reach the finish line as fast as possible. It is one straight route and the other cars will try to stop you getting to the destination first. Try taking out your opponents by slamming them into walls or oncoming traffic in order to incapacitate them temporarily, then put the hammer down and dash to the finish line before they can recover!



Street X Races

These races are held on very tight twisty circuits and all the other racers will be doing their best to muscle you out of the race. As such, it makes sense to avoid other cars as there is plenty of bumping going on, so look for a clear overtaking chance and then accelerate away. Getting bogged down in the pack is suicide as you will be hit repeatedly by the other cars.



URL Races

These are the main events in the game as completing the events brings rich rewards in the form of plenty of cash, as well as new vehicles that are unlocked at the car lot. There's no substitute for experience and anticipating each bend in this event, so learn the course and you should have no problems beating the other racers and earning additional reputation points.



TOP TIP
IF YOU LOSE CONTROL ON A BEND, COME OFF THE THROTTLE!

Outrun Races

As you drive around the city, you'll sometimes meet other racers just driving around. Press the **↑** button when you meet and you can play a special mini-game. The idea

of the game is to overtake your rival, then get away from him before he can catch you. Try taking twisty roads and sharp corners to increase your lead.



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6325 	7316 Wild Child	2528 	5109
3989 RVA & G	3466 	3712 	3472

10205	10720	10741	10778
			PARENTAL ADVISORY KEEP OUT
10716	10719	10795	10752
		What ever	F@?* BUSH
10277	9816	10796	10763
9363	9435	10791	10766
			 KILL BILL
10234	10715	10790	10757
10237	9457	10779	10781
	LITTLE MISS NAUGHTY 		
9850	9776	9313	10724

MONOPHONIC & POLYPHONIC RINGTONES
mono code first, polyphonic code second

	MONO	POLY		MONO	POLY		MONO	POLY
2Pac - Changes	5156	9240	Dizzee Rascal - Stand Up 3 Days	10585	10567	Metallica - Nothing Else	5142	9051
3 Days Grace - Just Like You	10855	10810	DJ Casper - Cha Cha Slide	9880	9861	Motorhead - Ace Of Spades	6332	9687
3 Of A Kind - Baby Cakes	10538	10526	DJ Casper - Oops Upside	10849	10816	Mousse T. - Is It Cos	10584	10556
411 - Dumb	10581	10552	DJ Sammy - Heaven	7137	8366	Muse - Butterflies	10705	10691
5 6 7 8's - Woo Hoo	10388	10372	DMX - X Gon' Give It To Ya	8593	8659	Narcotic Thrust - I Like It	10011	10001
50 Cent - In Da Club	8133	8300	Donny Osmond - Breeze On By	10702	10690	Natasha - These Words	10571	10568
50 Cent - P*P*	9078	9386	Dr. Dre - Forget About Dre	1179	9043	Nelly - Dilemma	7952	7951
50 Cent & G Unit - If I Can't	9836	9823	Duran Duran - Reach Up	10841	10821	Nelly - My Place	10625	10614
AC/DC - Whole Lotta Rosie	3936	9572	Eamon - Don't Want You Back	10029	10022	Nina Sky - Move Ya Body	10385	10392
Alcazar - This Is Love	10706	10698	Eamon Ft. - Love Theme	10851	10813	Ordinary Boys - Seaside	10710	10696
Anastacia - Left Outside	9970	9958	Eminem - Lose Yourself	8137	8101	Outkast - Hey Ya	9503	9515
Angel City - Do You Know	10843	10804	Eminem - Superman	9642	9621	Outkast - Roses	10346	10341
Annie - Chewing Gum	10686	10670	Eminem - Without Me	6604	6976	O-Zone - Dragostea Din Tei	10309	10286
Armand Van Helden - My My My	10632	10613	Eric Prydz - Call On Me	10679	10669	Paul McCartney - Tropic	10708	10699
Ashlee Simpson - Pieces Of Me	10831	10818	Estelle - Free	10648	10807	Paul McCartney - We All Stand	10712	10700
Avril Lavigne - My Happy	10493	10488	Europe - Final Countdown	5353	9567	Peter Andre - Mysterious Girl	9831	9825
Beenie Man Ft Ms Thing - Dude	9883	9863	Evanescence - Bring Me To	8605	8774	Pink Floyd - Another Brick	1311	8471
Beyonce - Crazy In Love	8765	8646	Fatboy Slim - Slash Dot Dash	10704	10697	Queen - Bohemian Rhapsody	1315	8475
Beyonce - Naughty Girl	10012	10004	Filp & Fill - Discoland	10425	10401	Rachel Stevens - More More	10839	10814
Biffy Clyro - My Recovery	10709	10695	Fountains Of W - Stacy's Mom	9913	9908	Rachel Stevens - Some Girls	10421	10401
Big Brovaz - Yours Fatally	10834	10826	Frankie - F.U.R.B.	10134	10125	Rasmus - In The Shadows	10009	10003
Black Eyed - Let's Get It	10378	10364	Franks Aloud - Love Machine	10680	10672	Red Hot Chili Ps - Can't Stop	8143	8478
Black Eyed Peas - Hey Mama	9912	9899	Girls Of FHM - Da Ya Think	10349	10335	REM - Leaving New York	10832	10812
Black Eyed Peas - Shut Up	9586	9599	Good Charlotte - Predictable	10846	10819	Robbie Williams - Angels	3580	8482
Black Eyed Peas - Where Is Love	9195	9246	Green Day - American Idiot	10590	10549	Robbie Williams - Radio	10838	10826
Black Sabbath - Paranoid	4013	7169	Groove Armada - I See You	10703	10692	Rolling Stones - Paint It Black	3800	8530
Blink 182 - Feeling This	9497	9576	Guns 'n' Roses - Sweet Child	8589	6977	Ronan Keating - I Hope You	10829	10809
Blink 182 - I Miss You	9884	9867	Him - The Funeral Of Hearts	9716	9708	Salt N Pepa - Push It	9646	9619
Bon Jovi - Living On A Prayer	3945	9569	Hoobastank - Same Direction	10854	10824	Scissor Sisters - Laura	10313	10294
Bowling For Soup - 1985	10853	10799	Hoobastank - The Reason	9951	9933	Scissor - Logical Song	6818	8503
Brandy - Afrosidias	10845	10801	Ian Brown - Keep What Ya Got	10707	10693	Scooter - The Logical Song	6658	8503
Brian Wilson - Wonderful	10711	10701	Jam - Town Called Malice	4563	9876	Seal - Kiss From A Rose	10713	10694
Britney Spears - Everytime	10318	10307	Jamelia - Superstar	9222	9286	Sex Pistols - Anarchy In UK	10066	10040
Britney Spears - Toxic	9879	9877	Jay Sean - Eyes On You	10347	10337	Shapeshifters - Lola's Theme	10420	10406
Bryan Adams - Open Road	10684	10673	Jentina - French Kisses	10836	10808	Slipnott - Duality	10323	10287
Busted - Thir Hosteress	10080	10077	J-Kwon - Tipsy	10422	10417	Special D - Come With Me	10010	10000
Busted - Thunderbirds/3am	10436	10416	Jojo - Leave (Get Out)	10626	10612	Status Quo - You'll Come	10682	10678
Candee Jay - If I Were You	10314	10292	Joss Stone - You Had Me	10681	10677	Stonebridge - Put Em High	10573	10563
Cassidy - Get No Better	10685	10671	Kanye West - All Falls	10311	10278	Streets - Blinded By	10833	10803
Cassidy - Get No Better	10685	10671	Kanye West - All Falls	10311	10278	Streets - Blinded By	10833	10803
Cassidy Ft R Kelly - Hotel	10192	10180	Kanye West - Through The Wire	9975	9967	Streets - Dry Your Eyes	10429	10403
Cheeky Girls - Cheeky	10837	10803	Keane - Everybody's Changing	10107	10091	Super Furry Animals - The Man	1	
Chingy Ft J - One Call Away	10202	10184	Keis - Trick Me	10218	10217	Taking Back Sunday - A Decade	10857	10800
Christina - Whatever U	10844	10827	Kelly & Ozzy - Changes	9512	9609	Terror Squad - Lean Back	10850	10811
Christina Aguilera - Dirty	7912	7988	Khia - My Neck My	10840	10815	Tina Turner - Simply The Best	3870	8545
Christina Milian - Dip It Low	10105	10090	Linkin Park - In The End	5398	6954	Twista - Slow Jamz	9996	9991
CKY - 96 Quite Bitter Beings	6080	7168	Linkin Park - Number	9160	9582	Twista - Sunshine	10627	10620
Coldplay - Clocks	8248	8344	LMC Vs U2 - Take Me To	9765	9763	UB40 - Red Red Wine	1398	8568
Corrs - Angel	10688	10668	Lostprophets - Last Train	9751	9734	UD Project - Saturday Night	9801	9790
D12 - How Come	10437	10405	Lucie Silvas - What You're	10842	10826	Ultrabeat - Feelin' Fine	9664	9649
D12 - My Band	10030	10025	Madness - One Step Beyond	3598	8927	Ultrabeat - Pretty Green Eyes	9105	9188
Darkness - Thing Called Love	9157	9258	Marilyn Manson - Personal	10847	10817	Usher - Burn	10373	10359
Darude - Sandstorm	9754	9740	Marion Winans - I Don't	10257	10247	Usher - Yeah	9944	9936
Dead 60s - Riot Radio	10852	10822	Maroon 5 - She Will Be Loved	10582	10565	Van Morrison - Brown Eyed Girl	4935	8563
Deep Dish - Flashdance	10830	10806	Maroon 5 - This Love	10059	10057	Velvet Revolver - Fall To	10850	10805
Deep Purple - Smoke On The	3827	9570	McFly - 5 Colours In Her Hair	9995	9986	Westlife - Mandy	9530	9520
Dido - Sand In My Shoes	10687	10674	McFly - Obviously	10345	10339	White Stripes - 7 Nation Army	8594	8701
Dido - White Flag	9196	9247	Metallica - Enter Sandman	3849	7165	XTM & J - Fly On Wings	8730	9728

TV / MOVIE & OTHERS - WAP REQUIRED TO RETRIEVE POLYPHONIC RINGTONES

	MONO	POLY		MONO	POLY		MONO	POLY		MONO	POLY
Addams Family	1434	9373	Formula 1	3592	9032	Kill Bill	10598	10594	Rocky	1050	8542
Angel	4603	8949	Friends	4632	8533	Littlest Hobo	8016	9283	Scooby Doo	4562	9241
A-Team	6454	8454	Great Escape	3594	8956	Mission Imposs	1421	6975	Shrek	10599	10595
Black Beauty	5501	8167	Halloween H20	9270	9181	Only Fools Horses	6732	8697	Simpsons	1439	7164
Blowing Bubbles	3773	9722	Hawaii Five O	3533	8695	Phoenix Nights	7538	7541	Stepstoe And Son	9279	9265
Buffy	1028	8555	Italian Job	5658	9260	Pulp Fiction	6715	8698	Super Mario Bros	10640	10621
Captain Pugwash	4620	9239	Jackass	8588	8557	Rainbow	4924	8964	Thunderbirds	3529	8272
Exorcist	4460	7167	James Bond	1430	8077	Red Dwarf	3539	9189	Tigger's Song	6453	7173
Fields Of Anthrny	3828	9727	Jaws	4462	8957	Robinson Crusoe	10641	10616	Winnie The Pooh	3893	6968

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4061	7466	5535	4270	6860	4287	7470	4036
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font1 **font2** **font3** **font4**
Sarah Sarah Sarah SARAH

3. Add your text.
e.g. "make logo font4 Kate" or "make pic font2 Andy + Jo"

KATE

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pooh heart rabbit leaf

finger e.g. "make pic font1 Andy heart Jo"

e.g. "make logo font1 pooh Kate heart"

REAL TONES - MP3

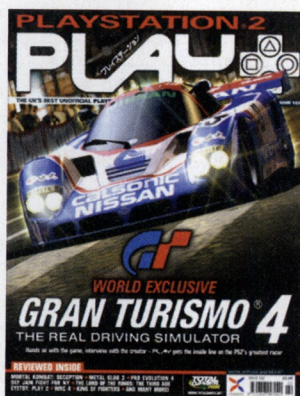
2Pac - Changes: 10446	DJ Casper - Cha Cha Slide: 10445
50 Cent - P.I.M.P.: 10473	DJ Sammy - Heaven: 10456
Black Eyed Peas - Let's Get It: 10467	George Michael - Flawless: 10454
Black Eyed Peas - Shut Up: 10478	Kelis - Milkshake: 10469
Black Sabbath - Paranoid: 10474	LMC Vs - U2 - To The Clouds: 10480
Blink 182 - I Miss You: 10463	Maroon 5 - This Love: 10481
Brimley Spears - Everytime: 10452	Nina Siny - Move Ya Body: 10470
D12 - My Band: 10471	Outkast - Hey Ya: 10458
Darkness - Thing Called L: 10461	O-Zone - Dragostea Din Tei: 10450
Darude - Sandstorm: 10477	Shapeshifters - Lola's T: 10468
Halloween H20: 10455	Rocky: 10476
	Simpsons: 10479

CELEBRITIES & SFX

Alan Partridge: 8798	Jacks - Text Message: 8851
Alli G - Text Init: 8799	Johnny Vegas: 8861
Billy Connolly: 8817	Kevin Keegan - A Text: 8870
Bo Selecta - M Jackson: 9442	Miss Piggy - Oh Kerry: 8878
Bo Selecta - Mel B: 9441	Papa Lazarou: 8881
Borat: 8820	Sybil Fawley - Basil: 8896
Del Boy: 8837	Yoda - A Text: 8906
Big Ben Chinking: 9445	Swiss Yodeler: 9449
Dog Barking: 9444	Wild Cat Growl: 9461
Leather: 9447	
Steam Train: 9450	

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Filling in the blanks.



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CODE
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Note that PowerStation is unable to offer technical support for the Action replay code device and we regret that we are unable to give out any new cheats for the device over the phone. If you have any queries about Action Replay codes, please contact Datel on 01785 810 826 or email support@datel.co.uk

If you want even more brilliant Action Replay codes to use on all your favourite PlayStation and PlayStation 2 games, then point your browser at www.codejunkies.com or telephone 09064 774477 (calls cost 60p per minute, UK only).

GTA: SAN ANDREAS

MASTER CODE

Q5FM-QMVF-1KPC8
DMFZ-MCT8-E4Q8G
60 Hertz Mode
Use the Screen position display on the menu to fix the screen
D5TG-JCWG-CH4T4
8C3C-T95W-3QKR9
Infinite Health
HWG8-XAJ3-E37TQ
TU40-OHVA-CHQVE
3X0P-09U0-9MMFC
PUA5-KJFF-AZFEZ
All Tags Sprayed
A4KR-AAX2-QJ0BX
BNMT-FGJ2-WH9TG
Infinite Cash
CB1R-ZERC-DN953
JY30-BR0U-59N5K
8YF2-OEBF-NPBJE
Disable Car Damage
QKWE-BTKG-MU104
D2N3-29A2-Y5BV5
9GE9-1X7N-0W7A8
Disable Cop AI
This will not disable army AI
BY46-3UNG-9Q4PT
E3HN-J2P6-0DKDT
Freeze Mission Timer
Press **△** and **□** to activate
BK84-TJAU-ZQ4JY
JN3M-9QVK-1F97Q
Z54G-6Q05-G9BKF
Restart Mission Timer
Press **△** and **□** to activate
4KPA-PBXT-K3BAA
TQ5K-58G6-393ZD
8JQB-D1K6-JNNA8
Never Lose Weapons
When Busted/Wasted
P3BR-0AG1-259PA
MMX0-7QM5-8MACR
1NJE-04XD-FZD3U
Jump Codes

OZZA-J8NQ-X00U1
Low Gravity
EVRM-0BNA-F6EXV
2EKD-HJZ6-X4YU2
Very Low Gravity
UMYG-G67U-FQ4NE
GB25-0747-PH78D
Wanted Level Codes
1GPR-ZDTZ-33VZF
Always Lvl Codes
TR5B-GPD7-86PZK
8UQH-1851-EZQPC
Max Wanted Level
B93G-DTPZ-E9N05
1643-3HCP-3PXGE
Never Wanted Level
ZEPV-9KED-TQR29
YQEN-90HR-YQQC9
MZ4X-C91X-M4YBZ
Ammo Codes
ZK02-Q17G-4NTAP
Infinite Ammo
NUVY-59Q1-2KU60
AAAC-JW47-UEZQA
Extra Ammo
UUTE-3N3N-AFXCY
5G75-NBMO-12BNQ
Clip Ammo Codes
MG95-NGAD-KAVN9
Infinite Clip Ammo
KKQF-QMRN-F1N57
ZFCZ-FVNQ-HABKP
Extra Clip Ammo
XF4C-X8D3-XWVFJ
A2D2-GNTW-AUH2U
Player Stat Codes
JYVC-JBZN-13ED3
Max Total Respect
N3RG-8NVT-FDKVZ
PYYT-PZUU-DGA0M
Max Stamina
ACRP-Q1AY-6TYK3
E96Q-3VJU-3XFPD
Max Muscle
ZK9A-52YB-G3054
BRYE-M012-JBD0V
Max Flying Skill
UARK-F1F5-J701T
EQBZ-WVFP-UB466

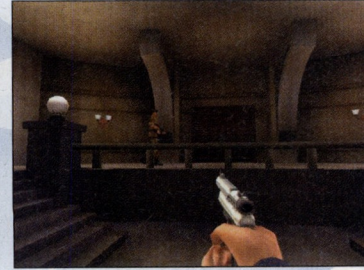
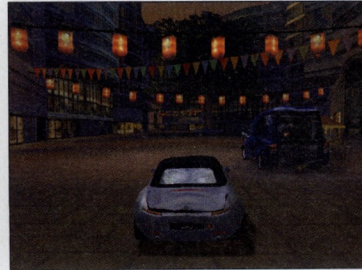
Max Lung Capacity
TEY1-WTBU-D2A5R
1XXK-XX2N-QE2PW
Max Bike Skill
CTYB-BVUJ-KHMNV
D1KG-2JDW-JT2Y4
Max Cycling Skill
AHA1-08HB-CBVET
C8VY-CFC5-GMVR5
Max Luck
4UTT-CTNW-QW8EQ
AJH4-09QP-W0NTU
Weapon Stat Codes
Use these codes to change your weapon stats
1P95-G7W4-T8V7G
Max Bullets Fired
V6Z9-4XZE-JK21Z
ME5R-UBD7-KH3Y5
Max KGs of Explosives
Used
F5CP-K7N5-N8T67
2V3R-XNNE-VOHZ1
Crime Stat Codes
BQRG-1DEF-Q884J
Max Number of
Wanted Stars Attained
7XJC-GCFK-F4AKT
V01Q-VG02-94H8W
Max Number of
Wanted Stars Evaded
5KU7-BEM1-H3WWY
0WHX-6DYZ-PY3X6
Minimum Times Busted
KQXU-1K2P-4EY2P
RH86-M3HK-W8NHD
Max People Wasted By
Others
H6P5-5Y61-BR5NA
74VT-M2N1-YEHXG
Max People You've
Wasted
PNEY-MXJD-QUTHJ
ZZ75-U23B-NFQWF
Max Road Vehicles
Destroyed
EX03-7MFA-VN06U
41WD-5PFU-BF8PU

007 AGENT UNDER FIRE

Load Mission 2 or 3 to activate all of the codes
MASTER CODE
CJR6-GJ95-T9QV9
7EE1-6ZWE-XJ871
UK5W-1Z79-P4X7E
RTJR-EF06-JDBN8
TKDT-75QA-G8J9Z
BDHD-MGF8-38VP8
GDPE-51CA-JUQ26
D606-4ZT9-5JFN1
WYGY-Y3C3-GCKDU
5R1Q-Q21M-WB53B
FQTK-NTR2-9MB03
X53U-5BWE-J15ZF
Driving Section Lives
Codes
XP7G-6ME0-KBQJ9
Have 999 Lives
DTZM-64QR-96KBJ
9GYR-TT76-B8DY7
Never Have More Than 10
Lives
H5FA-FWT7-UEKHX
RE16-7QZM-18ZDJ
QC14-MVJ3-KC7KZ
Never Have More Than 5
Lives
TP93-M7UY-F74M6
5GCC-EJN3-AD8RK
3170-Q8KV-5JGZ3
Never Have More Than 3
Lives
3P4X-EDNB-TH00W
5U1Z-6G8Q-W7V3W
QEEC-8NZY-1BT4K
Never Have More Than 1
Life
0285-Z6YK-7FR3W
NH9W-7M6N-UY7KZ
MDQ3-DGN6-FBT6R
Unlock Codes
D5WK-GEMP-QVJGZ
Unlock All Levels
Y1ZQ-VTQ1-XQGHG
02DC-ZETV-M9TP8
Trouble In Paradise
VT7N-GNUE-Q4TN5
JB9E-91K0-74840
Unlock Rocket Manor MP
Map
94WD-3BGA-HKNRT

YFJM-FBX0-AA0Y1
Unlock Golden Gun
GY6V-H8RM-FFHTE
66YV-GPBB-BU95H
Precious Cargo
QJBF-TDAF-985BT
JB9E-91K0-74840
Unlock Golden Gun MP
Game Mode
D16P-BAZV-KE8AV
X8Z1-YEWR-9NTUH
Unlock Golden CH-6
JMHE-F7EC-V78XT
WDJT-8Y6Z-NGM6T
Dangerous Pursuit
FM2V-80YM-5TV0G
JB9E-91K0-74840
Unlock Stealth Bond MP
Model
P2HB-XHV2-MB4QM
AQVB-M22D-7ABC9
Unlock Unlimited Missiles
7V8G-U4EF-5KBNP
XC55-W2XB-6VQF4
Bad Diplomacy
5MVV-KQMY-DZKH3
JB9E-91K0-74840
Unlock Gravity Boots MP
Powerup
X25E-W5PV-7M7JA
VVPD-EM01-3F3YJ
Unlock Golden Accuracy
KW8K-31TX-U8WF2
HCNN-4WDE-8GRR0
Gold Reception
EWHU-5FQF-1KXFB
JB9E-91K0-74840
Unlock Guard MP Model
7J3U-1MYV-5FNHX
CMTV-3ENG-C3UMB
Unlock Golden Clip
6P9D-TP99-1UKFD
FXHJ-Y25U-Q1FU5
Night Of The Jackal
WJV4-HUXP-4QVEV
JB9E-91K0-74840
Unlock Viper MP Weapon
EX4F-5ED0-QAR2W
494C-4R7X-FNB4Z
Unlock Golden Grenades
2P0D-8W9M-E5ZY1
2AZC-0X2X-44RWC
Streets Of Bucharest
R8G1-55V2-Y26EJ

JB9E-91K0-74840
Unlock Alpine Guard MP
Model
R36J-FN4M-9AZX7
W5KH-KCNC-ZD3JJ
Unlock Lotus Esprit
8D5P-UNRW-8ADAV
C7K1-J9H6-F88P0
Fire And Water
G56M-DV0C-2H4X0
JB9E-91K0-74840
Unlock Calypso MP
Weapon
UTX2-58EE-KNRPE
QJMR-5H9F-K8N3N
Unlock Rapid Fire
RC1G-976F-2CQCX
PRPA-36UC-4CSB1
Forbidden Depths
8KAM-PBEP-YDRK3
JB9E-91K0-74840
Unlock Full Arsenal MP
Modifier
ANGA-QWFT-XP5G0
3CB7-EQ32-H67B5
Unlock Golden Armour
E2RZ-32A1-6YPK8
UVBH-E715-K2EYV
Poseidon
D3UP-0MD4-JVG28
JB9E-91K0-74840
Unlock Cyclops Oil Guard
MP Model
VC50-Q5HW-C5MVG
X0Y8-N44X-QY32T
Unlock Golden Bullets
49A0-THQH-WWEVD
GKVN-N4DA-CWT6R
Mediterranean Crisis
AWAZ-HPKU-YV6C7
JB9E-91K0-74840
Unlock Poseidon Guard
MP Model
V265-4R17-8WAMA
63MP-WREE-TT3T7
Unlock Regenerative
Armour
Q130-9DMD-TB5BM
YA08-ABAR-JXJ2K
Evil Summit
9EUK-M7NB-JTDCY
JB9E-91K0-74840
Unlock Carrier Guard MP
Model
K7KX-WE2Z-NJB5K



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DC1G-N42K-PT6FG
Infinite Skill Upgrade Point
UB14-J586-K7D12
N621-UG8U-U9AXA
Quick Level Up
KUG1-6TR8-2M48E
YZKG-WWXW-2N8A4
9PYG-CX25-4YZRB
Infinite Health And Energy
Packs
29BV-XJ82-R11ZN
G95V-KCPE-3J0KB
Infinite Tech Bits
H9GV-M976-Y47UG
FX9W-GKWU-JEQA3

ALIAS

MASTER CODE
9W5T-BGC2-1XJX6
38A8-Y48F-8RC15
Infinite Ammo
B6NW-PKQ3-DCJXX
JHTQ-NNJG-CFFBT
Vision Modifier
XYKU-ZQ1C-N0BX3
Select+L1 Normal Vision
KD4T-C9Q3-ZMAK0

09X0-VPMF-YRVMG
KFXA-F6GV-VVH7P
Select+L2 Thermal Vision
15H9-CF2F-RRCVA
QTBR-23MD-6E7D2
FV9Q-N8BV-3MBXJ
Select+R2 Fog Vision
2RQ7-8J6E-05UVV
TYW8-GE52-VTVRK
5EJD-X552-KH7EQ
Select+R2 Enhanced Vision
576M-PECR-YPPH4
DQDY-M99J-NDNTM
82KQ-Y62V-B7P07
Select+L2+R2 Negative
Vision
284C-QX2M-D7VPN
JVHP-CPCV-CR5UU
VPDD-TBCK-8RN4U
Select+R2+R2 Drunk Vision
JHQE-TK1C-4B9UU
RUDF-UKC7-DT9U5
AARC-E4YW-W18JV

TONY HAWK'S UNDERGROUND 2

MASTER CODE
8H1E-2HN9-R1KNF
TR9G-PD1V-31QPD
VQJE-J2GT-CY2GC
HMMK-3YAX-UNRK3
DAA3-QWNU-68M2X
8J24-6EVP-RRZBZ
E1NT-T8FA-7VFPY
1FMA-QGPK-7FZDG
N5HY-64DR-UFRMY
0MZQ-V7PA-ZH7MN
U84T-J65P-XKCRJ
E541-YRB2-BH996
89MB-6KE1-RXHP6
KZZC-BG2V-EHYX7
6FY9-4T0Y-HP56E
03AH-5PBC-9K2T7
KXKA-ERKY-56G8F
AR Below 3.14 Fix
XYF6-VBHN-97NZZ
8TXM-DB5J-VWBW1
HJ1N-8ZXP-2E5G6
2DYC-PWYN-ZRGHW
WEYM-M2QP-W5N0Q
4YG4-TXZ5-VZRKD
Always Special
9WZN-MW02-YDH5C
NK6Z-3MTB-N33DK
Press L3 For Slow Motion
6TQK-RQHY-30PVK
T5BB-KXUY-KX4XW
Freeze Arcade Timer
Press Select + L3 To
activate, Select + R3 to
stop.
73CA-0JVN-5ZY3U
EWE-4VDB-NX921
20JA-3T8U-CP4DK
KGC5-B005-0VK50
ZMQN-032U-P7A8B
All Classic Levels & cheats
ZB3R-7QJV-MU143
1651-478K-HUUCR
0WME-JA9K-JT6FH
All Story Levels & Shrek &
cheats
NACT-QXYB-B5N1F
P5UG-Q12X-ZC79J
C6TK-ZV9T-NZT58
Never Fail Goal

PRO EVOLUTION SOCCER 4

MASTER CODE

G275-NURE-FQGCG
D74E-DW31-KJ5T7
Score Codes
0BX9-531C-EBGY8
Press Select + R2 For
Home Team Score 0
HM84-KWGV-9MGAV
EBJ3-PN1X-GDEXH
8Q7G-YXDF-GY48T

Press Select + R2 For
Home Team Score 50

QA4J-EW1W-NA2Z3
WEK9-5H82-XZFM0
CE36-XM3N-M4P5A
Press Select + L2 Away
Team Score 0
DVME-RND8-E8DEG
ZMV0-184W-Q1XQ9
ECFE-U7P0-R5N12

Press Select + L2 Away
Team Score 50

4Q34-UJRE-C98MP
DD2X-MCGX-MH4DX
NC4E-PXWA-EBPMM
Lots of Funds
J2NG-HHJA-4MUJ7
HD65-EV1N-XQUVT
Lots of PES Points
7FWH-CX7U-GFGC0
Y7YZ-N7E3-RTDKJ



WMCG-WUYH-PGBAE
QQQK-WVFT-WUYWC
467T-8E9V-X0N6X
Size Codes
PXJC-J0RV-UNQ5T
Very Small Player
5N98-K5A4-CHUMZ
NDGG-0CNH-DXE5E
52JG-V3ZZ-QP8MA
UDQ4-BYYG-RTPAG
Small Player
12UR-T4XR-JD5C5
1KW1-NTAW-DXHFF
3RR1-1NBW-EKZ6V
858K-9WBQ-573VQ
Big Player
D7EP-4TYV-NZ17V
VG91-3MJD-ZYH22
WT5Z-667Q-4QBZU
UBFE-7T0K-W1P54
Giant Player
48HH-Z8WK-C2PF3
GQZ0-DB3K-CFK4E
TTN4-52KD-JAA0D
KPK6-5NV0-X0N9E
Monster Player
T3VW-F1AR-0FN1G
NUG6-28K0-6F2UV
JCA9-M1NU-5KHZT
4XHZ-FCGZ-GEEU5

Stats Codes

GPHM-EKED-9F5WD
Maxed Ollie
62HR-Y2YB-XDGJT
2HCY-K72R-XEG4W
Maxed Spin
ENRG-2G5J-XVHW5
DPTX-D42H-75AR2
Maxed Speed
K2A1-BH8Z-JHMJ3
TN59-A35K-M61K7
Maxed Run
MG4J-20ZN-ZC7E9
1648-G46V-JJ3HP
Other Stats Maxed Out
ZE3C-UD23-FU7VB
4R4K-VWXZ-9R8PZ
BRRK-CPN2-ZYBE6
DFR0-68QA-KFKAY
HT5B-2BFM-G9BEP
N69Y-DQPN-CTCJG
BCB9-UVRV-W7MT5
Speed Codes
TUUG-WXFQ-H6PDP
Ultra Slow Motion
HT3H-UV1F-UZKN4
QRN8-U1E0-ZP39D
E28T-BG3Y-YEX8Q
Slow Motion
OVD8-5TCG-7DTM4

TDMR-ZHPF-VCCZT
FBYF-F7FQ-YGF7Y
Quicker Game
9MRB-WZJH-GXD73
FENT-YH9N-4N0MQ
KAF0-CM0K-MAY63
Hyper Mode
W0PE-8CZU-82TXG
C6FW-MWED-M5A93
GB8N-UF73-D87WV

LMA MANAGER 2005

MASTER CODE
CKT2-Z5NV-V018K
J3J7-0R9Q-5FITX
AR Max Below 3.14 Fix
H4EH-XN8Q-ZVQEQ
57T4-BZ8R-4G2P9
6KVU-4921-RV96W
BTRF-0A3U-WPPFQ
C3QR-P041-DRAK2
MJ2U-2XPV-30TRB
All Cheats Available
J3AK-FJBX-JZATY
NHJU-EUY4-53XHG
Infinite Bank Balance
0U50-YWU8-C1Y0K
WCVZ-79W6-115FA
87P9-YN11-8QC3B

TOCA RACE DRIVER 2

MASTER CODE

772F-CN9G-FGT89
1ZFK-ZD11-U13V8
1DDB-6Q8Y-GEVJ7
D7YC-ZTY4-EEZ96
CD13-X3QR-4YY6Z
2Q1R-EMNN-0F7KG
ZVH1-GCVM-KBRRN
7UCW-RZXX-6B2G1
A45F-AZAN-MGD58
F7N6-VU38-2NRBE
XA4F-56QG-RNCVN
9251-53EQ-MVABC
D66A-3MTH-CUC1H

3BAP-E4TE-CQ2FP
0F5K-2RFU-09AN9
WWW-1RC5-0ZF4H
KQ04-P4MM-8YFK0
FBZU-ETTX-W9FH1
DEGQ-625K-335TX
03AH-5PBC-9K2T7
J1PJ-6R6B-1BMA1
Below Version 3.14 Fix
VFJV-VUBA-K1KGY
3905-J5NY-MMVTR
5POP-KEQM-8D30Q
QCBX-PT61-7MGDK
NRKX-5XQR-5FD25

8QZF-9VQE-CWABG
Press L2 To Freeze
Time
7WUF-9HTP-2Z21G
BDOK-Z6N9-RKC36
71W4-ZT9Z-6VA0G
Press L2 + L2 To
Unfreeze Time
0E4Z-G163-EUH25
MYN5-AM5Z-C0D2Q
CJ56-Y428-CQGQF
Press L3 To Finish Race
7EAK-RAKT-PKT14
6776-Q8NJ-BBCNN
D38X-KFA1-3WNW1



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11. Irate Delivery Driver



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Dragon Ball Z: Budokai
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DRIV3R
Dynasty Warriors 4
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Final Fantasy X-2
Fire Warrior
G.I. Jockey
Getaway
Ghost Hunter
Ghost Master
Ghost Recon: Jungle Storm
Gran Turismo 3
Gran Turismo 4
Grand Theft Auto 3
GTA: San Andreas | Grand Theft Auto: V. City
H. Potter & Pris. of Azkaban
Headhunter: Redemption
Hitman 2: Silent Assassin
Hitman 3: Contracts
Indiana Jones: Emp.'s Tomb
Jak 2: Renegade
Jak 3
James Bond: E. or Nothing
Killzone
LMA Manager 2004
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Lord of the Rings: E. of Ring
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Mafia
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Obscure
Onimusha 3: Demon Siege
Premier Manager 2003
Primal
Prince of Persia: S. of Time
Pro Evolution Soccer 4
Rainbow Six 3
Ratchet and Clank
Ratchet and Clank 2
Ratchet and Clank 3
Res. Evil: Code Veronica X
Resident Evil: Outbreak
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Rocky | Rocky Legends*
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Second Sight
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Starsky and Hutch 2
Suffering
Syphon Filter: Omega St.
Teenage Mut. Ninja Turtles
Terminator 3 R. of Machines
The Getaway 2
The Sims: Bustin Out
The Suffering
Tiger Woods Golf 2005
Tomb Raider: Angel of D.
Tony Hawk's Underground
Tony Hawk's Underground 2
Total Club Manager 2004
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PSXtensions

► ALL THE LATEST PERIPHERALS REVIEWED BY OUR TEAM OF EXPERTS!

Christmas is here and once again the shelves are filled with gaming gadgets designed to bring a warm smile to gamers across the land. Here are our favourite three from this month's offerings!



REVOLUTION CONTROLLER

SUPPLIED BY - RADICA

PRICE - £24.99

► Every once in a while a new controller appears that tries to do things a little differently. The new Revolution Controller from Radica does exactly that and has a whole host of appealing options. It is based on Radica's Phoenix Pad, only this time all four sections of the pad are interchangeable meaning you can design the pad layout exactly as you want it.

Being able to move the analogue sticks, d-pad and buttons can make any game instantly playable and can also be altered for both left and right-handed gamers. The pad is lightweight and comfortable, plus it has a unique

tightening faculty on the analogue sticks so you can adjust the sensitivity by simply twisting them. Loose control is good for driving and action games, while tighter controls are perfect for fighting games. There are a wide range of additional features like and automatic controller invert for shooting games. The buttons are quite small but don't let that put you off, as it really is an excellent alternative to the official pad. This is an awesome controller providing everything you could ask for in a pad. Buy one and try it yourself.

OVERALL 8

SUPPLIED BY - NYKO

PRICE - £39.99

iTYPE II CONTROLLER

► There are now many games available to play over the internet but communicating online with your PS2 can be a lengthy affair. Having to use the controller to navigate the text system can be annoying and additional keyboards can be bulky. The new iType II controller from NYKO combines both for gamers who are serious about playing online. The keyboard is perfect for text messages, but makes the controller large and heavy. The

analogue sticks feel spongy and the buttons are rather tacky but this pad has been designed primarily for online use and not gameplay. The iType II is pricey but isn't as good as some cheaper pads on the market. If you're a regular online gamer this controller could be worth trying, but the high price will probably put a few people off.

OVERALL 4



■ This monster of a pad may be great for online gaming but for regular gameplay you may find it a bit on the large side.

ALUMINIUM STORAGE CASE

SUPPLIED BY - JOYTECH

PRICE - £19.99

► Keeping your console safe is a must, and the latest storage case from Joytech has everything you could wish for when it comes to protecting your most valued possession. The case is made from sturdy aluminium and has two catches on the side which can be locked for additional security. There is room inside for your PS2, controller, leads and games plus it's fitted with foam inserts to keep

everything safe and secure. A Velcro strap holds your PS2 in position when being carried around and a disc holder fits snugly underneath allowing you to carry a number of games. So if you're visiting relatives this year there's no better or more stylish way to transport your PS2. Top quality at an excellent price.

OVERALL 7



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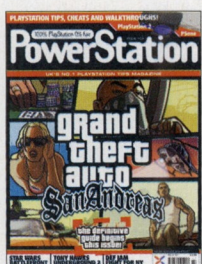
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HOW TO ENTER CHEAT CODES

OUT NOW!

PS2 ISSUE 54

The UK's best unofficial PS2 magazine

Price: £3.99

This month PS2 has a veritable gaming feast for you including what you've all been waiting for, GTA: San Andreas and with over 30 games expertly reviewed with four independent opinions for each, you better get yourself a copy. Issue 54 out now.

OUT NOW!

PLAY ISSUE 122

Still the best!

Price: £3.99

PLAY 122 is honoured by an exclusive G4 feature and an interview with its elusive mastermind Kazuo Yamachi. With 31 pages of PS2 reviews including Pro Evo 4, Mortal Kombat: Deception and EyeToy: Play 2, PLAY 122 is a must-have and comes, as ever, with a CD filled with playable cheats!

Here's a brief guide to enter the codes printed here...

Directions:

These little arrows indicate which direction to move the digital D-pad.
Eg. $\uparrow$ = up, $\downarrow$ = down + right.

Commas:

Buttons or directions separated by commas should be tapped ONE AFTER ANOTHER. Eg. $\square, \triangle, \circ$ = tap $\square$, then $\triangle$, then $\circ$.

Plus Symbols:

When buttons/directions have a plus symbol between them you should press them TOGETHER. Eg. $\square + \triangle + \circ + \times$ = press $\square$ and $\triangle$ and $\circ$ and $\times$ Up (on the D-pad) all TOGETHER.

Holding Buttons:

Sometimes buttons need to be held down, often while entering a second part of a cheat code. Eg. 'hold $\square + \triangle$ and press $\circ, \triangle, \times$ ' means 'keeping $\square$ and $\triangle$ held down, press $\circ$, then $\triangle$, then $\times$ '.

Where To Enter Them:

It's vital that you enter the cheat codes on the correct screen, otherwise they almost certainly won't work. Some need to be entered on a certain game menu, on the pause screen, or even during play (for example, during Grand Theft Auto III). Please check that you are entering the cheats in the correct place.

Quick & Accurate Entry:

Please note that many cheat codes require quick entry to work. It will usually say this by the code in the magazine but if it doesn't and you can't get the cheat to work, try entering it quickly - within a couple of seconds for many codes. Also, please note that incorrectly entering a code sequence will inevitably stop it from working.

Import Games:

Virtually all the codes here are meant for the European PAL versions of PlayStation games. Please note that while many PAL cheats may also work on import versions (and vice versa), unfortunately, we cannot guarantee that they will.

NEW CHEATS KEY GUIDE:

PS2 CHEATS

NEW CHEATS IN BLUE

PSone CHEATS

NEW CHEATS IN ORANGE

Code Unlockable Images 6

$\uparrow, \uparrow, \uparrow, \uparrow, \uparrow, \uparrow$

Code Unlockable Images 7

$\rightarrow x2, \rightarrow x2, \rightarrow x2, \rightarrow x2$

BIG MUTHA TRUCKERS

Codes

Enter these codes in the options menu.

Automatic sat nav: **USETHEFORCE**

Diplomatic immunity: **VICTORS**

Disable damage: **6WL**

Evil truck: **VARLEY**

Hyperfast trucks: **GINGERBEER**

Small people: **DAISHI**

Unlimited time: **PUBLICTRANSPORT**

All Cheats: **CHEATINGMUTHATRUCKER**

\$10 Million: **LOTSAMONEY**

All Missions: **LAZYPLAYER**

UNLOCKABLE

Evil Truck

Complete 60-day trial and win the race to BMT HQ.

BLACK & BRUISED

CHEAT CODES

Enter these codes in the Cheats section of the Setup menu.

Intercontinental mode unlocked

$\square, \times3, \square, \times3, \square, \times3$

Second skin unlocked

$\square, \triangle, \square, \triangle, \square, \triangle$

All boxers are unlocked

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Scrap yard scene unlocked

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Conversation mode unlocked

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Invulnerability for boxer 1

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

All boxer's life unlocked

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Double Speed Active

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Constant power-up for boxer 1

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

BLADE 2

MAIN MENU CODES

At the main menu, hold $\square$ to input the following codes.

Unlock Missions:

$\downarrow, \uparrow, \times2, \square, \rightarrow, \downarrow, \square$

Unlock Weapons:

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Unlock Daywalker:

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

PAUSE CODES

Pause the game and hold $\square$ to input the following codes.

Infinte Health

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

Infinte Rage

$\downarrow, \uparrow, \times, \rightarrow, \square, \rightarrow, \uparrow, \uparrow$

Infinte Ammo

$\downarrow, \uparrow, \times, \rightarrow, \square, \rightarrow, \uparrow, \uparrow$

Friends Invulnerable

$\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$

BLOOD MEN 2: LEGACY OF KAIN

SOUL REAVER

On the main menu enter $\square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle, \square, \triangle$.

Now start a new game and Kain will have his Soul Reaver sword. You won't be able to collect any other weapons as this sword is unbreakable.

BLOODRAYNE

CHEAT CODES

Enter the codes in the cheat menu and then you can turn them on and off in the pause menu.

God mode: **TRI, ASSASSIN, DONT, DIE**

Restore health: **LAME, YANKEE, DONT, FEED**

Fill Bloodst: **ANGRY, XXX, INSANE, HOOKER**

Time factor: **NAKED, NASTY,**

DISHWASHER, DANCE

Level select

Secret Louisiana level

Enemy freeze

Show weapons

Gratuitous dismemberment

Juggy

SECRET MESSAGES

ACTIVE

ACTIVE, ACTIVE, ACTIVE, ACTIVE

ADAM, LAID, EVE

ALBATROSS

ANGRY, INSANE, DUCK

COOL, IGLOO, FOR, ME

COOL, MAJESCO

COOL, TRI

DANCE, JUGGY, DANCE

DANCE, THE, TANGO

DASTARDLY, FART, QUEEN

DELTA, FOXKROT, ECHO, TANGO

DIE, FART, DIE

DIE, MAJESCO

DIE, TRI

DOG, EAT, DOG

DONT, CHEAT

DONT, DIE

EAT, DUCK

EAT, HOOKER

EAT, ME

EAT, THIS, PURPLE, BANANA

EAT, YOUR, NASTY, FART

FART, GOOD

FEED, ON, ME

FEED, ROMEO, THE, DOG

FOXKROT, UNIFORM, CHARLEY, KILO

GOD, HELP, ME

GOD, IS, GOOD

GOD, MODE

GOOD, GOD, HELP, ME

HIDE, THE, GIBS

HIDE, THE, HOOKER

HOOKER, STAIN

I, AM, ADAM

I, AM, ANGRY

I, AM, ASSASSIN

I, AM, GOD

I, AM, INSANE

I, AM, JIMMY

I, AM, MAJESCO

I, AM, NAKED

I, AM, TRI

I, CAN, DIE

I, CHEAT

I, EAT, SPAM

I, HIDE, SPAM

I, HUNT, FOR, SPAM

I, LAID, MY, DISHWASHER

I, LAID, MY, MONKEY

INSANE, LAMA, UVULA, ENIGMA

IS, JIMMY, INSANE

ISOLATE, TAINTED, LAMA

I, WAS, MAJESCO

I, WAS, TRI

I, WORK, FOR, MAJESCO

I, WORK, FOR, TRI

JIMMY, RULES

JUGGY, SHOW, IS, KILLER

MAN, SHOW

MY, DOG, IS, PSYCHIC

MY, HOOKER, UNIFORM

MY, KILO, IS, LATE

MY, JIMMY, IS, UP

MY, LAZY, BANANA

MY, NASTY, NAKED, MONKEY

MY, UVULA, IS, PURPLE

NAKED, HOOKER

NAKED, NASTY, MAN

NAKED, NASTY, MONSTER

NASTY, SATAN, EAT, HOOKER

NO, CHEAT, ACTIVE

PASS, JIMMY, THE, JOINT

PICK, MY, MONKEY

PICK, UP, HOOKER

PSYCHIC, ASSASSIN

QUEBEC, IS, COOL

RAID

REALITY, IS, TERMINAL

REALITY, IS, THE, CONUNDRUM

SATAN, CAN, DANCE

SATAN, RULES

SATAN, TOLD, THIS, JOKE

SCARLET, CRANE

SHOW, ME, YOUR, MONKEY

SHOW, ME, YOUR, NASTY

SHOW, MY, NAKED, MONSTER

SPAM, SPAM, SPAM, SPAM

STAIN, MY, UNIFORM

TAKE, MY, WEAPONS

TERMINAL, REALITY, IS, COOL

TERMINAL, REALITY, IS, LAME

TERMINAL, REALITY, RULES

TERMINAL, STAIN

TERMINAL, VELOCITY

THE, HOOKER, IS, ANGRY

THE, MATRIX

THIS, IS, REALITY

UVULA

WEAPONS, ON

WHISKEY, ALPHA, DELTA, FOXKROT

WHISKEY, IS, MY, GOD

XXX

YANK, MY, ALPHA, BANANA

YOUR, FART, IS, DASTARDLY

YOUR, GOD, IS, COOL

YOUR, HOOKER, IS, NASTY

YOUR, HOOKER, IS, NASTY

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Flying Enemies: R3, L3, ○, ⊕
Enemies fly further when punched or kicked.
Character Select: ⊕ x4
Press ⊕ repeatedly to cycle through the characters available on the current level.

ONIMUSHA WARLORDS FANCY DRESS

After completing the game, save it then start a new one. You'll see a new 'Normal/Special' option. Selecting Special lets you play as Samanosuke dressed in a panda costume! When wearing it, press ⊕ to put the head on and off.

ONIMUSHA 2 TRAILER

Upon completing the game, save it then go to the new 'Special Option' in the main menu to see a trailer for Onimusha 2.

ONI SPIRITS

If you collect all 20 Fluorites during the game, you're rewarded with the Oni Spirits mini-game selected from the Special Option menu. Complete its 12 levels to unlock an option that lets you start the main game with all the weapons from the beginning.

ONIMUSHA 3: DEMON SIEGE

Complete the game to unlock many different extras...

Mini-Games

Oni target practice

Complete the game on normal difficulty

Adventures of Helihachi

Complete the game on normal difficulty

Oni training

Complete the game having finished all the training sessions

Genma puzzle space

Complete the game having opened every puzzle box

Onimusha 1 Weapons

To unlock the Raizan, Enryuu and Shippu weapons from the first Onimusha game you must have respectively collected the Thunder, Fire, and Wind seals from the Dark Realm. When you play the game again they will appear in the alley where Samanosuke first arrives in Paris.

Unlockable Outfits

Samanosuke's alternate outfit

Complete the game on normal difficulty

Samanosuke's panda outfit

Complete the Oni training mini-game

Jacques' alternate outfit

Complete the game on any difficulty wearing Samanosuke's alternate outfit

Michelle's alternate outfit

Complete the game with the highest ranking

Difficulty Modes

Easy

Die consecutive times at the same place to unlock this

Hard

Complete the game on normal difficulty

Critical

Complete the game on hard difficulty

Devilish

Complete the game on critical difficulty

Ultimate

Complete the Oni target practice mini-game

OPERATION WINBACK

ALL CHARACTERS IN VS MODE

At 'Press Start' screen, press ⊕, ↓, x2, → x3, ← x4. Then hold ⊕ and press ⊕.

UNLOCK TRIAL MODE

At 'Press Start' screen, press ⊕, ↓, x2, → x3, ← x4. Then hold ⊕ and press ⊕.

UNLOCK MAX POWER MODE

At 'Press Start' screen, press ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕. Then hold ⊕ and press ⊕.

ORPHEN: SCION OF SORCERY

RESTART BATTLE

Pause the game if a defeat can't be avoided. Select 'Equip' and resume the game at the start of the battle, with all energy restored.

P

PAC-MAN WORLD 2

PACUS GAMES

Collect the special tokens around the different worlds and you can open up the original coin-op classics in side the arcade in Pac-Village.

Pac-Man	10 Tokens
Pac-Attack	30 Tokens
Jukebox	60 Tokens
Pac-Mania	100 Tokens
Ms Pac-Man	180 Tokens

PARIS-DAKAR RALLY

ALL CARS

Enter ILUMBERJACK as your driver's name (on your memory card) to unlock every car.

PARAPPA THE RAPPER 2

NEW HATS

Complete the game and Parappa will wear a new hat. To select the headgear of your choice simply use the right Analogue Stick to cycle through them. There are three different hats to unlock.

Blue Hat:

Complete the game once

Pink Hat:

Complete the game twice

Yellow Hat:

Complete the game three times

Record Shop:

Complete the game whilst wearing the Yellow Hat and you will open the Record Shop, which enables you to listen to the music from all the levels.

PIRATES: THE LEGEND OF BLACK KAT

CHEATS

Enter these codes during the game while holding ⊕ + ⊕.

Invincible Kat

⊕, ⊕, L3, ⊕, R3, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕

Change Swords

R3, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕

Invincible Ship

⊕, ⊕, ⊕, ⊕, R3, ⊕, ⊕, ⊕, R3, ⊕, L3

Ship Upgrade

⊕, ⊕, R3, L3, ⊕, ⊕, ⊕, R3, ⊕, ⊕, ⊕ This code will activate when you sail to another area.

Unlimited Wind Boost

⊕, ⊕, R3, ⊕, L3, ⊕, ⊕, ⊕, ⊕, L3

Infinite Items

⊕, ⊕, ⊕, ⊕, R3, L3, ⊕, ⊕, R3, ⊕. However, you'll still have to find each item first - pick one up to get an unlimited supply.

1,000,000 Gold

⊕, R3, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, L3, ⊕, ⊕

Show All Treasure Chests

R3, ⊕, ⊕, ⊕, R3, ⊕, ⊕, ⊕, L3, ⊕, ⊕

Show Buried Treasure Chests

⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, L3, ⊕, L3, R3

Treasure Chest Keys

⊕, ⊕, ⊕, ⊕, R3, ⊕, L3, ⊕, ⊕, L3

Squeaky Voices

R3, ⊕, ⊕, ⊕, R3, ⊕, ⊕, ⊕, ⊕, L3

Different Poison Image

⊕, ⊕, ⊕, ⊕, L3, ⊕, ⊕, ⊕, R3, ⊕, ⊕

Different Music

⊕, ⊕, ⊕, ⊕, ⊕, ⊕, L3, ⊕, ⊕, R3, L3

ALTERNATE COSTUMES

You'll need two controllers and two people to activate this code. On the main menu, hold ⊕ + ⊕ + ⊕ + ⊕ + L3 on the first controller and ⊕ + ⊕ + ⊕ + ⊕ + R3 on the second one. You'll hear some music if you get the code right and a series of numbers will appear on-screen. Press R3 on the first controller to change them - each of these combinations results in a different costume for Kat.

0000:0000

0000:0001

0000:0010

0000:0011

0000:0100

0000:0101

0000:0110

0000:0111

0000:1000

0000:1001

0000:1010

0000:1011

PITFALL: THE LOST EXPEDITION

UNLOCK ORIGINAL GAME

Enter this code on the title screen to unlock the original game exactly as it was released in the arcade. Hold ⊕ + ⊕ then press ⊕ x2, ←, →, ⊕, ⊕, ⊕, ⊕.

POOL MASTER

EASY AIMING

At the title screen, press ⊕, ⊕, ↓, ⊕, ←, ⊕, →, ⊕. You should hear a sound. Go to Options and turn Guideline Detail to High. During play you'll see a guideline for the object ball as well as the cue ball.

PORTAL RUNNER

LEVEL SKIP

Pause the game, hold ⊕ and press ⊕, ←, ⊕, →, ⊕, ← x2, →, ⊕ to hear a sound.

FULL HEALTH

Pause the game, hold ⊕ and press ⊕ x3, ⊕ x2, ⊕, ⊕, ⊕, ⊕ to hear a sound.

ALL MOVIES & EXTRAS

At the main menu, hold ⊕ and press ←, →, ←, ↓, ⊕, ⊕, ⊕, ⊕, ⊕. Go to the Options screen to see new Movies and Extras options.

PREMIER MANAGER 03/04

IN-GAME CODES

Wait until the match is in progress then enter the following:

Cancel all cheats

Press ⊕ x10 quickly (Text glows blue)

Opponent cannot score

Press ⊕ x15 quickly (Text glows green)

Goalless draw

Press ⊕ x20 quickly (Text glows yellow)

You cannot score

Press ⊕ x25 quickly (Text glows red)

PRIMAL

CHEAT CODES

Hold down all four shoulder buttons on the main menu or bonus menu until a menu called 'Magic Codes' appears. Push ⊕ and → to select the letters then hold ⊕ and press ← and → to change the letters to the following words:

Invulnerable

DEMONISE

Solum

SNOWFLIGHT

Aquis

CHARYBDIS

Aetha

FLINTLOCK

Volca

SUNSTONE

Gallery

ARCANUM

Easykill

MORTIFIC

Bonus A

SEABREEZE

Bonus B

AURORA

Bonus C

PSYCHOSIS

Bonus D

MIRROR

Bonus E

ASCENDANT

Once a code is entered press ⊕ and it should turn orange and become activated.

PRINCE OF PERSIA: THE SANDS OF TIME

HIDDEN MINI-GAME

Start a new game, but don't move from the balcony where you begin. Press and hold the L3 button, then press ⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕. This will take you to a secret level, which is a 3D version of the original *Prince Of Persia*. However, it has not been finished so you can't complete it.

PRISONER OF WAR

PASSWORD CHEATS

Enter the following codes on the password entry screen and the cheats will become available on the secrets menu where you can turn them on and off.

FARLEYMYDOG	All Secrets
MUFFIN	Change Guard Size
QUINCY	Alter Guard Perception
FATTY	Defiance Mode
DINO	Unlimited Contraband & Stones
FOXY	Top Down Mode
BOSTON	First-Person Mode
DT	Display Date
ALLTIMES	Be notified of all events
CORETIMES	Be notified of core events

PRO EVOLUTION SOCCER 2

UNLOCKABLE TEAMS

Euro Elite	Win International Cup with England
World Elite	Win International League with any nation
Eternal England	Win European Cup with England
Forever France	Win European Cup with France
Heroic Holland	Win European Cup with Holland
Immortal Italy	Win European Cup with Italy
Genuine Germany	Win European Cup with Germany
Beloved Brazil	Win American Cup with Brazil
Argentina	Win American Cup with Argentina
CHANGE COMMENTARY	Win the KONAMI-UMBRO Cup on three stars with a dub team to enable the team names called by the commentator to be changed in Edit modes
PRO EVO DATA	If you have a Pro Evolution save on your memory card, it is possible to import the data in the options menu. This corrects the names of the Dutch team.

At 'Press Start' screen, press ⊕, ↓, x2, → x3, ← x4. Then hold ⊕ and press ⊕.

PROJECT EDEN

CHEAT MODE

During play, press ⊕ to display the team menu. Hold Select, press ⊕ on the left stick and rotate it clockwise three times, then immediately rotate it anticlockwise three times. A new icon will appear in the bottom right corner, under the log icon. Highlight it and press ⊕ for the cheat menu.

PROJECT ZERO 2

EXTRA LEVEL

Complete the game on Hard or Nightmare mode to unlock a secret extra level, entitled Hellish Abyss!

UNLOCKABLES

Unlock Hard mode

Complete game on Normal mode

Unlock Nightmare mode

Complete game on Hard mode

Unlock photo album

Complete game on Hard mode

Unlock spirit list

Complete the game any difficulty

Unlock Mission mode

Complete the game any difficulty

Unlock costume A

Complete the game Normal difficulty

Unlock costume B

Complete the game Normal difficulty

Unlock costume C

Complete the game Hard difficulty

Unlock costume D

Complete the game Hard difficulty

Unlock costume E

Complete Mission mode rank S

Unlock costume F

Complete Mission mode rank S

Unlock costume G

Complete Mission mode any rank

Unlock costume H

Complete the game Nightmare difficulty

PRO RALLY 2002

CHEATS

Enter these codes as your name.

PEROPAVO	Unlock all modes, cars and tracks
THEMASTER	Unlock all arcade mode secrets
PACMAN	Unlock all game modes
CUAQUEZ	Unlock challenge mode
MADDUCK	Unlock trophy mode
OOOH SI	Unlock Championship in Professional mode
MACHOMAN	Unlock all cars
MORATA	Unlock all tracks

PSI-OPS: THE MINDGATE CONSPIRACY

EXTRA CONTENT

On the menu screen, select Extra Content and press ⊕ to bring up a number pad. Enter the corresponding number code to unlock the desired extras! They can be accessed by heading through the Mission Select option in the Extra Content menu, where the cheats can be toggled on or off.

All Powers	537893
Bullet-proof	548975
No Head	987978
Super PSI	456456
Unlimited Ammo	978945

Q

QUAKE III REVOLUTION

BONUS ARENA & CHARACTERS

Complete the regular arenas in Campaign mode to play the bonus arena, The Keeper. You can then select the Reaper and Mistress characters in Multiplayer mode.

INSTANT WIN

While playing a game (don't pause), hold ⊕ + ⊕ + ⊕ and press ⊕ and ⊕. You'll then be awarded an instant victory and can play the next level.

R

RAINBOW SIX 3

ALL MISSIONS UNLOCKED

Enter the following code on the main menu:

⊕, ⊕, ⊕, ⊕, ⊕, ⊕, ⊕,

REVERSE TRACKS

To unlock the option to race the tracks in reverse, complete the Galaxy Circuit with any character and receive a gold medal.

PLAY AS DARTH VADER

To make him selectable, play through the Galaxy Circuit as Anakin Skywalker and win with a gold medal.

STAR WARS: THE CLONE WARS

CHEAT CODES

Enter the following codes in the 'Bonuses' menu:

DOORDONOT	Campaign level select
JORG SACUL	Unlock multiplayer levels
DARKSIDE	Invincibility
SUPERLASER	Unlimited ammo
GIMME	Complete Bonus Objectives on current level
TRADEFED	Unlock Battle Droid in Geonosis Academy
NATALIE	Unlock Padme Amidala in Geonosis Academy
12 PARSECS	Unlock all movies

BONUSES

Complete the Bonus Objectives to unlock the following:

5 Objectives

Raxus Duel Multiplayer Map

10 Objectives

Thule Moon Control Zone Multiplayer Map

15 Objectives

Rhen Var Conquest Multiplayer Map

20 Objectives

Jedi Academy Multiplayer Map

25 Objectives

Unit Viewer

30 Objectives

'Making Of' video

35 Objectives

CD player

40 Objectives

Sketchbook

45 Objectives

Unlock Yoda in Geonosis Academy

STATE OF EMERGENCY

CHEAT CODES

Big Player:	⬅, ⬆, ⬇, ⬅
Little Player:	⬅, ⬆, ⬇, ⬅
Normal Player:	⬅, ⬆, ⬇, ⬅
Revolution Mission Skip:	⬅, x4, ⬅
Unlimited Ammo:	⬅, ⬆, ⬇, ⬅
Unlimited Time:	⬅, ⬆, ⬇, ⬅
Invulnerable:	⬅, ⬆, ⬇, ⬅
Looting On The Rise:	⬅, ⬆, ⬇, ⬅
Punches Decapitate:	⬅, ⬆, ⬇, ⬅

CHARACTER CODES

Spanky:	→ x4, ⬅
Freak:	→ x4, ⬅
Bull:	→ x4, ⬅

WEAPON CODES

AK47:	⬅, →, ⬆, ⬇, ⬅
Flame Thrower:	⬅, →, ⬆, ⬇, ⬅
Grenades:	⬅, →, ⬆, ⬇, ⬅
Grenade Launcher:	⬅, →, ⬆, ⬇, ⬅
M16:	⬅, →, ⬆, ⬇, ⬅
Minigun:	⬅, →, ⬆, ⬇, ⬅
Molotov Cocktail:	⬅, →, ⬆, ⬇, ⬅
Pepper Spray:	⬅, →, ⬆, ⬇, ⬅
Pistol:	⬅, →, ⬆, ⬇, ⬅
Rocker Launcher:	⬅, →, ⬆, ⬇, ⬅
Shotgun:	⬅, →, ⬆, ⬇, ⬅
Tazer:	⬅, →, ⬆, ⬇, ⬅
Tear Gas:	⬅, →, ⬆, ⬇, ⬅

STREET FIGHTER EX 3

SECRET FIGHTERS

Complete Game	Unlock
x1	Sagat
x2	Bison
x3	Garuda
x4	Shadow Geist
x5	Kairi
x6	Pullum Puruna
x7	Area
x8	Darun Mister
x9	Vulcano Rosso

MEDAL SECRETS

Earn all ten of each medal type in Career mode (Normal or Hard level) to unlock the following features:

Bronze: Sakura becomes narrator (press **START** on Sakura to activate).

Silver: Unlock Bison II (press **START** on Bison to choose).

Gold: Unlock Evil Ryu (press **START** on Ryu to choose).

Platinum: VS Bison II and VS True Bison added to Arena Mode.

STREET HOOPS

CHEATS

Open the Game Settings menu and then enter the Cheat screen and enter the following codes...

Pimp Outfits	⬅, ⬆, ⬇, ⬅
Clown Outfits	⬅, ⬆, ⬇, ⬅

Cowboy Outfits	⬅, ⬆, ⬇, ⬅
Kung Fu Outfits	⬅, ⬆, ⬇, ⬅
Tuxedos	⬅, ⬆, ⬇, ⬅
Santa Claus Costumes	⬅, ⬆, ⬇, ⬅
Normal Ball	⬅, ⬆, ⬇, ⬅
Black Ball	⬅, ⬆, ⬇, ⬅
Red, White and Blue Ball	⬅, ⬆, ⬇, ⬅
Block Party	⬅, ⬆, ⬇, ⬅
Power Game	⬅, ⬆, ⬇, ⬅

BONUS MUSIC VIDEOS

Leave the game alone on start up and then wait until after the Demo to get a video from Cypress Hill and three other classic rap bands.

UNLOCK MASTER P AND LIL' ROMEO

Buy a few grand's worth of P Miller clothing from the FootAction store to unlock these characters.

UNLOCK SPEEDY

Start a World Tournament to unlock Speedy as a playable character.

UNLOCK AND1 PLAYERS

Complete the World Tournament and then pay \$10,000 to unlock the And1 players: Headache, Main Event, Hot Sauce, Booger and A-O. Each player costs \$10,000.

UNLOCK EXHIBIT

Complete Lord of the Court on the Venice Beach Court to unlock this rap star as a playable character.

UNLOCK CYPRESS HILL

Complete World Tournament mode on the hardest difficulty setting to unlock DJ Muggs and Bobo from Cypress Hill.

UNLOCK HALF MAN-HALF AMAZING

Beat the Urban Hitmen in World Tournament and pay \$10,000 to unlock this great B-baller as a playable character.

UNLOCK SILK THE SHOCKER

Win Lord of the Court in Shakespeare Park to unlock this silky character.

SPECIAL MOVES

Press the following buttons to perform these unique manoeuvres.

Fake Left ⬅, ⬆, ⬇, ⬅

Fake Right ⬅, ⬆, ⬇, ⬅

Look Up ⬅, ⬆, ⬇, ⬅

Maja Look ⬅, ⬆, ⬇, ⬅

Around The World ⬅, ⬆, ⬇, ⬅

Shangdo ⬅, ⬆, ⬇, ⬅

Slip N Slide ⬅, ⬆, ⬇, ⬅

Whoow ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Hold ⬅, ⬆, ⬇, ⬅

Unlock all maps

⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅

Petrol bombs

⬅, x3, ⬅

Unlock seven documents

⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅

Raise Good level

⬅, x2, ⬅, ⬅

Raise Evil level

⬅, x2, ⬅, ⬅

Flashlight

⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅

Shrapnel grenades

⬅, x3, ⬅

SUMMER HEAT BEACH VOLLEYBALL PS2

CHEAT CODES

Enter these codes in the cheat menu in the game settings section of the options. A voice will confirm correct entry:

Unlock all players	PEEPS
Unlock all beaches	80DAY
Unlock all items	WERIT
Unlock all swimwear	GREED
Unlock all beach house extras	MYPAD
Unlock all mini-games	MAJOR
Unlock all difficulties	CHAMP
Disable arrows	WHINE
Use sun ball	HOT 1
Use nerd ball	GOLEM
Use coconut ball	MILKY
Zero gravity	SPACE
Max gravity	ZIPPY
Spinning heads	EXOSZ
High-pitched voices	MOUSE
Low-pitched voices	HORSE
Unlock all FMV	MUSAK
Unlock all trailers	GAMON

SUMMONER

QUICK SPELL

Cast a spell, press **START** for pause menu, then select Inventory. Exit the screen to resume game and your spell will be cast instantly.

HIDDEN FMV SEQUENCE

Select the Credits option from main menu, then press **START** while the credits are rolling.

SUPER BUST-A-MOVE

MORE LEVELS

Press **START**, **START**, **START** at the Push Start Button screen to make an icon appear in the corner of the screen. Your extra levels can be found in Arcade mode, in Puzzle mode.

MORE CHARACTERS

Press **START**, **START**, **START** at the Push Start Button screen and an icon will appear in the top-left corner of the screen. Some extra characters will now be available to use.

SUPER FARM

CHEAT CODES

Enter these on the main menu, holding each button for a short while.

Unlock cheat menu	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Unlock Stingy the rat	⬅, x2, ⬅, x3
Unlock Frank the bull	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Unlock Sheaty the fly	⬅, x2, ⬅, x2, ⬅, ⬅
Unlock Bill the rooster	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Unlock Joey the donkey	⬅, x2, ⬅, x3
Unlock Buck the duck	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Unlock Kofmuship level	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Unlock Pamela level	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Unlock Jail level	⬅, x2, ⬅, ⬅, ⬅
Unlock Gladiator level	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅

SUPERMAN: SHADOW OF APOKOLIPS

CHEAT CODES

Enter these in the Cheats menu and a message will appear to confirm correct entry.

Infinite Superpower	JOR EL (Include Space)
Infinite Health	SMALLVILLE
Unlock Everything	MOYZPTLK
Unlock Movies	LANA LAN (Include Space)
Unlock Biographies	LARA
Unlock Hard Mode	BIZARRO

SURFING H3O

UNLOCK SHARK SURFER

Score 300 points on all levels.

BONUS CHARACTERS & BOARDS

• Complete the game on Normal difficulty to unlock Tyrone King, Lara Barcella, Gareos and six boards.

• Complete the game on Semi-Pro to unlock Morsa, Serena Knox, Jojo and six boards.

• Complete the game on Pro to unlock Mikey Sands, Largo, Lyco Sassa and five boards.

• Complete the game on Master difficulty to unlock Surfido and three boards.

SWAT GLOBAL STRIKE TEAM

CHEAT CODES

Be sure to enter these codes on the correct screen.

Unlock All Co-Op & Single Player Campaign Missions	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Infinito Ammo	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
God Mode	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
Swing Away Golf	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
ALL COLFERS	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
ALL COLFERS	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
LEFT-HANDED GOLFER	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
SYNPHON FILTER: THE OMEGA STRAIN	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅
UNLOCKABLES	⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅, ⬅, ⬆, ⬇, ⬅

Budva
Solo par for Lorelei, Tokyo, Myanmar and Zurich missions

Chechnya
Solo par for Yemen and Minsk missions

Italy
Solo par for Carthage missions

Kyrgyzstan
Solo par for Belarus missions

AWARDS
AU300 H-Bar
Deputy Chief of Operations

AU300 mod-SMG
Field Officer

Combat shotgun
Intelligence Agent

G-17
Investigative Agent

GAWS 12ga
Chief of Operations

Jerico-41
Field Research Specialist

M16 A1
Investigative Officer

M16 A2
Intelligence Supervisor

M1911 A1
Intelligence Officer

M4
Investigative Operations Commander

M4 carbine
Investigative Supervisor

MAK-10 10mm
Investigative Research Specialist

Mark 23
Field Supervisor

Mark 23 SD
Commander in Chief

ShotHammer
Field Operations Commander

Slug defender
Field Analyst Specialist

SlugHammer
Assistant Chief of Operations

SP-57
Intelligence Analyst Specialist

SSG 550
Investigative Analyst Specialist

Stavva M70 B1
Intelligence Operation Commander

0, 0, 0, 0, 0, 0, 0, 0

Terminator HP's 50 more in every fight
0, 0, 0, 0, 0, 0, 0, 0

T-X HP's 50 less in every fight

All Weapons - Future

0, 0, 0, 0, 0, 0, 0, 0

All Weapons - Present

0, 0, 0, 0, 0, 0, 0, 0

Invincibility

0, 0, 0, 0, 0, 0, 0, 0

Unlimited Ammunition

0, 0, 0, 0, 0, 0, 0, 0

Missile Command

0, 0, 0, 0, 0, 0, 0, 0

Centipede

0, 0, 0, 0, 0, 0, 0, 0

Unlock all in game movies

0, 0, 0, 0, 0, 0, 0, 0

Unlock all stills

0, 0, 0, 0, 0, 0, 0, 0

T3 Development team

0, 0, 0, 0, 0, 0, 0, 0

TERMINATOR 3: THE REDEMPTION

CHEAT CODES

Select 'Credits' at the main menu and enter the codes while they're rolling.

All levels unlocked

Hold 0+0+0

Invincibility

Hold 0+0+0

All upgrades

Hold 0, 0, 0

TEST DRIVE OVERDRIVE

SUPER CHEAT

Select New Game, then at the main menu press → X2, ←, 0, 0, 0, 0, A message will appear to confirm entry. Now all the secrets will be unlocked.

UNLOCKABLES

■ Complete San Francisco to unlock all the San Francisco tracks and the following cars.
Chevrolet Corvette L-88

Jaguar XK-R

Lotus Elise

Shelby Cobra 427 SC

Ford Mustang

Reese's Chevrolet Camaro

Dodge Charger Police Car (Cop Chase mode only)

Ford SVT Mustang Cobra R Police Car (Cop Chase mode only)

Dodge Viper GT5 Police Car (Cop Chase mode only)

■ Complete Tokyo to unlock all the Tokyo tracks and the following cars.

Nissan Skyline GT-R V-Spec

Dodge Charger

Subaru Impreza 22B

Shelby Series 1

Toyota Supra Police Car (Cop Chase mode only)

Nissan Skyline GT-R V-Spec Police Car (Cop Chase mode only)

Subaru Impreza 22B Police Car (Cop Chase mode only)

■ Complete London to unlock all the London tracks and the following cars.

Chevrolet Chevelle SS 454

Skeeter's Pontiac GTO

Skeeter's Chevrolet Chevelle

Dodge Viper GT5

Jaguar XK-R Police Car (Cop Chase mode only)

Lotus Elspirit V8 Police Car (Cop Chase mode only)

Aston Martin DB7 Vantage Police Car (Cop Chase mode only)

■ Complete Monte Carlo to unlock all the Monte Carlo tracks and the following cars.

Aston Martin DB7 Vantage

Chevrolet Corvette Z06

TVR Cerbera Speed 12

Ford SVT Mustang Cobra R

Jaguar XJ220

TVR Cerbera Speed 12 Police Car (Cop Chase mode only)

Jaguar XJ220 Police Car (Cop Chase mode only)

Chevrolet Corvette Z06 Police Car (Cop Chase mode only)

■ Complete the Finals to unlock all the final tracks and the following cars.

Ford GT

Dodge Concept Viper GT5-R

SPECIAL SECRET CARS

When you've completed the finals, enter the San Francisco drag race again and select the Dodge Viper GT5R Concept. Beat the fastest time and enter your name as SOUNDMAX. This will unlock the last three cars...

Jaguar XK-R Soundmax

Jaguar XKR Analog Devices

Aston Martin db7 Sound Max

THEME PARK WORLD

SPECIAL AWARDS

Five extra Gold Tickets can be earned by winning special awards...

Aesthetic: At least 8 rides and more than \$3,000 spent on features.

Security: Cameras can see 80% of the whole of the theme park.

Green: Over 5 shops built, a litter bin within one square of each shop.

Upgrade: At least 10 rides (could be the same type), all upgraded once.

Path Economy: After building 10 rides, you've used less than 100 squares of path.

GOLD TICKETS CHEAT

On the map screen or inside a park, press: ↑, ↓, ←, →, 0, 0, 0, 0, 0, 0. Repeat this sequence four times in a row and you'll hear a strange rising noise. This cheat gives you 255 Gold Tickets.

EVERYTHING FOR FREE CHEAT

To stop cash being withdrawn from your park funds, press: ←, ↓, 0, 0. Repeat this sequence eight times in a row and you'll hear a strange rising noise. You can now build anything you like for free.

ALL ITEMS RESEARCHED CHEAT

To instantly research all of the available items, press: ↑, ↓, ←, →, 0, 0, 0, 0, 0, 0, 0, 0. Repeat this sequence eight times in a row to hear a strange noise. You can now build all possible rides, shops, shows and features.

THIS IS FOOTBALL 2002

EXTRA TEAMS

America All-Stars: Win the America Cup at World level.

Africa All-Stars: Win Africa Cup at World level.

Asia/Oceania All-Stars: Win the Asia Oceania Cup at World level.

German League All-Stars: Win the German Season at World level.

Ultimate Dream Team: Win the Superteam Championship at World level.

SECRET FEATURES

Leicester Square Pitch: Win the Euro Cup on World level to unlock this bonus pitch on the Stadium Select screen.

Credits Sequence: Win the Timewarp Cup on World level to unlock an option to see the Credits at the main menu.

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PRINCEVILLE COURSE

Earn \$50,000 to unlock Princeville.

BLACK ROCK COVE COURSE

Earn \$200,000 to unlock Black Rock Cove.

ROYAL BIRKDALE COURSE

Earn \$400,000 to unlock Royal Birkdale.

TIGER'S DREAM COURSE HOLES

Complete all 17 Tiger Challenge matches to open this amazing course.

TROPHY BALLS

Aces Wild

Score a hole in one.

Back-to-Back

Shoot two consecutive eagles.

Birdie Streak

Shoot six birdies in a row.

Birdie Buster

Shoot 12 birdies in a row.

Eagle Extravaganza

Shoot four eagles in a row.

Eagle Hunt

Eagle all par 5 holes in the game.

Fairway Challenge

Hit all the fairways in a round.

GIR Challenge

Hit all the greens in regulation in a single round.

Long Drive

Smash a drive over 350 yards.

Long Putt

Sink a putt from over 55 feet.

Low Round

Shoot a round of under 60.

One Time

Hit a par 5 green in one shot.

Pin Seeker

Strike the pin.

Scenario Challenge

Complete all scenarios with Gold Medals.

Tiger Challenge

Complete the Tiger Challenge.

Top Of The Tournaments

Win all tournaments.

CONTROL BALL SPIN

Hitting 0 while the ball is in the air will slow time down. While this is the case, you can hold a direction and 0 to control the direction of the backspin.

TIGER WOODS PGA TOUR 2003

CHEAT CODES

Enter the following in the codes menu.

Unlock everything ALLTWS

Unlock all courses 14COURSE5

Unlock all golfers ALL28G

Unlock Super Tiger Woods SUNDAY

Unlock Hamish Mulligan/McGregor MCRUFF

Unlock Cedric Andrews IAM#1

Unlock Stuart Appleby ORANGES

Unlock Nohad Begay III NOTABLY

Unlock Mark Calcavecchia CALCULATE

Unlock Stewart Cink SINK

Unlock Dominic Donatello GODFATHER

Unlock Brad Faxon XON

Unlock Jim Furyk THESHING

Unlock Charles Howell III BANDPANTS

Unlock Justin Leonard JUSTINTIME

Unlock Solita Lopez SOLITARY

Unlock Takeharu Moto 2TON

Unlock Kellie Newman COWGIRL

Unlock Mark O'Meara TB

Unlock Vijay Singh VISING

Unlock Steve Stricker SS

Unlock Val Summers VALENTINE

Unlock Melvin Tanigawa YOYOYO

Unlock Tony Truitt TYNO

Unlock Tiger Scott SUPERSTAR

UNLOCKABLE COURSES

St Andrews Earn \$25,000

Black Rock Cove Earn \$75,000

Poppy Hills Earn \$150,000

TPC Scottsdale Earn \$250,000

The Highlands Earn \$500,000

Spyglass Hill Earn \$1,000,000

The Predator Earn \$1,500,000

Tigers Dream 18 Complete all challenges

TROPHY BALLS

Long Drive TB

Hit a drive over 350 yards.

Long Putt TB

Sink a putt from over 55 feet.

Fairway TB

Hit all 18 fairways in a single round.

GIR TB

Hit all 18 Greens in regulation in a single round.

Pin Seeker TB

Hit the pin.

Aces Wild TB

Score a hole in one.

Chip in Challenge TB

Chip in from over 30 yards.

Low Round TB

Shoot a round under 68.

Birdie Streak TB

Record six birdies in a row.

Birdie Buster TB

Record 12 birdies in a single round.

Back to Back Eagle TB

Hit two eagles in a row.

Eagle Extravaganza

Record four eagles in a single round.

Top of the Tournaments TB

Place first in all of the tournaments.

Scenario TB

Complete all scenarios.

Gold	Private Sand [Character]
Gold	Sgt Slate [Character]
Scrap Metal:	
Silver	Scrapyard [Level]
Gold	Chassis Bot [Character]
Night Shift:	
Silver	Leech [Model]
Gold	Sentry Bot [Character]
Spoils Of War:	
Silver	Thief [Model]
Gold	Meezor Mox [Character]
Demolition Derby:	
Bronze	Robot Factory [Level]
Silver	Male Trooper [Character]
Silver	Female Trooper [Character]
Gold	Vampire [Model]
Monkey Immolation:	
Silver	Flame Tag [Model]
Gold	Crispin [Character]
Disco Inferno:	
Bronze	Nightclub [Level]
Silver	Louie Bignose [Character]
Gold	Lt Wild [Character]
Burns Department:	
Silver	Virus [Model]
Gold	Undead Priest [Character]
Club Soda:	
Silver	Slick Tommy [Character]
Gold	Jimmy Needles [Character]
Station Stand:	
Silver	Zones [Model]
Gold	Lt Shade[Character]
Men In Grey:	
Silver	Assault [Model]
Gold	Accountant [Character]
Gold	Lawyer [Character]
HONORARY LEAGUE:	
Cold Corpse Caper:	
Silver	Gargoyle [Character]
Gold	Cyberfairy [Character]
Killer Queen:	
Silver	Leo Krupps [Character]
R109 Beta	
Bronze	Utopia [Level]
Silver	Gladiator [Model]
Gold	Lt Stone [Character]
Baking For The Taking:	
Silver	Chinese Chef [Character]
Gold	Gingerbread Man [Character]
Brace Yourself:	
Silver	Braces [Character]
Gold	Trooper Brown [Character]
Starship Whoopers:	
Bronze	Chinese [Level]
Silver	Monkey Assist [Model]
Gold	Trooper Black [Character]
Chinese Burns:	
Silver	Calamari [Character]
Gold	Chef [Hat]
Snow Business:	
Silver	Snowman [Character]
Gold	Trooper Grey [Character]
Rocket Man:	
Silver	Venus Starr [Character]
Gold	Capt Sand [Character]
Someone Has Got To Pay...:	
Silver	Duckman Drake [Character]
Gold	Capt Night [Character]
Time To Split:	
Silver	Barby Gimp [Character]
Gold	Scourge Splitter [Character]
Can't Handle This:	
Bronze	Chasm [Character]
Silver	Hatchel Sal [Character]
Gold	Handyman [Character]
Hack A Hacker:	
Silver	Krayola [Character]
Gold	Milkbaby [Character]
Rice Cracker Rush:	
Silver	Riot Officer [Character]
Gold	The Master [Character]
Superfly Lady:	
Silver	Capt Pain [Character]
ELITE LEAGUE:	
Babes In The Woods:	
Silver	Jo-Beth Casey [Character]
Double Bill:	
Silver	Beetleman [Character]
Gold	The Impersonator [Character]
Nikki Jinki Bricky:	
Silver	Nikki [Character]
Gold	Jinki [Character]
If I'm Ugly - You Smell:	
Silver	Mikey Two-Guns [Character]
Gold	Jared Slim [Character]
Golem Guru:	
Silver	Kypriss [Character]
Gold	Fat Characters [Cheat]
Golden Thighs:	
Silver	High Priest [Character]
Gold	Aztec Warrior [Character]
Hanger Hats Off:	
Silver	Henchman [Character]

Gold	Dark Henchman [Character]
Can't Please Everyone...:	
Silver	Maiden [Character]
Gold	Changing [Playable Character]
Big Top Blowout:	
Silver	Mister Giggles [Character]
Gold	Stumpy [Character]
Bags Of Fun:	
Silver	Ringmistress [Character]
Gold	Big Hands [Cheat]
Gold	Slow Motion Deaths [Cheat]
They're Not Pets!	
Silver	Baby Drone [Playable Character]
Silver	Bear [Playable Character]
Aztec: The Dino Hunter	
Silver	Dinosaur [Character]
Half Death:	
Silver	DroneSplitter [Character]
Dead Fraction:	
Silver	Jebediah Crump [Character]
ALL CHALLENGES:	
Complete all the League challenges with a Silver medal or higher to unlock Small Heads.	
ARCADE MINI-GAMES	
Unlock the three mini-games by collecting the cartridges from the following Story mode levels (while playing on the difficulty setting indicated or higher). Once unlocked, you can play a mini-game at any time by selecting the Temporal Uplink and pressing reload.	
Anaconda: 1990 Siberia (Easy)	
After entering main facility (and getting 'Time Crystal Located' message), turn the corner and shoot two guards – the cartridge is on the far left shelf.	
AstroLander: 2019 NeoTokyo (Normal)	
In the room with the police laptop, the cartridge is in the second-to-last locker on the right.	
RetroRacer: 2315 Robot Factory (Hard)	
In the chamber before you face the Machinist, the cartridge is under a ramp, close to a second ramp with some Armour underneath.	
Toca Race Driver	
CHEATS	
Input these codes in the bonus file to grab all the cars and tracks without having to step into the car.	
CARS	Unlock All Cars
TRACKS	Unlock All Tracks
SIM	Realistic Racing
DAMAGE	More Damage
CREDITS	End Credits
TOKYO XTREME RACER	
HANGING TOYS	
Hold the following buttons while selecting the Shift Assist option and keep them held until race starts. The toy figure will be hanging by your mirror in first-person view.	
Green Gremlin: Ⓢ + ⊕	
Blue Mosquito: ⊕ + ⊕	
Tusked Creature: ⊕ + ⊕	
Pink Baby Gremlin: ⊕ + ⊕	
WHITE CARISMO CAR	
Defeat last Zodiac (White Carismo) to unlock his car and get \$4 million dollars.	
Note: For \$3 million dollars when you defeat him, let him win the first time. Then challenge him and win.	
SKYLINE CAR	
Defeat the Speed King to get \$3 million and unlock the Skyline car to buy.	
TONY HAWK'S PRO SKATER 3	
SECRET SKATERS	
To unlock each skater, finish Career mode the number of times indicated, using different skaters and getting all goals and gold medals.	
Skater	Times Completed
Darth Maul	x1
Wolverine	x2
Officer Dick	x4
Private Carrera	x5
Ollie	x7
Kelly Slater	x8
Demoness	x10
SECRET LEVELS	
Unlock each by completing Career mode the number of times indicated, using different skaters and getting all goals and gold medals...	
Skater	Times Completed
Warehouse	x3
Burehside	x6
Roswell	x9
BONUS MOVIES	
Watch Pro Bails Tape:	
Grab any three medals to watch this tape.	
Watch Highlight Tapes:	
Grab three gold medals with any character to get a special video of that star in action.	
Watch Pro Bails 2 Tape:	
Grab three gold medals with a custom skater.	

BONUS ITEMS	
Unlock each by completing Career mode the number of times indicated, using different skaters and getting all goals and gold medals	
Extra	Times Completed
Snowboard	x11
Constant Special	x12
Perfect Rail Balance	x13
Super Stats	x14
Giant Skaters	x15
Slowmo	x16
Perfect Manual Balance	x17
Tiny Skaters	x18
Moon Physics	x19
Expert Challenge	x20
First-Person Skaters	x21
CHEAT CODES	
Go to the Cheats menu (from the Options) to enter the following codes.	
Unlock All Cheats:	BACKDOOR
Now start a career and pause it, then select the Cheats option and press O to toggle the cheats on and off.	
Unlock All Movies:	PEEPSHOW YOHOMIES
Level Select:	ROADTRIP
UNLOCK NEVERSOFT EYEBALL MAN	
To unlock the Nevsoft Eyeball Man (from the intro sequence) as a playable character, finish the Career Mode 21 times, getting 54 Goals and three Gold Medals, with all skaters.	
TONY HAWK'S PRO SKATER 4	
CHEAT CODES	
Input the codes in the cheat menu and you can then turn them on/off in the in-game options menu.	
Matrix Cheat	nospoon
Moon Gravity	superfly
Perfect Rail Grinds	ssbsts
Perfect Manuals	mullenpower
Max Special Meter	doasuper
Unlock Daisy	(o)(o)
SECRET SKATERS	
Enter these names in the Create Skater profile to unlock these secret characters.	
#\$%&!@	
Aaron Skillman	
Andrew Skates	
Andy Marchal	
Angus	
Atiba Jefferson	
Ben Scott Pye	
Big Tex	
Brian Jennings	
Captain Liberty	
Chauwa Steel	
Chris Peacock	
ConMan	
Danaconda	
Dave Stohl	
DDT	
DeadEndRoad	
Gary Jesdanun	
Henry Ji	
Jim Jagger	
Joe Favazza	
John Rosser	
Jow	
Kenzo	
Kevin Mulhall	
Kraken	
Lindsey Hayes	
Lisa G Davies	
Little Man	
Marilena Rixfor	
Mat Hoffman	
Matt Mcpherson	
Maya's Daddy	
Meek West	
Mike Day	
Mike Lashever	
Mike Ward	
Mr Brad	
Nolan Nelson	
Parking Guy	
Peasus	
Pete Day	
Pooper	
Rick Thorne	
Sik	
Stacey D	
Stacey Ytuarte	
Team Chicken	
Ted Barber	
Todd Wahoske	
Top Bloke	
Wardcree	

Zac ZIG Drake	
TONY HAWK'S UNDERGROUND	
CHEAT CODES	
Go to the options menu and select 'cheat codes' from the list. Enter the following case-sensitive codes.	
Perfect Balance	letsitride
Perfect Manual	keepsitsteady
Moon Gravity	getitup
EXTRA SKATERS	
Enter the following names in Create-A-Skater to unlock skaters that are based on the developers of the game.	
NAME	SKATER
1337	Rulon Raymond
akira2s	C Su
alan flores	Alan Flores
alex garcia	Alex Garcia
andy marchel	Andy Marchel
arr	Captain Cody
bailey	Bailey
big tex	Big Tex
buffoon	Pete Day
chawwa steel	Chawwa Steel
chrisp	Chris Peacock
chris rausch	Chris Rausch
crom	Eric Grosser
daddy mac	Dana MacKenzie
dan nelson	Dan Nelson
dave stohl	Dave Stohl
ddt	Darren Thorne
deadendroad	Ralph D'Amato
fatass	Brad Bulkeley
frogham	Kendall
geiger	Jake Geiger
glycerin	Glycerin
greenie	Greenie
grjost	grjost
guilt ladle	Kevin Mulhall
hammer	Ted Barber
henry ji	Henry Ji
jason uyeda	Jason Uyeda
jeremy andersen	Jeremy Andersen
joel jewett	Joel Jewett
johnny ow	Chum
leedsleedsleeds	Wardy
marcos xk8r	MARCOS XK8R
mike ward	Mike Ward
moreoverthanen	Mikey Ortai
m'yak	Rock
noly	Nolan Nelson
nsjeff	Jeff Morgan
pooper	Paul Robinson
silk®	silk®
skillzombie	Skillzombie
stacey d	Stacey D
tao zheng	tao zheng
thedoc	Adam Lippmann
the kraken	The Kraken
the swink	The Swink
todd wahoske	Todd Wahoske
topbloke	Dave Cowling
tsuenami!	Todd Sue
woodchuck	Michelle Deyo
y2kj	Y2KJ
yawgurt	Gary Jesdanun
zig	Zac Drake
UNLOCK MOVIES	
Enter the following code via Cheat Codes in the Option menu: digivid	
TONY HAWK'S UNDERGROUND 2	
UNLOCKABLES	
Complete Story mode on Normal to unlock the following items:	
Skaters:	
The Hand	
Paulie 'Wheels of Fury' Ryan	
Alien Doctor	
Boat Captain	
Lost Soul 1	
Movies:	
World Destruction Tour	
Levels:	
Pro Skater	
HIDDEN SKATERS	
Find the following skaters in Story mode, to unlock them in Classic mode.	
Skater	Level
Ben Franklin	Boston
Bull Fighter	Barcelona
Graffiti Tagger	Berlin
Shrimp Vendor	Australia
Jester	New Orleans
Ryan Sheckler	Skatopia

TOP GEAR DARE DEVIL

MOTION BLUR

At the main menu, press $\uparrow$, $\downarrow$, $\leftarrow$, $\rightarrow$, $\rightarrow$, $\uparrow$, $\downarrow$, $\leftarrow$, $\rightarrow$ to unlock this on the options screen.

RESPRAY CAR

Press $\downarrow$, $\downarrow$, $\downarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\leftarrow$, $\leftarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$ on the main menu screen to change the colour of your car.

ALL BONUS LEVELS

On the TV screen at the club house, press $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$.

ALL CITIES

On the TV screen at the club house, press $\rightarrow$, $\rightarrow$, $\rightarrow$.

TOTAL IMMERSION RACING

CHEAT CODES

Start a new championship and then enter these codes as your name. If entered correct the name entry screen will reset and you can then enter another code or your name.

Unlock All Tracks:	ROAD SWEEPER
Unlock All Cars:	LOADED
Unlock Cart Car:	DOWNFORCE
Low Gravity:	FEATHER
Slow Motion:	POKE
Disable CPU Drivers:	WALK N
Disable HUD:	NO DOGS

TRANSFORMERS: PRELUDE TO ENERGON

LEVEL SELECT CODES

Enter the following codes on the difficulty selection screen to complete the corresponding levels:

Deep Amazon
 $\leftarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

Mid Atlantic
 $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

Alaska
 $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

Starship
 $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

Earth
 $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

HQ MENU CHEATS

Enter these codes at the Autobot HQ menu. You must have some Minicons in order for them to work.

Unlimited stealth (Stealth Minicon required)	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
Unlimited powerlink	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
Big Head Mode	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
Turbo Mode	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
All Minicons	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
Disable Minicon Overload	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

PAUSE CHEATS

Pause during gameplay to enter these codes:

One-hit kills	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
Invincibility	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
Enemy Stealth	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

TRUE CRIME: STREETS OF L.A.

CODES

Pause the game and enter the Map screen, then enter these codes. A sound will confirm correct entry.

All cars unlocked	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
All guns unlocked	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$
All fighting moves unlocked	$\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$, $\rightarrow$

ALTERNATE CHARACTERS

Enter these codes as the number plate and then hold $\rightarrow$ + $\rightarrow$ when you select OK.

Police officer Johnson	FUZZ
Bum	BOOZ
Swat member	SWAT
Commando	MIK3
Gangster	TFAN
Asian	HARA
Street punk	MNKY
Biker	HAWG
Donkey	JASS
Butcher	PHAM
Boxer	BRUZ
Lapdancer	BOOB
Gambler	MRFU
Tattooed lady	TATS
Corpse	J1MM
Pimp	PIMP
Raid con	FAT

Female boss BIGHORN
Female partner ROSA

Dominating partner HURT M3

UNLOCK SNOOP DOGG

In order to access the hidden superstar Snoop Doggy, you must find and collect 30 golden bones. To find the first bone, head to Santa Monica Municipal Airport and the park in the car park. Opposite the building is another parking lot and in the centre you can find the first golden bone. After collecting this bone, the location of all the other bones will appear on the map.

TUROK EVOLUTION

CHEATS

Enter these codes in the cheat entry screen to improve your chance of surviving these monster-filled prehistoric levels.

Codes

All Weapons: TEXAS
Invincibility: EMERPUSS
Invisibility: SLEWGHG
Unlimited Ammo: MADMAN
All Levels: SELLOUT
Zoo Level: ZOO
Big Heads: HEIDS

TWIN CALIBER

CHEAT CODES

Enter these codes during gameplay.

Invincibility
↑, ↓, ←, →, ↵, ↶, ↷, ↸, ↹

Unlimited ammo
↑, ↓, ←, →, ↵, ↶, ↷, ↸, ↹

TWISTED METAL BLACK

CHEAT CODES

Hold all four shoulder buttons and then input the codes as quickly as possible. A message will appear on screen to confirm activation.

Inulnerability: ↑, ←, ↵, ↶
GOD mode: ↵, ⓧ, ↶
Mega guns: ↵, ×2, ⓧ
Exchange weapons for health: ⓧ, ⓧ, ↶
Killer weapons: ⓧ, ↵, ↶

SPECIAL ATTACKS

Enter these as you play for some bonus attacks

Freeze: ↑, ↵, ↶
Mine: ↵, ↶, ↷
Charged mine- (hold ↓ for a few seconds)
↓, ↶, ↷
Invisibility: ↵, ×2, ↶
Energy shield: ↵, ×2, ↶

TY THE TASMANIAN TIGER

CHEAT CODES

Unlock Elemental Boomerangs
ⓧ, ⓧ, ⓧ, ⓧ, ⓧ, ×2, ⓧ, ⓧ, ⓧ, ⓧ

Unlock Technical Boomerangs
ⓧ, ⓧ, ⓧ, ⓧ, ⓧ, ×3, ⓧ, ⓧ, ⓧ

Unlock Extra Level

Collect all Eggs, Cogs and Opals

U

UNREAL TOURNAMENT

LEVEL SELECT

Save game and return to main menu.
Resume Game option, then highlight saved game and press ↑, ×2, ↵, ←, ↶, ↷, ↸, ↹.

PAUSE CODES

Pause the game to enter these.

Level Skip: ↵, ↶, ↷, ↸, ↹, ⓧ
Invincibility: ⓧ, ⓧ, ↵, ↶, ⓧ
Maximum Ammo: ↵, ↶, ×3, ↶, ↷

MULTIPLAYER MUTATORS

Enter each code at the main menu, then Select Multiplayer mode and turn on the desired Mutator(s).

Fatboy: ⓧ ×3, ↵, ×2, ↵, ⓧ ×3
For every kill, you get fatter; when you get killed, you get thinner.

Stealth: ⓧ ×2, ⓧ ×2, ⓧ ×2
Equips the players with cloaking devices.

Big Head: ↵, ↶, ↷, ↸, ↹, ↶, ↷, ↸, ↹

V

VEIKX

CODES

Enter in the Codes menu:

Invincibility: XXEVRWOP
Level select: XXEVPRAW
Super jumps: XXEVNOM

VICTORIOUS BOXERS

VS GAME

To make the extra boxers selectable, beat them in Story mode. Note: To unlock Eiji Date, simply replay the fight (which you had to lose originally).

EXTRA ARENAS

As with the extra boxers, simply fight and win in each arena to unlock it in Vs mode.

VIET CONG: PURPLE HAZE

CHEAT CODES

Open all missions and options
Highlight the CREDITS option in the main menu, then press the following

to re-enter it and find all the items (keys etc) needed for the current level.

TOMB RAIDER CHRONICLES

ALL WEAPONS

Enter the inventory screen and highlight the Times-TMX. Hold **△ + ○ + □ + × + ▴** (all together), then exit the inventory screen. This gives you all weapons with unlimited ammo and infinite medpacs.

ALL ITEMS

Enter the inventory screen and highlight the Times-TMX. Hold **△ + ○ + □ + × + ▴** (all together), then exit the inventory screen.

SPECIAL FEATURES

Enter the inventory screen and highlight the Times-TMX. Hold **△ + ○ + □ + × + ▴** (all together), then exit the inventory screen. Quit the game and a new Special Features option will appear on the main menu.

ADVENTURE SELECT

On the main menu, highlight New Game and hold the following buttons together, then (still holding them) press **○** to start on that adventure.

Job's Story (Russian Base):

▴ +

Andy's Story (Black Isle):

▴ +

The Tower Block:

▴ +

TOMMI MÄKINEN RALLY

CHEAT CODE

Enter any of these as your name and a new option will appear on the main menu, called 'Cheats'.

STRANGE

Let's drive a bus

MIRROR

Mirrored tracks

PEUGEOT

Gives you a Peugeot

FESA

Rally Jeunes

THRILLS

Dual Shock always vibrates

MONEY

Loadsmoney!

Note: All of these cheats can be turned on or off from the cheats menu.

TOMORROW NEVER DIES

MISSION SELECT

Press **△ + ○ + □ + × + ▴** at the main menu (New Game etc). A blinking sound will confirm correct code entry. Start a New Game and you will be able to choose any mission.

VIEW ALL FMV SEQUENCES

Press **△ + ○ + □ + × + ▴** at the main menu (New Game etc). A beep will confirm correct entry. Go to the options screen and highlight MOV to select any cutscene from the game.

PAUSE CODES

To enter the following codes, pause the game during play. To confirm correct entry, the game will automatically resume.

Invincibility: **△ + ○ + □ + × + ▴**

All Weapons & 50 Medkits:

△ + ○ + □ + × + ▴

Note: Only weapons normally available for the current mission will be unlocked.

In The Air: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Complete Mission: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Invincible Buildings: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Debug Info: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Note: To disable this, enter **△ + ○ + □ + × + ▴** as a code.

Remove On-Screen Displays:

△ + ○ + □ + × + ▴

View Boundaries: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

The boundaries that Bond can move within are shown by green/red lines.

Chant Camera: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Rin Slightly Faster: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Remove Burning Fires: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Freeze All Objects: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

All objects and enemies in the game will freeze and move along with you!

Ghost Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

You can just walk straight through scenery and buildings.

TONY HAWK'S PRO SKATER

CHEAT CODES

During the game press pause and hold **△**, then input the follow codes. If they are entered correctly the continue logo will shake, which confirms they're active.

Big Heads: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Full Special Bar: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Multiplier x10: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

All Practice Areas: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Unlock Everything: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Level Select: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Although the tracks will still appear locked on the level selection screen, you can actually select them.

Skip To Restart Point: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Choose the new Skip To Restart option and you can start from any restart point on the current level.

PLAY AS OFFICER DICK

Collect all 30 tapes in Career mode.

VIEW END SEQUENCE

Using one character, get gold in all three competitions. Select View Replay to watch the sequence.

SELECT MOTION

Pause during play, then hold **△** and press **△ + ○ + □ + × + ▴**. Pause again, then hold **△ + ○ + □ + × + ▴** and press **△ + ○ + □ + × + ▴**. Keep holding **△ + ○ + □ + × + ▴** and press **△ + ○ + □ + × + ▴**. The screen will shake to confirm correct code entry. Note: Enter this code twice in a row for a faster game.

PLAY AS PRIVATE CARRERA

Start a game in any Career mode. Pause during play, then hold **△ + ○ + □ + × + ▴**. (This time the screen won't shake.) Exit the game and return to the character selection screen. Private Carrera will appear in place of Officer Dick.

VIEW SKATER'S ENDING SEQUENCE

Use a single character to get the gold in all three competitions. Select the View Replay option to view that skater's ending sequence.

TONY HAWK'S PRO SKATER 2

PLAY AS OFFICER DICK

Finish the game by completing all level objectives in Career mode.

PLAY AS SPIDER-MAN

Finish the game by completing all level objectives in Career mode with a created skater.

PLAY AS PRIVATE CARRERA

Get all the gaps in each of the regular levels (non-completion levels, in other words).

PLAY AS '80S-STYLE TONY HAWK

Finish the game by completing all level objectives in Career mode with Tony Hawk to unlock Tony Hawk's Style C.

NEVERSOFT SKATERS

At the main menu, hold **△ + ○ + □ + × + ▴**, then enter the code correctly, the wheel will spin. Then, enter Create-A-Skater mode and enter 'Joel Jewett', 'Connor Jewett', or any other people from the Neversoft development team (check the back of the instruction manual) as your name.

PAUSE CODES

Pause the game, then hold **△** and enter any of these codes...

Infinite Special Meter: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Turbo Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Blood Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Fat Skater: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Enter repeatedly to make your skater even taller!

Thin Skater: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Enter repeatedly to make your skater even thinner.

Flight Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Press to jump, then (in midair) hold **△** to fly upwards. Press **△** to hover, **△ + ○** to strafe left/right and **△ + □** to turn 180°.

Unlock Private Carrera: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Enter the code and you'll be told that you've found every gap and unlocked Private Carrera.

Mirror Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Enter repeatedly to make your skater even thinner.

Unlocked (Nearly) Everything: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Have All Stats At 10: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Neversoft Balls FMV

Earn a medal in every competition with any character.

Neversoft Balls FMV

Earn three gold medals with Private Carrera.

Skater's VIDEO

Earn gold in all three competitions with a character to unlock their FMV sequence. Additional FMV sequences are available when this is done with Spider-Man or Tony Hawk Style C.

CHOPPER DROP: HAWAII LEVEL

To unlock this secret level, all you have to do is earn three gold medals with all characters.

CAREER MODE SECRETS

Complete Career mode the following number of times, completing all level objectives, to unlock each secret.

Times Secret

△ + ○ + □ + × + ▴

x1 Unlock Officer Dick

△ + ○ + □ + × + ▴

x2 Skip to restart

△ + ○ + □ + × + ▴

x3 Kid mode

△ + ○ + □ + × + ▴

x4 Perfect balance

△ + ○ + □ + × + ▴

x5 Special meter always full

△ + ○ + □ + × + ▴

x6 STUD cheat (stats always max)

△ + ○ + □ + × + ▴

x7 Weight cheat

△ + ○ + □ + × + ▴

x8 Wire-frame mode

△ + ○ + □ + × + ▴

x9 Slow-motion tricks

△ + ○ + □ + × + ▴

x10 Big heads

△ + ○ + □ + × + ▴

x11 Sim mode (realistic physics)

△ + ○ + □ + × + ▴

x12 Smooth mode (no texture mapping)

△ + ○ + □ + × + ▴

x13 Moon physics (low gravity)

△ + ○ + □ + × + ▴

x14 Disco fever

△ + ○ + □ + × + ▴

x15 Flip level

△ + ○ + □ + × + ▴

SKATE HEAVEN

To unlock Skate Heaven, you must 100% every level of the game with all of the original characters, Officer Dick, a Custom Skater and Spider-Man. Alternatively, just use the 'Unlock Everything' cheat! You're taken to the astral plane for a skate park that's out of this world!

SCHOOL II: SECRET GYM

To open the gym doors in School II, head for the Oppenheimer Lab - the one down the steps above the area with the banks and bike racks. When you hear the second bell sound (at 1:40), grind down the rail. When you reach the bottom - and get the Oppenheimer gap - the doors to the Gym will open. The gym entrance can be found just up on the left, past the lunch tables.

Alternatively, use the 'Unlock Everything' cheat and the doors will already be open. The gym block also contains an empty swimming pool.

TONY HAWK'S PRO SKATER 3

CHEAT CODES

Pause the game, hold **△** and enter any of the following codes to make the screen shake.

Special Always Full: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Turbo Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Beat Competition/100,000 Points: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

Stud Mode: **△ + ○ + □ + × + ▴**

△ + ○ + □ + × + ▴

CAREER SECRETS

Every time you complete Career mode with a different skater, getting 100% on all levels, you'll unlock another secret.

Secret Times Completed

△ + ○ + □ + × + ▴

Unlock Officer Dick

△ + ○ + □ + × + ▴

Skip To Restart

△ + ○ + □ + × + ▴

Kid Mode

△ + ○ + □ + × + ▴

Perfect Balance

△ + ○ + □ + × + ▴

Always Special

△ + ○ + □ + × + ▴

Stud Mode

△ + ○ + □ + × + ▴

Wireframe Mode

△ + ○ + □ + × + ▴

Slow-Nic

△ + ○ + □ + × + ▴

Big Head

△ + ○ + □ + × + ▴

Sin Mode

△ + ○ + □ + × + ▴

Smooth Shading

△ + ○ + □ + × + ▴

Super Revert

△ + ○ + □ + × + ▴

Moon Physics

△ + ○ + □ + × + ▴

DISCO MODE

Complete Career mode (100%) with Officer Dick.

LEVEL FLIP

Complete Career mode (100%) with Wolverine.

DOWNHILL LEVEL

Get 3 Gold Medals to unlock this secret level.

PLAY AS WOLVERINE

Get all the gaps in the main levels (not Downhill) in Career mode.

NEXT MONTH

▶▶ A LOOK AT WHAT TOMORROW HAS IN STORE FOR YOU

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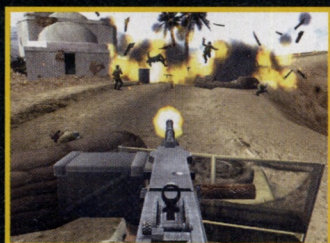
PRINCE OF PERSIA 2

BEATEN! We'll be solving the Prince's latest outing in comprehensive fashion.

MORTAL KOMBAT DECEPTION

LISTED! Those hard-to-find fatalities and hidden extras, listed for your convenience!

■ We'll be revealing all the game's secrets!



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